# Sweet Cheater C

**COLLABORATORS**

| | TITLE : Sweet Cheater C | | |
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| ACTION | NAME | DATE | SIGNATURE |
| WRITTEN BY | | April 12, 2022 | |

**REVISION HISTORY**

| NUMBER | DATE | DESCRIPTION | NAME |
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| | | | |

# Contents

# Chapter 1

# Sweet Cheater C

## 1.1 173

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 *CABAL:

      During play, type "SCHLIKA".  The border should flash.  Press 'F2'
      to finish the level.

      If you pause the game you can still move your guns crosshair.

                             (GENERAL HINTS)

   1.  Shoot as many of the buildings as you can, as they block your
       shots at attacking / hiding enemies.

   2.  Shoot the enemies at the bottom of the screen as the bullets
       they fire needless time to get to you and can often trap you in
       a corner.

   3.  Don't forget that you can shoot the enemies' bullets!

   4.  Try to pick up the bonuses straight away.  The 100, 200 and 300
       point bonuses are very useful if you want extra lives.

   5.  Collect special weapons straight away as their rapid fire
       removes buildings faster, giving more breathing space.

   6.  The grey uniformed soldiers (the ones that take a few shots to
       kill) can give a grenade or a special weapon. When he does, two
       men carrying a stretcher will appear.  Shoot these and they
       will give you two grenades, collect them and then shoot them
       again before they go, to receive two more grenades.

   7.  Never stay in corners for too long, the enemy has a habit of
       zeroing in on you.

   8.  Don't waste grenades on buildings unless you really need to.
       If you opt to shoot in small bursts at every building rather
       than concentrating on one building at a time then a grenade may
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finish the job a lot quicker.

9.  Try not to get killed when the end-level guardians appear
    otherwise your FOE meter will drop to zero and you'll have to
    start again.

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## 1.2  174

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CADAVER:

To get the second key, go to the guards on level four.  Ignore the
levers until you have the guard key from the north passage, the
candle and the shuriken (in the pillow). Open the wall above the
bed to get the second key.

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## 1.3  175

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CAMPAIGN:

If you find yourself with light tanks facing up to much heavier
opposition on the simulator, use your speed and ram the enemy.
Then fully depress your gun and open fire, it only takes a few
rounds to obliterate your enemy (easier from side or rear).

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## 1.4  176

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*CANNON FODDER:

Go to the save game option, then the game requests a name type
"JOOLS".  Cheat mode active will flash at the bottom of the screen
and the ranks and abilities of your men will have increased.

                              (HINTS)

1.  In Choppas, land on the enemy to kill them, safer than landing
    and getting out.

2.  I missions in which you have control of a lot of troopers

seperate the lowest ranking trooper from the rest and give him
all the weapons, make sure the rest are safe, then attempt the
mission with one trooper.  If the trooper dies just press
'ESC'.  This saves a lot of troopers later, such as in mission
18 phase 5 of 5 - The Door.

3.  Troopers are able to throw grenades quite along way and over
    walls, trees, and buildings.  Use this to your advantage to
    protect against Biggunz and Jeeps.  To throw a grenade a long
    way, simply position the pointer further than needed.

4.  Buildings can be destroyed even if you can't see them.  For
    instance, if a trooper is in Biggun and there is a building
    slightly off the edge of the screen, roughly aim at the
    building making sure the pointer is at the very edge of the
    screen and fire.

5.  Learn to control Jeeps and Skidooz early on (how to skid
    them).  In later levels you may need good control to hit ramps
    at correct angles otherwise you can blow up if you hit walls.
    This is also useful to get away from shells, rockets, and
    grenades.

6.  An effective way of destroying snipers is to just run straight
    towards them and shoot you guns.  Don't waste grenades on them
    unless it is necessary.

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## 1.5  177

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CANNON FODDER CD$^3$$^2$:

    You need a mouse for this cheat.  Click the 'Load' icon then hold
    down both mouse buttons for a few seconds and release.  A screen
    will appear with hard-man option and level select.

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## 1.6  178

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*CANNON FODDER II:

    Go to the save game option, then the game requests a name type
    "JOOLS".  Cheat mode active will flash at the bottom of the screen
    and the ranks and abilities of your men will have increased.

