

MultiCX

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	<i>TITLE :</i> MultiCX		
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REVISION HISTORY

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Chapter 1

MultiCX

1.1 MultiCX-Guide Main

MultiCX 2.74 (4.6.97)

The ultimate Multi-Function-Commodity

MultiCX is the smallest Multi-Function-Commodity for the Amiga, thought as a replacement for many larger and sometimes badly programmed programs. It is a 100% pure commodity, which means that it does not use interrupts and no special input handlers. Some Patches (SetFunction) are installed in a very clean way, so that they do not interfere with other programs which use the same vectors.

As a result MultiCX can safely be disabled or removed at any time.

If you need a clean Commodity without bad hacks there's no alternative !

Legal Stuff

Who did it?

Installation

Features

Notes~and~Hints

List of Patches

History

To~do

Credits

!!! MultiCX is SHAREWARE !!!

1.2 Installation

MultiCX Installation

Here you can install MultiCX automatically. It will be detected which OS you are using and whether you are installing MultiCX new or whether you are just updating. In the second case you have to add the new tooltypes or these functions will be disabled. For more information about new tooltypes have a look at the history.

[Click here to install.](#)

1.3 Features

MultiCX Features

Notification

Localisation

Screen~Blanker

Moire~Screen Blanker

DPMS

Mouse~Accelerator

Mouse~Blanker

Lefty Mouse

Screen~Cycling

Mouse~Shift

Window~Cycling

SUN~alike~Window~Activation

Title Activator

HoldX~and~HoldY

Enter~ASCII
Map~Umlauts
CapShift
NoCapsLock
Window~Close & Zoom
Window Movement
Window~Remember
CenterScreen
HotFlush
ForceAmiga
PopCLI
PrtSc Hotkeys
FrontPubScreen
System~Flags
Trackdisk~Parameters
Public~Screen~Flags
Internal~and~External~Preferences
Advanced~EditHook
Advanced ResetHandler
SetFunction~Patches
AssignWedge
NewLookMenus
OS 3.x only!
NewLookProps
WBExtender
TagScreens
LockPens
OS 3.x only!
FixOpenWB
OS 3.x only!

NoCloseWB
NoDisplayBeep
Drive Protection
ToolAlias
LockPatch
Opaque Windows
Alert Timeout
OS 3.x only!
WBGauge
ScreenMenu
ShapeShifter Support
HandleCX

1.4 Notification

Notification

MultiCX recognizes any changes of the ToolTypes while running, so there's no real need for a GUI.

1.5 Locale

Localisation

The standard language of MultiCX is english, but if the current locale language is german, then all MultiCX text outputs are in german, too.

ToolTypes:

FORCE_GERMAN force usage of german language, may be helpful
 for WB 2.0 users

1.6 Screen Blanker

Screen Blanker

MultiCX includes a simple but compatible screen blanker. It always uses the display mode which fits best to the actual front screen, while taking the lowest resolution with only one plane.

AVOIDTASK and AVOIDSCREEN fully support AmigaDOS pattern matching and work case insensitive.

If LIKEWB and SCRMODE/SCRMODEID are set, the ScreenMode is only used if the Workbench is not available for some reason. But this should never happen...

See also:

Moire Blanker
and
DPMS

ToolTypes:

SCRBLANK=n	sets number of seconds until screen blanks, 0 means OFF
HOTBLANK=Qual&Key	sets hotkey for immediate blanking
CDNOBLANK	do not blank screen if Carrier is detected (currently only supports internal serial port)
CDUNBLANK	unblank screen if Carrier is detected (currently only supports internal serial port)
IGNOREKEY	ignore unblanking keypress
IGNOREMOUSE	do not unblank on mouse movement
IGNOREDISK	do not unblank on disk insertation
AVOIDTASK=Pattern	do not blank screen if OwnerTask of active screen matches pattern
AVOIDSCREEN=Pattern	do not blank screen if title of active screen matches pattern
AVOIDWINDOW=Pattern	do not blank screen if title of active window matches pattern
LIKEWB	forces cloning the WB's display mode
SCRMODE=ModeName	selects a display mode by name
SCRMODEID=ModeID	selects a display ModeID (decimal)

1.7 Moire Blanker

Moire Blanker

MultiCX has a really nice Screen Blanker, too! It steals no processor time from other tasks, and if it couldn't draw a line for longer than 10 seconds it falls back to a simple black screen. There are some

parameters to play with...

See also:

Screen Blanker
and
DPMS

ToolTypes:

MOIRE	selects Moire blanker
LINES=n	number of lines, default is 2
TRAIL=n	length of trail, default is 64
XSPEED=n	x offset for next line, default is 4
YSPEED=n	y offset for next line, default is 6
CSPEED=n	color cycling delay, default is 16
COLOR=n	drawing color, range is 1-4095
	0 means Random, -1 means Color Cycling

1.8 DPMS

DPMS

Registered Users only !

DPMS stands for Display Power Management Signaling and needs at least three things to work properly:

1. a DPMS compatible monitor
2. CyberGraphX system v40+
3. a CyberGraphX Workbench screen

WARNING:

Do NOT try to use DPMS if your monitor doesn't support Power Management!

CyberGraphX knows different DPMS levels, but not all graphics cards or monitors support them all, i.e. Picasso-II users may only use level 3. The levels are:

Level 0	DPMS_ON	Full operation
Level 1	DPMS_STANDBY	Optional state of minimal power reduction
Level 2	DPMS_SUSPEND	Significant reduction of power consumption
Level 3	DPMS_OFF	Lowest level of power consumption

In order to prevent other screen blankers from doing unnecessary work while DPMS is active, MultiCX may regularly emulate the pressing of the left shift key, but MultiCX' own blankers do not need this.

