

# **Blob Factor V**

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## Game Overview

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Blob factory is a windows platform game. Its freeware and my first attempt at a **real** game.

### Story:

Are faithful hero the Blob was rudely displaced when his (blue liquid) Hot Tub exploded. With nasty Robots and Green Ooze in his way he crosses the factory to his Hot Tub to soak his feet.

### Goal:

Get Blob to his Hot Tub!

### Other topics:

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Your normal animated blob that lives in a factory.



At 2000 degrees it is mildly hot.



Has AI of broccoli.



Take a dip in ooze for that melting feeling..

## How to Play

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### **Playing:**

Use the [Keyboard Controls](#) to move the blob around the level. Touching [Ooze](#) or [Robots](#) makes blob loose a life. When you use all your lives you start at level 1. Getting blob to his [Hot Tub](#) completes the level. The current level and number of blobs left is displayed in the title bar.

### **Other Topics:**

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## Cheater Keys

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**Right Mouse Button + c** Toggles Clear Block  
**Right Mouse Button + r** Toggles Robot Damage  
**Right Mouse Button + n** Gos to next level



## Keyboard Controls

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<b>Left Arrow</b>	Move Left
<b>Right Arrow</b>	Move Right
<b>Down Arrow</b>	Get in Hot Tub
<b>Spacebar</b>	Jump
<b>Esc</b>	Minimize & Pause Game

## Menu Commands

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### Game

<b>New Game</b>	Starts New Game
<b>Options</b>	Opens <u>Options</u> Window
<b>Exit Game</b>	Exits Blob Factory

### Help

<b>Contents</b>	Opens this help file
<b>About</b>	Tells about Blob factory

## Options

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**Speed** Speed of game (1 fastest, 100 slowest)

## Blobfact.lvl File

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### Warning: Edit Blobfact.lvl at your own risk

Blobfact.lvl is a normal text file that Blob Factory use for its levels. Each level is 74 wide and 6 tall. There are 3 levels in the file. A key of ASCII characters is provided below.

#### Tile Key:

.	Background	>	Right Arrow
-	Floor	<	Left Arrow
_	Ooze	S	Blob Start
@	Pipe	E	End
H	Container	*	Robot

Example:[Click Here](#)

..S.....  
.....\*.....>.....>.....  
.....>.\*>.....H.....H.....>.....\*.....\*.....  
.....@.@.@.....@.@.@.....HH.....>.....HHH.....@.@.....@.@.@.@.@.@.@.@.@.....  
.....>.....>.....H>\*H>\*H.....>.....HHH.....HHHH.....\*.....H.<.....<.....  
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## About the Author

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Jeremiah Golden is a beginning windows game programmer currently working on windows games somewhere within the depths of California whose only exposure to the outside world is an internet connection.

### **Other games in the works**

Mouse maze 2.0 where a lab mouse runs around.  
WinG space shooter with (hopefully) 3d graphics.  
Rpg that will be kind of like dragon warrior.

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