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## 1.7   179

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    CAPONE:

        To find a special bonus, go to the front of the Post Office. Shoot
        the ball at the top of the flag pole, and your score will raise. If
        you shoot it again, you'll see a screen of programmers.  Shoot it
        again and you'll be invincible, standing in the bank.  At the end
        of that round, you will start at the beginning with warp speed.

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## 1.8   180

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    CAPTAIN BLOOD:

        When you encounter a particularly friendly alien, ask it the
        following question using the alien icons "CODE GG1".  The alien
        will then give you co-ordinates of another alien called GG.  Go to
        the specified planet and you can then ask GG for the co-ordinates
        of all the other aliens around, by asking "CODE INFORMATION HELP"
        if that doesn't work, replace 'HELP' with the name of an alien.

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## 1.9   181

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    *CAPTAIN DYNAMO:

        On the high score table, enter "PURPLE RAIN" or "SEXY PRINCE" as
        your name for infinite lives.  Now use the '+' and '-' keys to skip
        levels.

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## 1.10   182

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    CAPTAIN PLANET:

        Complete the fire level and get killed on the water level.  Now on
        the high score table, enter "BBBB" for your name.  This will give
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you infinite continues.

Run through the game as normal until you get to the level selection
page.  Now type in "GO PLANET".  Now, when the game starts hit
'F10' and 'RETURN' together, and you should be taken back to the
level selection page, where you can choose any level.

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## 1.11  183

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CAPTIVE:

Combos for the bases in mission one:

                BUTRE.........................TL, BL, TR, BR
                PELPHI........................BR, BL, TL, TR
                MEESTRE.......................TL, TR, BL, BR
                TRIEKOS.......................TR, BR, BL, TL

Combos for the bases in mission two:

                MASGOT........................TR, BL, TL, BR
                TRAPHET.......................TL, BL, TR, BR
                PHOOPEL.......................TL, TR, BL, BR
                SODCKET.......................BL, BR, TL, TR
                ZAITET........................TL, BR, TR, BL
                QUELOSOD......................TL, TR, BL, BR
                SALDET........................BL, TL, TR, BR
                MIEUSIA.......................TL, BL, TR, BR
                PASDET........................TL, TR, BL, BR
                LEATOD........................BR, TR, TL, BL

When you land go and pick up the message from Ratt on Butre, then
return to the Swan and then land again.  There will be another
message from Ratt.  Pick this up as well.  Repeat this 88 times (!)
and put all the messages in the backpacks, and when they are full,
carry them in the hands and one on the cursor, enter a base and
find a shop. You can sell all the messages and get about 18,500
credits.

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## 1.12  184

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CAPTIVE 2 CD$^3$$^2$ (LIBERATION):

If you hang on to the data crystal after the first mission, you can

use it to find other captives on the other missions without hunting
for clues.

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## 1.13   185

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CAR-VUP:

On the high score table type one off the following:

                "R.J.TOONE"_____For infinite lives.
                "BUMPER"_____For infinite bumpers.
                "PUSSYCAT"_____For nine extra lives.
                "BARMY CAR"_____For an extra 1000 points.
                "WOOAARRGGH"_____For faster turns.
                "WHOOPSIE"_____To skip levels.
                "ARNIECAR"_____100,000 bonus points.

Also, if you want to stop press the 'Z' key for brakes, and to get
extra letters leave a single dot at the end of the level to make
one appear.

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## 1.14   186

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*CARDIAXX: (Keith Krellwitz)

Pause the game and type any of the following:
'H','E','L','L-SHIFT','G','R','A','C'_____Stops timer.
'F','A','Y','E','R-SHIFT','C','CTRL','RETURN'__Infinite lives.
'I','L','Y','C','A','R','O','L'_____Invincibility.

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## 1.15   187

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CARL LEWIS CHALLENGE:

You can use the mouse or joystick to run. Get a friend to use the
 mouse while you use the joystick and watch your man go !

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## 1.16   188

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*CARLOS: (Keith Krellwitz)

    On the title screen press the spacebar to enter a password.  Enter
    "ENIRD" for the password and you will be blessed with infinite
    lives.  Enter "LOOPS" for unkown?