See also:

Screen Blanker

and
Moire Blanker

ToolTypes:

DPMS_TIME=n sets number of seconds until DPMS blanking,
 0 means OFF (no DPMS)

DPMS_LEVEL=n sets DPMS operation mode (0-3), 0 means OFF

DPMS_SHIFT=n sets number of seconds for Shift emitting,
 0 means OFF

DPMS_KILLKEY ignore unblanking keypress

DPMS_NOMOUSE do not unblank on mouse movement

DPMS_NODISK do not unblank on disk insertation

DPMS_HOTKEY=Qual&Key sets hotkey for immediate DPMS blanking

1.9 Mouse Accelerator

Mouse Accelerator

MultiCX lets you set Acceleration and Theshold (minimum movement to activate Acceleration) for smooth mouse handling.

SWITCH OFF ALL ALIEN MOUSE ACCELERATORS BEFORE USING THESE OPTIONS!
(Input Prefs "Acceleration" etc.)

ToolTypes:

ACCELERATION=n sets Acceleration factor, 0 means OFF

THRESHOLD=n sets Threshold value, 0 means no Threshold

1.10 Mouse Blanker

Mouse Blanker

MultiCX blanks the mouse pointer on keypress and/or after approx. 30 seconds when no mouse movement has occured.

ToolTypes:

KEYBLANK activates MouseBlanking on keypress

TIMEBLANK activates MouseBlanking after timeout

1.11 Lefty Mouse

 Lefty Mouse

If activated this feature will swap the left and right mouse button, ie. if you hit the left button it will act like the right and vice versa.

ToolTypes:

LEFTYMOUSE activates Lefty Mouse

1.12 Screen Cycling

 Screen Cycling

MultiCX allows you to cycle screens using either MiddleMouseButton or BothMouseButtons, this is equivalent to LCOMMAND M. Additionally a hotkey for backward cycling may be defined.

If MOUSESHIFT and SCRCYCLE are both set to MMB, then ScreenCycling will occur on a Double-MMB-Click.

ToolTypes:

SCRCYCLE=MMB|BMB sets Screen Cycling to MMB or BMB
 BACKCYCLE=Qual&Key sets Qualifier and Key for BackCycle,
 none means OFF

1.13 Mouse Shift

 Mouse Shift

MultiCX lets you use the RightMouseButton or MiddleMouseButton as a Shift-Key for extended selection.

And this is how it works with RightMouseButton:

1. Press LeftButton to select first icon and hold it.
 2. Press RightButton and hold it.
 3. Release LeftButton and keep RightButton pressed.
 4. Now select some more icons with LeftButton.
 5. To deselect an icon, click on it with LeftButton and keep it
-

pressed, then release RightButton and press it again.

Sounds much more complicated than it is...

ToolTypes:

MOUSESHIFT=RMB|MMB sets MouseShift to RMB or MMB

1.14 Window Cycling

Window Cycling

MultiCX lets you put a window to front/back by a configurable number of LeftButton clicks. Qualifiers can be defined for both functions. Additionally there are two hotkeys available for TopWindowToBack and BottomWindowToTop. But only windows with a Depth Gadget are affected by Window Cycling.

ToolTypes:

WINCYCLE=n sets number of mouse clicks for WindowCycle,
 0 means OFF

WINFRONTQUAL=Qual sets Qualifier for WindowToFront

WINBACKQUAL=Qual sets Qualifier for WindowToBack

FRONT2BACK=Qual&Key sets hotkey for TopWindowToBack

BACK2FRONT=Qual&Key sets hotkey for BottomWindowToTop

SUPERLAYERS enables SuperLayers support for CyberGraphX v3

1.15 SUN-alike Window Activation

SUN-alike Window Activation

MultiCX has three different options to activate windows automatically. All of them activate the window under the mouse pointer, SunKey does it on every keypress, SunMouse does it after mouse movement, and SunRMB does it after pressing the right mouse button. So SunKey and SunMouse together seem to be rather useless. Windows with active Gadgets (like FileRequesters etc) will never be deactivated by one of these functions. Additionally specific windows may be excluded from deactivation using the AVOIDSUN ToolType. When SUNPOPUP is used windows will be brought to front when being activated.

ToolTypes:

```
SUNKEY          activates SunKey
SUNMOUSE        activates SunMouse
SUNRMB          activates SunRMB
SUNPOPOP        activates SunPopUp
AVOIDSUN=Pattern do not deactivate active window if title matches
                 this pattern
```

1.16 Title Activator

 Title Activator

This option simply allows activation of a screen by clicking on its title bar, which is quite useful when using dragged screens.

 ToolTypes:

```
TITLEACTIVATE    activates Title Activator
```

1.17 HoldX and HoldY

 HoldX and HoldY

MultiCX allows you to lock a specific mouse dimension while holding a defined Qualifier. If both Qualifiers are set to the same it locks all mouse movements. So you are responsible for useful settings...

 ToolTypes:

```
HOLDXQUAL=Qual    sets Qualifier for HoldX, none means OFF
HOLDYQUAL=Qual    sets Qualifier for HoldY, none means OFF
```

1.18 Enter ASCII

 Enter ASCII

MultiCX allows you to enter ASCII codes directly by pressing an ALT key and the numbers in the numeric block, for example: <ALT> 65 = A. Maximum 3 digits, value must not be greater than 255.

ToolTypes:

ENTERASCII=LALT|RALT activates EnterASCII using LALT or RALT

1.19 Map Umlauts

Map Umlauts

This option might be of use for german users or other people writing german texts. It will convert the german umlauts into the normal character pendants. If the MAPCAPSLOCK switch is set the conversion only takes place while CAPSLOCK is active, which is very useful if you only need this feature with some applications. Please note that this option is not affected by NOCAPSLOCK, so these switches should be used together.

ToolTypes:

MAPUMLAUTS activates MapUmlauts
MAPCAPSLOCK activates MapCapsLock

1.20 CapShift

CapShift

This option changes the way CapsLock works. Just try activating CapsLock, and then press some shifted letters to get an idea of it. Hotkeys etc. are no longer affected by CapsLock. CapShift is ignored if NoCapsLock is active.

