

## **JJR Raceway Help Contents**

This is the Help screen for the Raceway application. Click a topic below to jump to it..

To learn how to use Help, press F1 or choose How to Use Help from the Help menu

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## **OVERVIEW OF THE RACING SIMULATION**

JJR Raceway is a simulation of harness racing. The player or players can merely select one of the racing options from the racing menu. Three of the four options include the races for you, while the other lets you select the horses entered into the race. Therefore, you have the ability to set between 4 and 10 horses in each race, watch the race as a fan or bettor and see the results along with the pari mutual payoffs. The registered version allows you to place bets and keeps track of your winnings and losings.

Screen setting options in the options menu let you speed up or slow down the pace the races are displayed on the screen. For the fastest races, select rail not moving option. The races end very quickly and the sense of motion generated by the moving rail is sacrificed. Too slow down the display, select display speed from the options menu and work the scroll bar.

Besides the required Windows, VB3000 file, RACEWAY.EXE, RACEWAY.HLP files, the program has three data files:

HSTATS.JJR	maintains past performances for registered users
TRATE.JJR	the file that make the horses run to form, not just random numbers
BETTOR.JJR	the names of upto 5 bettors or players that can be adjusted

## **RACING MENU**

**ONE RACE**  
**12 EIGHT HORSE RACES**  
**8 SIX HORSE RACES**  
**6 EIGHT HORSE RACES**  
**EXIT**

The first option on this menu runs one race. Here you decide how many and what horses are in the race. In the next three options, the computer schedules an entire days races. To schedule an individual race you complete a form by supplying:

- the number of horses(4 - 10) via a scroll bar
- select the horses from a grid showing their races, WPS and earnings
- execute a command button to bet, cancel or race

If you selected bet, the betting form appears showing the horses entered in the Race with the odds of winning now added to the Summary Past Performance Chart. The Purse for the race is displayed in the upper left. If you select a grid item, details of that horses last five races are shown at the bottom of the screen. To bet select a horse and who makes the bet from the two list boxes. Set the amount via the Amount scroll bar. A bet is not made until the make bet button is pressed. To leave this screen you must select the command button to cancel the race or run the race.

The next three options allow you to skip the scheduling of entries into a race and go right to the betting screen. For each of these options the computer schedules all of the available horses to run in a race. The computer basis its schedule on each horses earnings. You have the same options for the betting screen. However, cancelling a race also cancels the balance of the schedule.

The last option exit ends the program.

## **PAST PERFORMANCE MENU**

**REVIEW PAST PERFORMANCES**  
**ERASE ALL PAST PERFORMANCES**  
**LOAD PAST PERFORMANCES**  
**SAVE PAST PERFORMANCES**  
**EXIT**

The review past performance option allows you to review the number of races wins, places, shows and earnings for all 48 horses. In addition by picking a horse via the grid control, you can see the details of the last 5 race run by that horse. This detail includes: number of horse in the race, purse, winning time, post position, at the start, position at the quarter, half, three quarter, stretch and finish. This is followed by the lengths behind the winner, the time this horse ran, the betting odds and what horses finished first and second in that race.

Erase Past performances sets all of the above data to zero. All of the horses have run no races.

Load and save Past Performances reads or writes data to file HSTATS.JJR so you can pick up play where you left off. These features are in the registered version only.

## **OPTIONS MENU**

**SHOW RAIL MOVING**  
**RAIL NOT MOVING**  
**DISPLAY SPEED**  
**EDIT BETTOR NAMES**  
**MIX UP HORSES**

The first two options are either or and only one is ever available. Showing the rail moving gives a sense of motion to all of the races. Rail not moving sacrifices this effect, but causes the races to go by very quickly. This is desirable if you want to build up past performances quickly.

Display speed is a scroll bar control that speeds up or slows down the display, making the races appear longer or shorter depending on your preference and your computer's speed.

Edit names lets you personalize the bettor names and saves them in file BETTER.JJR.

Mix up horses is in the registered version only and mixes up the ratings that make each horse perform differently with different names. This keeps the game from being predictable, if that's what the user desires.

## **HELP MENU**

### **USING RACEWAY REGISTRATION EXIT**

The using Raceway got you to this help file. The F1 key can also get you here.

Registration is our commercial. You may register by sending \$10 to

Joe Roehrig

7 Wildwood drive

Dix Hills, New York 11746

We can be reached via phone t (516) 643-1931 or via Compute Serve User ID 72037,775.

Even if you dont register, wed appreciate your comments.

We also Develop Business Applications at very reasonable rates. If you bank at CITIBANK, do we have a program that puts muscle on DIRECT ACCESS.

OH, EXIT is exit, end, bye, etc.

## **EXIT MENU**

Another way to end your racing day.