                            (LEVEL CODES)

                        Level 2-"BONGO"
                        Level 3-"GALET"
                        Level 4-"PATAU"
                        Level 5-"SIRTA"


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## 1.17   189

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*CARRIER COMMAND:

    Pause the game and type "THE BEST IS YET TO BE".  Press the '+' key
    on the keypad for near invincibility.  Press '-' to for normal.  If
    this cheat doen't work try the following cheats.

    While in the pause mode, type "GROW OLD ALONG WITH ME" (include the
    spaces).  You should now see the message {CHEAT MODE ACTIVE}.
    Pressing the '+' key on the numeric keypad protects your mantas and
    aavs from missile attacks.  The '-' key can be used to turn this
    off.  Pressing the following keys in sequence: 'HELP', 'Q', 'S',
    'CTRL', and 'ALT', gives you a little message.  Pressing the '9' on
    the keypad displays the current level.  '6' and '8' have some other
    effect.  Returning to the title screen, press the '+' and '-' keys
    to view all objects in the game.

    While in the WALRUS arming menu, select nine Harbinger surface to
    surface missiles and put them in the AAV.  Select the AVATAR
    CHEMICAL LASER and place it over the missiles.  Then select the pod
    you want (ACCB, VIRUS BOMB, FUEL) and place it in the AAV.  Then,
    when you've launched the AAV, look at it's weapons and you'll find
    you have both missiles and laser!  On returning to the carrier any
    missiles you have left will be added to the ship's stores.  Carry
    on doing this and hundreds of missiles can be yours.

    Try pressing 'CTRL' and 'M' on the main screen for some interesting
    effects.

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## 1.18   190

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*CASTLE KINGDOMS (Mutation): (Abaddon)

   Press 'P' to pause the game and press and hold 'A', 'R', 'C'.  While
   still holding the keys press fire.  The screen will flash letting
   you know it worked.  You will now have infinite keys and health and
   the use 'F1' through 'F5' to skip to the corresponding level.  Press
   'F6' to skip to the ending.

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## 1.19   191

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CASTLE MASTER:

   Start the game then press 'LEFT SHIFT', 'L' ,and press the RIGHT
   MOUSE BUTTON about 20 times or until you hear a funny noise.  Four
   boxes should appear shoot either of them for unlimited lives, ten
   keys, end sequence or rock travel.

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## 1.20   192

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*CATCH'EM: (Keith Kellwitz)

   Enter any of the following for the password:

        02-"DINOSAUR"   11-"BABBNASN"   20-"BACKSIDE"   29-"DELIRIUM"
        03-"UMBRELLA"   12-"ASTEROID"   21-"TAILGRAB"   30-"DOMINION"
        04-"MOSQUITO"   13-"BADLANDS"   22-"BONEHEAD"   31-"EGYPTIAN"
        05-"AIRFORCE"   14-"BAMBOOZL"   23-"CAREFREE"   32-"FISHHOOK"
        06-"ALLIANCE"   15-"BARBECUE"   24-"CARNIVAL"   33-"FOOTSTEP"
        07-"AMERICAN"   16-"BAREFOOT"   25-"CAULDRON"   34-"FROGNOSE"
        08-"ANACONDA"   17-"BASEMENT"   26-"CONCRETE"   35-"GRANDSON"
        09-"ANCIENTS"   18-"BEERBIRD"   27-"CRAWFISH"   36-"GUNSMITH"
        10-"ANTELOPE"   19-"BETRAYAL"   28-"DANDRUFF"   37-"HANGOVER"

   Enter any of the following for the password to see the ending:
   "FORTYTWO", "KICKFLIP", "BODYSLAM", "KNOCKOUT", "MINISTRY",
   "ESTRAGON", "FRONT242", "PARASITE", "PINGPONG", "ULTIMATE",
   "ZERONINE", AND "CODEKING".

   Enter "MICHAELA" as your password for a level select.

Enter "AEROBICS" as your password for ?????.