ToolTypes:

CAPSHIFT activates CapShift

1.21 NoCapsLock

1.27 ForceAmiga

ForceAmiga

This Hotkey lets you force switching to native Amiga modes when using CyberGraphX and is especially useful for some nasty games.

ToolTypes:

FORCEAMIGA=Qual&Key sets Qualifier and Key for ForceAmiga,
 none means OFF

1.28 PopCLI

PopCLI

MultiCX spawns a UserShell using the given command string when pressing the PopCLI key.

ToolTypes:

POPCLI=Qual&Key sets Qualifier & Key for PopCLI, none means OFF
POPCLICMD=Command sets command string for PopCLI, none means OFF
POPCLISTACK=n sets stacksize for PopCLI (Default: 4096)

1.29 PrtSc Hotkeys

PrtSc Hotkeys

MultiCX executes the given command strings when pressing the left or right ALT key and PrtSc (NUMERICPAD *), which might be useful to print or snapshot a screen.

ToolTypes:

PRTSC_LEFT=Command sets command string for LALT NUMPAD *
PRTSC_RIGHT=Command sets command string for RALT NUMPAD *

1.30 FrontPubScreen

 FrontPubScreen

If this option is activated the FrontScreen automatically will become the actual DefaultPubScreen, as long as it is public and not private.

ToolTypes:

FRONTPUBSCR activates FrontPubScreen

1.31 System Flags

 System Flags

MultiCX lets you set/change some of the internal AmigaOS flags. These may be set, unset or left unchanged, where a parameter of 0 means deactivate, 1 or any value >0 means activate, and putting the ToolType in brackets (the same as removing it) means no change. Old values are NOT restored when quitting/disabling MultiCX, but Notification may be used at any time.

ToolTypes:

BLACKBORDER=n changes BlackBorder flag, ECS Denise needed
 NOCLICK=n changes NoClick flag for all drives,
 may not work with very old drives
 WILDSTAR=n changes flag for extended WildCarding,
 if ON "*" may be used instead of "#?"
 SNDFILTER=n switch Sound filter ON/OFF

1.32 Trackdisk Parameters

 Trackdisk Parameters

This option is used to set some parameters of trackdisk.device. If used with care these settings could make your drives faster and less noisy. Old values are NOT restored when quitting/disabling MultiCX, but default values are set when disabling these Tooltypes.

ONLY USE THEM IF YOU KNOW EXACTLY WHAT YOU ARE DOING!

ToolTypes:

TDRETRY=n	change TDU_RETRYCNT (Default is 10)
TDSTEP=n	change TDU_STEPDELAY (Default is 3000)
TDSETTLE=n	change TDU_SETTLEDELAY (Default is 15000)
TDCALIBRATE=n	change TDU_CALIBRATEDELAY (Default is 4000)

1.33 Public Screen Flags

Public Screen Flags

MultiCX also lets you set/change the global Public Screen flags. These may be locked, so that other tasks cannot change them. The values are the same as for the

System Flags

.

ToolTypes:

POPPUBSCR=n	changes PopPubScreen flag
SHANGHAI=n	changes Shanghai flag
LOCKPUBFLAGS	locks Public Screen flags set by MultiCX

1.34 Internal and External Preferences

Internal and External Preferences

Normally MultiCX opens a WBInfo Requester on CX_POPUP (OS 3.x only!), but this may be replaced by an external program like MUI-MCXPrefs by Jürgen Kempkes.

Thanks for the great work, Jürgen!

ToolTypes:

CX_POPUP=Qual&Key	sets Qualifier and Key for WBInfo or ext. Prefs
IGNORE_CLASS	lets all other Qual&Key definitions ignore their ix_Class, normally only RAWKEY is accepted

EXTPREFS=Command sets Command to execute for external Preferences

1.35 Advanced EditHook

Advanced EditHook

MultiCX contains a comfortable extension for all system StringGadgets. It is completely inactive as long as the CONTROL qualifier is pressed.

The following keys can be used:

RCOMMAND Q	undo	(*)
RCOMMAND X	clear	(*)
RCOMMAND C	copy to Clipboard	
RCOMMAND V	paste from Clipboard (Insert)	
RCOMMAND SHIFT V	paste from Clipboard (Clear)	
RCOMMAND G	convert contents to upper case	
RCOMMAND H	convert contents to lower case	
RCOMMAND key	leave Gadget and execute Menu option	(\$^1\$)
LCOMMAND (SHIFT) key	execute original RCommand shortcut	
SHIFT CURSOR LEFT	jump to start of line	(*)
SHIFT CURSOR RIGHT	jump to end of line	(*)
SHIFT BACKSPACE	delete to start of line	(*)
SHIFT DEL	delete to end of line	(*)
ALT CURSOR UP	previous Gadget (SHIFT TAB)	
ALT CURSOR DOWN	next Gadget (TAB)	
ALT CURSOR LEFT	jump word left	
ALT CURSOR RIGHT	jump word right	
ALT BACKSPACE	delete word left	
ALT DEL	delete word right	
ESC	leave Gadget	(\$^2\$)

(*) function provided by OS

ToolTypes:

EDITHOOK	activates advanced EditHook
CLIPUNIT=Unit	select Clipboard unit for Copy/Paste (0-255), Default: 0
NOCMDKEY	switch off "execute Menu" option (\$^1\$)
NOESCKEY	switch off "leave Gadget" option (\$^2\$)

1.36 Advanced ResetHandler

Advanced ResetHandler

This ToolType helps you handling "Please insert volume <xyz> in any drive" requesters. If the system tries to open such a requester, it will be replaced by a new one with three more gadgets:

Assign...	opens a DirectoryRequester asking for a path to assign the requested volume to
Mount	tries to mount the volume
Deny	denies the request and remembers the Process which tried to access that volume, so that it will not ask you again as long as AssignWedge is active

ToolTypes:

ASSIGNWEDGE	activates AssignWedge
AUTOMOUNT=Pattern	defines a pattern for volumes which will be mounted automatically when accessed for the first time

1.39 NewLookMenus

NewLookMenus	OS 3.x only!
--------------	--------------

This patch forces NewLook Menus on all PublicScreens.