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## 1.21   193

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*CAVE MANIA: (Keith Krellwitz)

On the title screen (option screen), type any one of the following:

"EXISTENCE PRECEDES ESSENCE"_____Press 'N' to skip levels.
"JDYBWXNC"_____Start at The Island.
"PSYRHFBN"_____Start at Funghi Island.
"NZDWOESD"_____Start at Dust Island.
"LGUIRHSG"_____Start at Lavaville.

NOTE: Type at a slow steady pace.

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## 1.22   194

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*CAVERUNNER:

On level 2, type "SUB B BOYS".  Now use the following keys:

'F1'_____EXTRA LIVES.
'F2'_____EXTRA TIME.
'F3'_____LEVEL SKIP.

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## 1.23   195

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CHAMBER OF THE SCI-MUTANT PRIESTESS:

You dont have to complete all five ordeals.  Instead, go into the
tunnels (from the NOOSE) and wait an hour.  Then leave the tunnels
and go to the masters eye.  Wait around until the master dies.
Search his body for the whistle.  Use it and a panel will open up.
Reach in and grab the egg.

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## 1.24  196

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CHAMPIONS OF KRYNN:

    Look at the entry for POOL OF RADIANCE for full details on how to
    cheat this game.

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## 1.25  197

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CHAMPIONSHIP MANAGER 93/94:

    Select New Game, select Tranmere, and select Arrogant.  Call
    yourself "Mr Bulgaria".  You will now have about 34m to spend.

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## 1.26  198

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*CHAOS ENGINE (ECS):

                  (LEVEL CODES)

| Code: | Players: | World: | Cash: |
|---|---|---|---|
| "HHGGFFDDCCBB" | Thug, Preacher | 1 | 50000 |
| "LQPBK8JWDNBY" | Thug, Preacher | 2 | 40000 |
| "8H8BKOSWQY7H" | Thug, Preacher | 3 | 30000 |
| "P28BKM6XMWWK" | Thug, Preacher | 4 | 30000 |
| "JJHHGGFFDDCC" | Navvie, Brigand | 1 | 10000 |
| "VVVVVVVVVVVV" | Brigand, Mercenary | 1 | 30000 |
| "PKJKDL1#DFD4" | Brigand, Mercenary | 4 | 20000 |
| "XXXXXXXXXXXX" | Gentleman, Navvie | 1 | 30000 |
| "YYYYYYYYYYYY" | Thug, Gentleman | 1 | 20000 |
| "TTTTTTTTTTTT" | Mercenary, Gentleman | 1 | 45000 |

              (SECRET EXIT LOCATIONS)

                  (LEVEL 1)

    Shoot node1, pick up silver key, this opens the trees.  Go right
    then down then ALL the way right, you should find a small room and
    a gold key; pick it up to open secret door below. Only 1 exit.

                  (LEVEL 2)

Shoot first node, pick SILVER KEY1, a bridge appears on rock
platform.  Follow bridge and pickup GOLD KEY1 at the bottom/left
edge of the rock platform.  Another bridge appears, go up and pick
up GOLD KEY2.  Go down platform, go to the right (dont go up the
first bridge you find).  Once all the way right, go up, pickup GOLD
KEY3 and don't pick up SILVER KEY2 yet; go right instead to secret
room.  Go back and pick SILVER KEY2, opening yet another bridge.
Follow bridge, you may pick GOLD KEY4 in middle of waters if you
wish.  Once you reach the nodes, shoot 1nd one, go up toward exit,
pick up GOLD KEY5 to the right, go down newly formed stairs and
shoot node3, exit.

(LEVEL 3)

Go down and pick GOLD KEY1 behind small rockface to create stairs
further down the road.  Go up (right/up or back and then up/r/up).
When you reach the circle with the dynamite, bugs will appear, use
dynamite then; pickup GOLD RING that appeared.  Go up rock ring,
pickup GOLD KEY3, blast monsters below, go down again.  Shoot
SILVER PILLAR, go up, shoot node1, go up/right, pickup GOLD KEY4
and shoot node2.  Go left until you reach a room (down) containing
SILVER KEY2.  pick it up to open room to the right (backstep) with
node3 and SILVER KEY3.  Dont pick SILVER KEY3 yet, shoot node3.
SILVER KEY4 appears below you, pick it up and go back to room where
you found SILVER KEY3.  A new passage to the right should be open,
go there and pickup GOLD KEY5, another passage will open to the far
left, going down to a row of pillars.  Go there, shoot ALL pillar,
some will leave stuff.  Go all the way down and pickup GOLD KEY6.
Then go back UP and pickup SILVER KEY5.  Go right and pickup GOLD
RING.  Find node4, shoot it and follow the new passage to GOLD
KEY6.  Pickup GOLD KEY6, and you can now exit from A or B.

(LEVEL 4)

I'd need to draw a map for this one! But, when you reach the end of
this level, you need to shoot one of 2 pillars to progress.  Shoot
the one to the right, this'll open up stairs behind you to reach
the secret 'cavity' below...

UNTESTED:

Play the game until you come to the first world, on the fourth level
and pick up the party power up icon.  This will last for five
seconds.  Before the countdown has expired you must double back to
the entrance in the forest, at which point you will be awarded with
unlimited everything.

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## 1.27  199

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*CHAOS ENGINE CD$^3$$^2$ (Renegade):

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                        (LEVEL CODES ONE PLAYER)

                              (World 1)

    "HHGGFFDDCCBB" – Thug and Preacher,              50.000 credits
    "JJHHGGFFDDCC" – Navvie and Brigand,             10.000 credits
    "XXXXXXXXXXXX" – Gentleman and Navvie,           30.000 credits
    "YYYYYYYYYYYY" – Thug and Gentlemanj,            20.000 credits
    "VVVVVVVVVVVV" – Brigand and Mercenary,          30.000 credits
    "TTTTTTTTTTTT" – Mercenary and Gentleman,        45.000 credits

                              (World 2)

    "0WHS5PX3835F" – Mercenary and Thug,             40.000 credits
    "2F#8Q55KKQNH" – Navvie and Gentleman,           50.000 credits
    "LQPBK8JWDNBY" – Thug and Preacher,              40.000 credits

                              (World 3)

    "C4HNWRH86B18" – Navvie and Gentleman,           40.000 credits
    "8H8BK0SWQY7H" – Thug and Preacher,              30.000 credits

                              (World 4)

    "HMWMUY0WB019" – Navvie and Gentleman,           33.000 credits
    "P28BKM6XMWWK" – Thug and Preacher,              30.000 credits
    "PKJKDLI#DFD4" – Brigand and Mercenary,          20.000 credits
    "XSFB8DDNR4R8" – Gentleman and Preacher,         20.000 credits
    "WRIVVFXQIMLC" – Mercenary and Brigand,          20.000 credits
    "PKWD2FJJPWFY" – Brigand and Preacher,           20.000 credits
    "F#BFZF60T5MW" – Brigand and NAvvie,             20.000 credits

                        (LEVEL CODES TWO PLAYERS)

    "RUDBK0Q7JWM6" – Preacher and Gentleman,         30 lives

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## 1.28  200

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CHAOS STRIKES BACK:

    1.  Find a dragon, then cast "MON ZO GOR SAR" and press 'ESC' to
        pause the game.
    2.  Hold down 'ALT' and type "LORD LIBRASULUS SMITHES THEE DOWN".
        Unpause the game and slay the dragon.  He should leave a
        firestaff for you and you should be invincible.

How to kill any dragon:

    1.  Prepare all your players with "MON IR VEN" spells (mega
        poison cloud).

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        2.  Use the green freeze life box (on the dragon)

        3.  Cast the spells, and then double up on each player (ie.
            each player casts 2 spells for a total of 8).

        4.  Wait... dinner will be served soon.

    Using the Vorpal Blade:

        If you don't have both Vorpal Blades, you can increase the
        number of hits per time by passing the weapon back and forth
        between the two attacking players.  Attack with one player and
        pass blade to another player and have this player attack.  Now
        pass the blade back and attack.  Continue until the monster is
        dead.

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# 1.29   201

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    CHARIOTS OF WRATH:

        When you are first asked to press the fire button push the joysick
        forward.  This will give you infinite lives.