ToolTypes:

NEWLOOKMENUS	activates NewLookMenus
--------------	------------------------

1.40 NewLookProps

NewLookProps	
--------------	--

This patch gives all PropGadgets (Sliders etc.) the OS 2.0+ look, if they are at least 4x4 pixels wide.

(This will work with GadTools Gadgets only!)

ToolTypes:

More...: some additional information (OS 3.x only!)

```

+-----+
|~System~Reboot~-----|
|~-----|
|~Wait~for~disk~activity~to~finish.~|
+-----+
|~~~OK~                               Cancel~|
+-----+

```

When WBMENU is activated some options will be added to WB's Tools menu:

MCX About	some information about MultiCX
MCX Config	calls MCX
Preferences	
	MCX Flush
	flushes memory (like above)
MCX Shell	calls MCX
PopCLI	
function	

Please read more about Patches under "
Notes and Hints
"!

ToolTypes:

```

WBABOUT~~~~~ enables new WB About
WBTITLE~~~~~ enables new WB Titlebar
WBMENU          enables new WB AppMenu options
CLOCK           adds a digital clock to the TitleBar, which will
                be updated regularly
12HRS          12hrs clock display (AM/PM)
DATE           adds a date display to the TitleBar
COMPACT        enables a more compact TitleBar (for people with
                very big fonts or a very narrow WB screen)
WIDE           enables XXL TitleBar for very wide WB screens

```

1.42 TagScreens

TagScreens

Do you remember this old goodie? ;-)

These functions only affect screens which do not set these parameters themselves, so this should work perfectly together with other TagItem promoters like MagicCX's TagScreens. Additionally all screens with supplied TagLists are not changed unless HARDPATCH is set.

ToolTypes:

HARDPATCH	if set, NewScreens with TagLists are also affected by the patch
SA_PENS	set DRIPens for ugly looking old programs
SA_AUTOSCROLL	enable AutoScrolling
SA_FONT	use Topaz-8 as default font for old programs

1.43 LockPens

 LockPens OS 3.x only!

This option is very useful if you use Workbench with many colors. It locks pens 4-7 and sets the colors according to the actual Palette Preferences.

 ToolTypes:

LOCKPENS	enable LockPens
----------	-----------------

1.44 FixOpenWB

 FixOpenWB OS 3.x only!

AmigaOS 3.x has a severe bug when re-opening the Workbench screen, depending on the task priority of the current task the system will hang forever. This option is a workaround for the bug.

 ToolTypes:

FIXOPENWB	enable FixOpenWB
-----------	------------------

1.45 NoCloseWB

 NoCloseWB

If this option is set, only the IPrefs task is allowed to close your Workbench screen. The tasks name MUST be "« IPrefs »", which should be the case since Workbench 2.1. Otherwise the Workbench could not be closed by any task.

ToolTypes:

NOCLOSEWB enable NoCloseWB

1.46 NoDisplayBeep

NoDisplayBeep

This option simply disables Intuition's DisplayBeep() function, thus no application will flash the display anymore.

ToolTypes:

NODISPLAYBEEP enable NoDisplayBeep

1.47 Drive Protection

Drive Protection

Using the NOFORMAT option you may Format-protect a specific device, but remember that writing of tracks is still possible (Format ... QUICK).

NOBOOTWRITE inhibits writing the first 2 blocks of a specific device, so viruses or any other programs cannot write a BootBlock any longer, which would otherwise destroy the RDB (Rigid Disk Block) of a harddisk.

If IOALERT is enabled any violation of the above options will cause an Alert giving you the chance to ignore (LBUTTON) or cancel (RBUTTON) the operation. If this option is disabled all offending operations are cancelled.

DeviceName is CASE-DEPENDENT and the driver must already be loaded
when starting MultiCX!

ToolTypes:

NOFORMAT=DeviceName enable NoFormat for DeviceName
NOBOOTWRITE=DeviceName enable NoBootWrite for DeviceName
IOALERT enable IOAlert

1.48 ToolAlias

 ToolAlias

This very simple ToolAlias option allows you to intercept and replace one or more programs specified by a wildcard pattern by another one, ie. setting "OLDTOOL=#?more" and "NEWTTOOL=SYS:Utilities/MultiView" means that MultiView will be used instead of all programs which names end with "more".

ToolTypes:

OLDTOOL=Pattern	sets pattern for tools to be replaced
NEWTTOOL=Command	sets replacement command

1.49 LockPatch

 LockPatch

This fixes a small OS-bug in dos.library's Lock function. Without this patch some programs will not work properly with muFS etc.

ToolTypes:

LOCKPATCH	enable LockPatch
-----------	------------------

1.50 ShapeShifter Support

 ShapeShifter Support Registered Users only !

If SHAPEFREEZER is enabled, MultiCX will freeze ShapeShifter when it's screen is not in front. This will prevent GfxBoard displays from being trashed by the Mac display.

SHAPECLICKER allows you to use RMB to create a DoubleClick on the Mac.

SHAPESTICK will emulate a Joystick on the Mac side by translating your Joystick movements to keypresses. Default is SPACE for Fire and CURSOR keys for the four directions. Diagonal movements are represented by the corresponding two keypresses. As an example RETURN for Fire and NUMPAD 4,5,6,8 would be correct for F/A-18 and A10-Attack. All Qualifiers except NUMPAD are ignored. Please note that this option will only

affect ShapeShifter, so it is compatible to all other programs running on the Amiga side.

Just in case you don't know what the hell I'm talking about...
ShapeShifter is the incredible Macintosh emulator by Christian Bauer.