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# 1.30   202

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    CHARLIE CHIMP:

        Hold down the left mouse button while it loads and a message will
        appear (CHEAT MODE ACTIVE).  Use the following keys:

        '1'_____Baseball bat.    'HELP'_____Jump to next level.
        '2'_____Golf club.    'I'_____Invulnaribility.
        '3'_____Tennis racquet.    'L'_____Get an extra life.
        'R'_____Sets time to 24.   'B'__Collect all BONUS letters.
        'T'_____Sets time to 99.   'E'__Collect all EXTRA letters.

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# 1.31   203

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   CHARLIE CHIMP 2:

       Press the left mouse button on the title screen.  During play use
       the following keys:

                    'HELP'_____Skip levels.
                    'B'_____Bonus level.
                    'E'_____Extra level.
                    '1'_____Gives charlie a baseball bat.
                    '2'_____Gives charlie a hockey stick.
                    '3'_____Gives charlie a tennis raquet.


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## 1.32   204

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   *CHARLIE J COOL ECS & AGA: (New cheats by K. Krellwitz)

       Press 'P' to pause the game and type in one of the following:

                    "SCREW"_____Increases lives to 20.
                    "GUN"_____Infinite lives.
                    "BOMB"_____Skip to next level.
                    "UFO"_____Invincibility.
                    "ALIEN"_____????????

       Now press P again to unpause the game and activate your chosen
       cheat mode.

       These did not work on the version I tested, but they may work on the
       demo or an early beta.

                    "CURRY AND RICE"_____Increases lives to 20.
                    "WAIT DA MAN"_____If you die,you wont lose a life.
                    "BADBOY"_____Skip to next level.
                    "DREAMZONE"_____Invincibility.

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## 1.33   205

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   CHARLY:

        2-"ROOM"  20-"STAG"  38-"TASK"  56-"WAIT"  74-"WEST"  92-"BILL"
        3-"CLAW"  21-"LEAP"  39-"BOSS"  57-"EVEN"  75-"KICK"  93-"BONE"
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 4-"NEST"  22-"WORK"  40-"LAND"  58-"SHIP"  76-"MAIN"  94-"WAVE"
 5-"WORD"  23-"GLAS"  41-"FREE"  59-"MEAT"  77-"PARK"  95-"STOP"
 6-"FISH"  24-"LOOP"  42-"BANK"  60-"AUTO"  78-"HILL"  96-"MIND"
 7-"AUNT"  25-"DARK"  43-"BABY"  61-"FAST"  79-"GOLD"  97-"GAME"
 8-"RUSH"  26-"ATOM"  44-"STAR"  62-"SOUL"  80-"PULL"  98-"PEAK"
 9-"TUBE"  27-"TALK"  45-"HINT"  63-"ARMS"  81-"DEAL"  99-"GOOD"
10-"RICH"  28-"COAT"  46-"CHAT"  64-"SOLE"  82-"FEED" 100-"IDEA"
11-"HAIR"  29-"LOAD"  47-"FOUL"  65-"AREA"  83-"SPIN"
12-"SPOT"  30-"LIFE"  48-"CALL"  66-"CHIP"  84-"GEAR"
13-"NAME"  31-"PICK"  49-"LINE"  67-"ARMY"  85-"HOUR"
14-"EDGE"  32-"POST"  50-"BEER"  68-"CITY"  86-"CAKE"
15-"DEEP"  33-"RING"  51-"NEWS"  69-"KING"  87-"NAIL"
16-"CASH"  34-"GREY"  52-"TIME"  70-"RAIN"  88-"CURE"
17-"SALT"  35-"BEST"  53-"STUN"  71-"HEAD"  89-"WOOD"
18-"PACT"  36-"DEAD"  54-"TUNE"  72-"IRON"  90-"SIGN"
19-"FIRE"  37-"KNOB"  55-"WALK"  73-"FACE"  91-"LOST"
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## 1.34  206

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*CHASE HQ:

    Start the game, then hold the left mouse button, fire button, and
    type "GROWLER".  Press 'T' for more time.
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## 1.35  207

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CHASE HQ II:

    Pause the game and type "IN A GARDEN IN".  If this doesn't work try
    "INAGARDENIN".

                    'N'_____Skips levels.
                    '1-6'_____Jump to corresponding level.
                    'W'_____Rocket thing.
                    'T'_____More time.