IMPORTANT NOTES:

- The name of ShapeShifter's main task must be "ShapeShifter", so do not rename the program! Newer versions of ShapeShifter (since 3.2) take care of this automatically.
- Do NOT use SHAPESTICK if you have anything other connected to your Joystick port (Gameport 1) than a digital Joystick!
- SHAPESTICK currently only supports ShapeShifter running on it's own screen, it is simply ignored if you run ShapeShifter in a window.

ToolTypes:

```
SHAPEFREEZER          enable ShapeFreezer
SHAPECLICKER         enable ShapeClicker
SHAPESTICK           enable ShapeStick
S_FIRE=Key           set Key representing the Joystick's fire button
S_RIGHT=Key          set Keys representing Joystick directions
S_LEFT=Key
S_UP=Key
S_DOWN=Key
```

1.51 Opaque Windows

Opaque Window Movement and Sizing

These options enable you to move/size windows in full, and not only an ugly frame. But this should not be used on slow machines! If OPAQQUAL is not set and any Qualifier is pressed while moving/sizing a window MultiCX will use the old OS routines.

ToolTypes:

```
OPAQMOVE             enables Opaque Movement
OPAQSIZE             enables Opaque Sizing
NOSMART              use OS routines for SmartRefresh windows
NOSIMPLE             use OS routines for SimpleRefresh windows
WBONLY               use Opaque functions on WB screen only
OPAQLIMIT=Pixels    limits WindowSize for Opaque functions
                    0 means "No Limit"
OPAQQUAL=Qual        set Qualifier for Opaque functions
```

If you click it with the right mouse button MultiCX presents a menu from which you may select a screen, which will be brought to front when the mouse button is released. Public screens are marked by "<PUB>" in front of their public name, all others by "<SCR>" followed by the screen's title (if present).

Please note that this function is limited to public screens because a visitor window on a custom screen would never be safe enough.

ToolTypes:

SCREENMENU enables ScreenMenu

1.55 Notes and Hints

Notes and Hints

- MultiCX must be started from WB, CLI/Shell is not supported.
 - MultiCX is 100% compatible to Commodore's specifications, so don't complain if some bad-behaving software does not work with it.
For example: Some bad filesystems do not support Notification, some bad gfx-board drivers do not support MouseBlanking etc...
 - Not all patch programs are as clean as MultiCX (in reality most are really bad hacks!), so you should pay attention to the following simple rules:
 1. All lowlevel patches (like CopyMemQuicker, RTPatch etc.) should be started between SetPatch and LoadWB! Do not use the User-Startup for such programs. This method is preferable for most patches.
 2. Application patches (like ARQ) should have a high start priority if started in WBStartup. Simply set a ToolType "STARTPRI=nnn" and use a relative high value like 100 to make sure that these tools are started before MultiCX. Valid values range is -127 to 127.
 3. Do not try to remove bad patches, not even if they have a option to do that! It's simply not possible to do that in a clean way without MultiCX's advanced interfacing routines. You have been warned...
 - Some bad programs pass invalid parameters to OS functions, for example some set WFLG_NW_EXTENDED in the NewWindow structure and do not supply a valid TagList in enw_Extension. MultiCX tries to check parameters in order to avoid problems when possible, but this will not always work. Remember: Things like this are not MultiCX's fault!
 - MultiCX's Screen Blanker uses BestModeID to find the best display mode. Because this is impossible under AmigaOS 2.x, MultiCX uses a special masking algorithm to find the display mode. But this relies on
-

the fact, that a DisplayID with all ModeKeys set to 0 exists.
Anyway you should use AmigaOS 3.x for best results.

- BlackBorder is not fully supported by AmigaOS 2.x, but should work.
- Some very old drives do not like NoClick, so switch it off at once if your drive makes funny noises...
- If you like to toggle some of MultiCX's features using hotkeys, you should try ToolManager 3.0 (by Stefan Becker) together with DoIcon (by Lars Eilebrecht).
- MultiCX may be enabled, disabled or removed from within scripts by using


```
HandleCX
```

 (included in this archive). Should always be done when starting nasty games...
- External Preferences programs must not use more than 4096 byte stack, and should use ReadArgs to get needed arguments. The program is responsible for things like protecting itself against being started twice, popping it's screen to front etc.

In order to get the path and name of MultiCX's active icon file a Public Semaphore has been implemented. Programs can use FindSemaphore to get the base of the following structure:

```
struct MCXSemaphore
{
    struct SignalSemaphore mcx_Sem;
    BPTR    mcx_Lock;           /* Copy of my wa_Lock */
    CHAR    *mcx_Name;        /* Ptr to Icon Filename */
    WORD    mcx_Version;      /* MultiCX Version */
    WORD    mcx_Revision;     /* MultiCX Revision */
}
```

The name of the Semaphore is "MultiCX Path".
Don't forget to protect all accesses by a Forbid/Permit pair, because the Semaphore will be removed if MultiCX ends.

- NEVER try to remove/disable ARQ or other programs that patch the EasyRequestArgs function. Most often these bad programs will trash the vector, resulting in "Please insert volume NIL: in any drive" requesters.
- Do NOT use bad hacks like SysIHack, ToolsDaemon, ExecPatch etc.
- Some programs (DOpus5 etc.) call Intuition functions while having the IntuiBase locked. So if you encounter any deadlock problems it's definitely not MultiCX's fault!
- Some bad KBD_RESETHANDLERS do not preserve registers and do not return NULL when finished. This is the case with RebootOff from the Enforcer package, so do not complain if it doesn't work correctly!
- Things like Enforcer are only thought for debugging purposes and should not be used on every startup!

- Some bad so-called viruskillers do not know the difference between a virus and an application, and so report that the DoIO vector has been corrupted and must be fixed. If possible you should CANCEL this operation!
- Everybody should use SwazInfo by David Swazbrook... ;-)

1.56 Author

Author

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Support BBS: WANDERER +49-211-226223

Login: MBS

Use 'download <number>' to get the archive you want

MultiCX was developed using DevPac v3.14 ©1994 by HiSoft

Have you tried AmicDFS already ?

1.57 History

History

1.00 - 1.76 Ancient History
2.0 (9.9.95) FIRST RELEASE VERSION
2.01 (10.9.95) PUBLIC RELEASE

- fixed serious bugs in
Moire Blanker
and
Mouse Blanker
- implemented

AVOIDWINDOW
2.02 (12.9.95) PUBLIC RELEASE

- improved
Screen Blanker
- improved

OPAQMOVE
and
OPAQSIZE
- fixed serious bugs in

SHAPEFREEZER
and
FIXOPENWB
- enhanced and improved

EDITHOOK
2.03 (14.9.95) PUBLIC RELEASE

- fixed documentation bug (
NEWLOOKMENUS
)
- enhanced
EDITHOOK
-

OPAQMOVE
and
OPAQSIZE
completely rewritten,
works with OS 2.x and OS 3.x now!

2.04 (15.9.95) PUBLIC RELEASE

-
OPAQMOVE
no longer ignores alien BorderGadgets
(MUI's Iconify Gadget etc.)

2.05 (15.9.95) PUBLIC RELEASE

- improved DragBar recognition in
OPAQMOVE
- fixed small bug in

OPAQSIZE
2.06 (16.9.95) PUBLIC RELEASE

- improved
LOCKPATCH
2.07 (18.9.95) PUBLIC RELEASE

- improved
LOCKPENS
- added

List of Patches
to documentation

- 2.08 (19.9.95) PUBLIC RELEASE
- fixed serious bug in error cleanup code
- 2.09 (24.9.95) PUBLIC RELEASE
- POPCLI
and
External Preferences
should work with faked
WBStartupMsgs (with empty MP_SIGTASK field) now, but
the Path will not be cloned then!
- 2.10 (25.9.95) PUBLIC RELEASE
- implemented Deadlock Protection System for some very
nasty programs
- 2.11 (26.9.95) PUBLIC RELEASE
- implemented
NOBOOTWRITE
and
IOALERT
 - implemented
NODISPLAYBEEP
- 2.12 (28.9.95) PUBLIC RELEASE
- implemented
ALERTTIME
 - modified behaviour of
IOALERT
- 2.13 (29.9.95) PUBLIC RELEASE
- enhanced and optimised
NOFORMAT
and
NOBOOTWRITE
 - '
now ETD commands are detected as well
- 2.14 (2.10.95) PUBLIC RELEASE
- hopefully solved deadlock problems with some very
nasty programs (Dopus5 etc.)
- 2.15 (4.10.95) PUBLIC RELEASE
- made
NEWLOOKMENUS
more waterproof, some bad programs
tried to define NULL-MenuStrips
-

-
- 2.16 (8.10.95) PUBLIC RELEASE
- fixed bug in ASSIGNWEDGE, so IDCMP_DISKINSERTED will be handled correctly now
 - added some Notes and Hints
- 2.17 (9.10.95) PUBLIC RELEASE
- improved StringGadget recognition routine
- 2.18 (10.10.95) PUBLIC RELEASE
- fixed bug in SHAPEFREEZER
- 2.19 (24.10.95) PUBLIC RELEASE
- added some sanity checks for ASSIGNWEDGE
- 2.20 (25.10.95) PUBLIC RELEASE
- improved LOCKPENS
- 2.21 (27.10.95) PUBLIC RELEASE
- implemented Joystick emulation for ShapeShifter
 - improved some routines
- 2.22 (7.11.95) PUBLIC RELEASE
- fixed small bug in SHAPEFREEZER
 - some internal improvements
- 2.23 (10.11.95) PUBLIC RELEASE
- implemented OPAQUAL
 - included fixed version of RebootOff (Enforcer)
- 2.24 (11.11.95) PUBLIC RELEASE
- improved ASSIGNWEDGE and implemented workaround for some nasty programs like TheAnswer3
- 2.25 (17.11.95) PUBLIC RELEASE
- implemented WBONLY
 - implemented SMARTWB
 - updated Support BBS number
-

- 2.26 (1.12.95) PUBLIC RELEASE
- implemented
WBGauge
- 2.27 (3.12.95) PUBLIC RELEASE
- fixed stupid bug in
WBGauge
- 2.28 (4.12.95) PUBLIC RELEASE
- fixed and improved
FRONTPUBSCR
- 2.29 (4.12.95) INTERNAL TEST VERSION
- 2.30 (5.12.95) PUBLIC RELEASE
- improved and enhanced
EDITHOOK
 - :
 - is now controlled by
PATCH_DISABLE
 - implemented
- CLIPUNIT
ToolType
- RCOMMAND SHIFT V clears gadget before inserting string
 - works with applications that do their own Copy/Paste now
 - is 100% compatible to MUI now
 - overall code cleanup
- 2.31 (11.12.95) PUBLIC RELEASE
- improved
OPAQMOVE
and
OPAQSIZE
 - fixed (harmless) Enforcer hit in
NEWLOOKMENUS
- 2.32 (15.12.95) PUBLIC RELEASE
- hopefully fixed some problems with v39 Workbench
 - minimised stack usage of some routines
- 2.33 (16.12.95) PUBLIC RELEASE
- improved and extended
WBABOUT
and
WBTITLE
 - fixed nasty bug in
SHAPEFREEZER
- 2.34 (16.12.95) PUBLIC RELEASE
- Arrggghhhh! v2.33 introduced a MEGA-BUG!
- 2.35 (19.12.95) PUBLIC RELEASE
-

-
WBGAUGE
should work with all languages now

2.36 (20.12.95) PUBLIC RELEASE

- optimised some routines
-
WBGAUGE
really works with all languages now,
including German... ;-)

2.37 (26.12.95) PUBLIC RELEASE

- implemented
CLOCK
- added
12HRS
and
COMPACT
ToolTypes

2.38 (31.12.95) PUBLIC RELEASE

- implemented
IGNORE_CLASS
- implemented
NOCMDKEY
and
NOESCKEY
2.39 (1.1.96) PUBLIC RELEASE

- implemented
GURUTIME
- implemented some more Magic in
WBABOUT
A Happy New Year to all of you!