    Hold 'H' and 'F5' while the game loads and all the roadside
    obstacles will be gone.
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## 1.36  208

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CHIPS CHALLENGE:

To activate the cheat press the 'F' key and the type in any of the
following:
"I THINK THEREFORE I AM"_____Exit level without getting chips.
"09/12/57"_____Unlimited time.
"SAGITTARIANS MAKE BETTER LOVERS"_____For infinite extras.
Press 'C' to skip levels.

(LEVEL CODES)

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001: "BDHP"   11: "CNPE"   21: "UGRW"   31: "RYMS"   41: "GKWD"
002: "JXMJ"   12: "WVHI"   22: "WZIN"   32: "PEFS"   42: "LMFU"
003: "ECBQ"   13: "OCKS"   23: "HUVE"   33: "BQSN"   43: "UJDP"
004: "YMCJ"   14: "BTDY"   24: "UNIZ"   34: "NQFI"   44: "TXHL"
005: "TQKB"   15: "COZQ"   25: "PQGV"   35: "VDTM"   45: "OVPZ"
006: "WNLP"   16: "SKKK"   26: "YVYJ"   36: "NXIS"   46: "HDQY"
007: "FXQO"   17: "AJMG"   27: "IGGZ"   37: "VQNK"   47: "LXPP"
008: "NHAG"   18: "HMJL"   28: "UJDD"   38: "BIFA"   48: "JYSF"
009: "KCRE"   19: "MRHR"   29: "QGOL"   39: "ICXY"   49: "PPXI"
010: "VUWS"   20: "KGFP"   30: "BQZP"   40: "YWFH"   50: "QBDH"
051: "IGGJ"   61: "RMOW"   71: "LAJM"   81: "SCWF"   91: "JPQG"
052: "PPHT"   62: "TIGW"   72: "EKFT"   82: "LLIO"   92: "DTMI"
053: "CGNX"   63: "GOHX"   73: "QCCR"   83: "OVPJ"   93: "REKF"
054: "ZMGC"   64: "IJPQ"   74: "MKNH"   84: "UVEO"   94: "EWCS"
055: "SJES"   65: "UPUN"   75: "MJDV"   85: "LEBX"   95: "BIFQ"
056: "FCJE"   66: "ZIKZ"   76: "NMRH"   86: "FLHH"   96: "WVHY"
057: "UBXU"   67: "GGJA"   77: "FHIC"   87: "YJYS"   97: "IOCS"
058: "YBLT"   68: "RTDI"   78: "GRMO"   88: "WZYV"   98: "TKWD"
059: "BLDM"   69: "NLLY"   79: "JINU"   89: "VCZO"   99: "XUVU"
060: "ZYVI"   70: "GCCG"   80: "EVUG"   90: "OLLM"  100: "QJXR"
101: "RPIR"  111: "KRQJ"  121: "BPYS"  131: "FIRD"  141: "MCJE"
102: "VDDU"  112: "NJLA"  122: "SJUM"  132: "ZYFA"  142: "UCRY"
103: "PTAC"  113: "PTAS"  123: "YKZE"  133: "TIGG"  143: "OKOR"
104: "KWNL"  114: "JWNL"  124: "TASX"  134: "XPPH"  144: "GVXQ"
105: "YNEG"  115: "EGRW"  125: "MYRT"  135: "LYWO"
106: "NXYB"  116: "HXMF"  126: "QRLD"  136: "LUZL"
107: "ECRE"  117: "FPZT"  127: "JMWZ"  137: "HPPX"
108: "LIOC"  118: "OSCW"  128: "FTLA"  138: "LUJT"
109: "KZQR"  119: "PHTY"  129: "HEAN"  139: "VLHH"
110: "XBAO"  120: "FLXP"  130: "XHIZ"  140: "SJUK"
```

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## 1.37  209

--------------------------------------------------------------------------

CHRISTMAS LEMMINGS 1994:

(LEVEL CODES)

```
FROST AREA (1 PLAYER)              FROST AREA (2 PLYS)