2.40 (7.1.96) PUBLIC RELEASE

- fixed a global WB deadlock problem

2.41 (8.1.96) PUBLIC RELEASE

- fixed small bug in
WBTITLE
-
ENTERASCII
now works with LALT or RALT

2.42 (23.1.96) PUBLIC RELEASE

- implemented
AUTOMOUNT
- improved
EDITHOOK

2.43 (23.1.96) PUBLIC RELEASE

- improved
ASSIGNWEDGE
2.44 (26.1.96) PUBLIC RELEASE

- improved
ASSIGNWEDGE (AUTOMOUNT)
behaviour

2.45 (12.2.96) PUBLIC RELEASE

- removed SMARTWB, because it would never work properly
- removed a sanity check from
ASSIGNWEDGE

2.46 (18.3.96) PUBLIC RELEASE

- implemented
NOCLOSEWB

IGNOREKEY - implemented

IOALERT - improved

IOALERT

'
Multitasking is inhibited now while displaying the
alert to give the chance for a emergency reset

-

WBTITLE
now detects CyberGraphX

- easier access to

Support BBS

2.47 (24.3.96) PUBLIC RELEASE

- fixed
ASSIGNWEDGE
's Mount to work properly with
some 3rd party command shells (WShell etc.)

2.48 (11.4.96) PUBLIC RELEASE

- implemented
ASSIGNWEDGE
workaround for WBStartup+
(bug in launcher.library)
- fixed small bug in

NOCAPSLOCK - improved SetFunction interfacing code
- optimised some routines
- included german documentation

2.49 (13.4.96) PUBLIC RELEASE

- fixed a nasty bug in new SetFunction interfacing code

2.50 (29.4.96) PUBLIC RELEASE

- fixed bug in
SCRMODE

, ToolType was simply ignored

2.51 (8.6.96) INTERNAL TEST VERSION

2.52 (10.6.96) PUBLIC RELEASE

- improved Drive Protection routines
- implemented IGNOREMOUSE and IGNOREDISK
 - implemented
- AVOIDSUN
 - implemented
- DATE display for extended TitleBar

2.53 (11.6.96) PUBLIC RELEASE

- fixed small bug in DATE routine

2.54 (18.6.96) PUBLIC RELEASE

- fixed bug in AVOIDSUN
 - improved InputEvent killing routine

2.55 (24.6.96) PUBLIC RELEASE

- implemented German Localisation
 - improved some routines

2.56 (24.7.96) PUBLIC RELEASE

- improved NEWLOOKPROPS
 - fixed bug in WBGAUGE (Type 1)
- fixed bug in AVOIDSUN which affected Window Cycling
 - implemented
- FORCEAMIGA

2.57 (10.9.96) PUBLIC RELEASE

- improved and extended WBABOUT and WBTITLE
 - improved German documentation

-
- 2.58 - 2.59 INTERNAL TEST VERSIONS
- 2.60 (10.1.97) PUBLIC RELEASE
- implemented SCREENMENU
 -
 - SUNxxx
 - functions no longer disable MUI Stringgadgets
 - fixed some small bugs
 - changed account number for money transfer
- 2.61 (15.1.97) PUBLIC RELEASE
- fixed stupid bug in SCREENMENU
- 2.62 (16.1.97) PUBLIC RELEASE
- fixed another stupid bug in DATE
 - ToolType handling
 - improved SCREENMENU routine
- 2.63 (5.2.97) PUBLIC RELEASE
- added Window Movement options
 - added AM/PM display to clock's 12HRS mode
 -
 - WBTITLE
 - now detects Picasso96
- 2.64 - 2.69 INTERNAL TEST VERSIONS
- 2.70 (14.4.97) PUBLIC RELEASE
- implemented TITLEACTIVATE
 - implemented SUNPOPOP
 - implemented WBMENU
 - implemented LEFTYMOUSE
 - implemented MAPCAPSLOCK
 - implemented SCRMODEID
 - implemented
-

PRTSC_LEFT and PRTSC_RIGHT
- implemented simple

ToolAlias
option
- extended

WBABOUT
to show CyberGraphX version
- added

SUPERLAYERS
support for CyberGraphX v3
- fixed bug in Qualifier handling code
- improved some routines
- included

HandleCX
source
- changed
registration
details
- sorry, german documentation not finished yet

2.71 (24.4.97) PUBLIC RELEASE

- fixed some very small bugs

2.72 (12.5.97) PUBLIC RELEASE

- added

WIDE
option for extended TitleBar
- improved

SCREENMENU
to be PowerWindows compatible

2.73 (20.5.97) PUBLIC RELEASE

- added

DPMS
for CyberGraphX

2.74 (4.6.97) PUBLIC RELEASE

-

WBABOUT
now works with SetPatch 43.6

1.58 To do

Planned features for later versions:

- some more small patches...

Please send me your suggestions!

1.59 PatchList

List of Patches

Name	Library	needed for
OpenScreen, OpenScreenTagList	intuition	SA_PENS SA_AUTOSCROLL SA_FONT LOCKPENS (OS 3.x) BLACKBORDER (OS 2.x) SHAPEFREEZER
OpenWindow, OpenWindowTagList	intuition	NEWLOOKMENUS (OS 3.x) WBTITLE FIXOPENWB (OS 3.x) SHAPEFREEZER
CloseWindow	intuition	WBGauge
SetPubScreenModes	intuition	LOCKPUBFLAGS
SetMenuStrip	intuition	NEWLOOKMENUS (OS 3.x)
EasyRequestArgs	intuition	ASSIGNWEDGE WBABOUT
SetWindowTitles	intuition	WBTITLE WBGauge
LockPubScreen	intuition	FIXOPENWB (OS 3.x)
OpenWorkBench	intuition	FIXOPENWB (OS 3.x)
CloseWorkBench	intuition	NOCLOSEWB
CreateGadgetA	gadtools	NEWLOOKPROPS
WBenchToFront	intuition	SHAPEFREEZER
ScreenToFront, ScreenToBack	intuition	SHAPEFREEZER
ScreenDepth	intuition	SHAPEFREEZER (OS 3.x)
DoIO, SendIO	exec	NOFORMAT NOBOOTWRITE
Format	dos	NOFORMAT
Lock	dos	LOCKPATCH
ColdReboot	exec	RESETHANDLER
DisplayBeep	intuition	NODISPLAYBEEP
DisplayAlert	intuition	ALERTTIME (OS 3.x)
ModifyIDCMP	intuition	WBGauge
LoadSeg, NewLoadSeg	dos	OLDTOOL NEWTOL

1.60 Legal

Legal Stuff

MultiCX 2.x is SHAREWARE !!!

If you use it permanently please send me a donation of US\$ 20 (DM 30).
Please add \$5 when you send me a cheque to cover clearing charges.

All users who have sent a gift for MultiCX 1.x may use this and all
further coming updates without paying anything.

Bank Account for money transfer:

Martin Berndt Konto 4185180009 BLZ 35060386 Vereinsbank Duisburg

Registered users should contact me
to get rid of some strange new features...

THANK YOU FOR YOUR SUPPORT !

Copyright

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Martin Berndt

. No parts
of this program may be altered by any means (this includes editing,
reprogramming, crunching, resourceing etc.), except archiving.

Disclaimer

The author is in no way liable for any changes made to any part of the
program, or consequences thereof as he is in no way liable for damages
or loss of data directly or indirectly caused by this software.

Distribution

Neither fees may be charged nor profits may be made by distributing this
piece of software. Only a nominal fee for costs of magnetic media may
be accepted, the amount of US \$5 shouldn't be exceeded for a disk
containing MultiCX. CD Manufactures are specifically granted the right
to include this program on CD collections, as long as they are for the
Public Domain. But the user still has to pay the Shareware fee!

1.61 Credits

Credits

The following persons deserve special thanks from me as they made a significant contribution to the development of MultiCX:

- Olaf "Olsen" Barthel for his good advice in many cases
- Jürgen Kempkes for
 - MUI-MCXPrefs
 - Christian Bauer for
 - ShapeShifter
 - , the best Mac-Emulator
- Frank Mariak for making
 - CyberGraphX
 - Kai Iske for
 - WBGauge
 - artwork
- Niels Görs for the german documentation
- all my Beta-Testers for reports and constructive criticism
- the MCP authors for the worst programming example ever
- Mike Oldfield for the best music on this little planet
- the TNG crew for the greatest adventures in universe
- my girlfriend Heike for everything and for just being there
- my son Daryl for moral support
- my coffee machine for coffee support ;-)

1.62 HandleCX

 HandleCX 1.3 (19-Mar-95)

HandleCX is a CLI-replacement for Exchange to help you handling your commodities. In many cases it is useful to have full control over all running commodities in scripts, e.g. to start a game which does not like screenblankers.

 Usage

The syntax of the HandleCX command is:

HandleCX CX_NAME/M, L=LIST/S, V=VERBOSE/S, P=POPUP/S, H=HIDE/S, E=ENABLE/S,
 D=DISABLE/S, R=REMOVE/S, T=TOGGLE/S

The parameters are:

CX_NAME		name of a commodity, case-independent, must be quoted if it contains spaces, multiple names and wildcarding are allowed
LIST	or L	lists all or selected commodities, may be combined with other commands
VERBOSE	or V	like LIST, but with more infos
POPUP	or P	like "Show Interface" in Exchange
HIDE	or H	like "Hide Interface" in Exchange
ENABLE	or E	like "Active" in Exchange
DISABLE	or D	like "Inactive" in Exchange
REMOVE	or R	like "Remove" in Exchange
TOGGLE	or T	toggles Active/Inactive status

Only ONE command is allowed at a time!
That means only the first command found will be executed.

List format:

\$07146028:	MultiCX	ACTIVE	GUI
\$071460B0:	Arq 1.79	ACTIVE	NOGUI
\$07146138:	Magic Menu	ACTIVE	GUI
\$071461C0:	CycleToMenu	ACTIVE	GUI
\$07146248:	Exchange	ACTIVE	GUI
\$071462D0:	DynamiCache	ACTIVE	GUI
\$07146730:	MFS	ACTIVE	GUI
\$071467B8:	CrossDOS	ACTIVE	GUI
\$07146840:	AlertPatch	ACTIVE	GUI
\$071468C8:	CrossMac	ACTIVE	GUI
\$07146950:	PowerSnap	ACTIVE	GUI
\$071469D8:	ClipHistory 0	ACTIVE	GUI
\$07146A60:	Clipbook	ACTIVE	GUI
\$07146AE8:	SwazInfo	ACTIVE	GUI
\$07146B70:	ToolManager	ACTIVE	NOGUI
\$07146BF8:	PrinterManager	ACTIVE	GUI
\$07146D08:	DragIt	ACTIVE	GUI
^	^	^	^
	CX_Name		
_____	Address of Structure		
	Commodity is ACTIVE _____		
	Commodity has a GUI or not _____		

Verbose list format:

```
$07157418: MultiCX                ACTIVE  GUI
: MultiCX 2.0 - ©1995 by Martin Berndt (Adds many nice features)
```

History

- 1.0 - initial release
 - 1.1 - implemented wildcarding
Some AmigaShell replacements need quotes around wildcards!
 - 1.2 - changed command template,
verbose list implemented
 - 1.3 - implemented TOGGLE option
-