LEVEL 01-"CAJRLDNBCG"              LEVEL 01-"KAJRLDOBMJ"
LEVEL 02-"IJRLDNCCCP"              LEVEL 02-"IJRLDOKCMS"
LEVEL 03-"NRLDNCADCM"              LEVEL 03-"NRLDOKADMP"
LEVEL 04-"RLDNCINECF"              LEVEL 04-"RLDOKINEMI"
LEVEL 05-"LDNCAJVFCO"              LEVEL 05-"LDOKAJVFMR"
LEVEL 06-"DNCIJVLGCH"              LEVEL 06-"DOKIJVLGMK"
LEVEL 07-"NCANVLDHCE"              LEVEL 07-"OKANVLDHMH"
LEVEL 08-"CINVLDNICN"              LEVEL 08-"KINVLDOIMQ"
LEVEL 09-"CAJRMDNJCP"              LEVEL 09-"KAJRMDOJMS"
LEVEL 10-"IJRMDNCKCI"              LEVEL 10-"IJRMDOKKML"
LEVEL 11-"NRMDNCALCF"              LEVEL 11-"NRMDOKALMI"
LEVEL 12-"RMDNCINMCO"              LEVEL 12-"RMDOKINMMR"
LEVEL 13-"MDNCAJVNCH"              LEVEL 13-"MDOKAJVNMK"
LEVEL 14-"DNCIJVMOCQ"              LEVEL 14-"DOKIJVMOMD"
LEVEL 15-"NCANVMDPCN"              LEVEL 15-"OKANVMDPMQ"
LEVEL 16-"CINVMDNQCG"              LEVEL 16-"KINVMDOQMJ"


HAIL AREA (1 PLAYER)               HAIL AREA (2 PLYS)

LEVEL 01-"CAJRLFNBDJ"              LEVEL 01-"KAJRLFOBNM"
LEVEL 02-"IJRLFNCCDS"              LEVEL 02-"IJRLFOKCNF"
LEVEL 03-"NRLFNCADDP"              LEVEL 03-"NRLFOKADNS"
LEVEL 04-"RLFNCINEDI"              LEVEL 04-"RLFOKINENL"
LEVEL 05-"LFNCAJVFDR"              LEVEL 05-"LFOKAJVFNE"
LEVEL 06-"FNCIJVLGDK"              LEVEL 06-"FOKIJVLGNN"
LEVEL 07-"NCANVLFHDH"              LEVEL 07-"OKANVLFHNK"
LEVEL 08-"CINVLFNIDQ"              LEVEL 08-"KINVLFOIND"
LEVEL 09-"CAJRMFNJDS"              LEVEL 09-"KAJRMFOJNF"
LEVEL 10-"IJRMFNCKDL"              LEVEL 10-"IJRMFOKKNO"
LEVEL 11-"NRMFNCALDI"              LEVEL 11-"NRMFOKALNL"
LEVEL 12-"RMFNCINMDR"              LEVEL 12-"RMFOKINMNE"
LEVEL 13-"MFNCAJVNDK"              LEVEL 13-"MFOKAJVNNN"
LEVEL 14-"FNCIJVMODD"              LEVEL 14-"FOKIJVMONG"
LEVEL 15-"NCANVMFPDQ"              LEVEL 15-"OKANVMFPND"
LEVEL 16-"CINVMFNQDJ"              LEVEL 16-"KINVMFOQNM"


FLURRY AREA (1 PLAYER)             FLURRY AREA (2 PLYS)

LEVEL 01-"CAJRLDOBEJ"              LEVEL 01-"OAJRLDNBOO"
LEVEL 02-"IJRLDOCCES"              LEVEL 02-"IJRLDNOCOH"
LEVEL 03-"NRLDOCADEP"              LEVEL 03-"NRLDNOADOE"
LEVEL 04-"RLDOCINEEI"              LEVEL 04-"RLDNOINEON"
LEVEL 05-"LDOCAJVFER"              LEVEL 05-"LDNOAJVFOG"
LEVEL 06-"DOCIJVLGEK"              LEVEL 06-"DNOIJVLGOP"
LEVEL 07-"OCANVLDHEH"              LEVEL 07-"NOANVLDHOM"
LEVEL 08-"CINVLDOIEQ"              LEVEL 08-"OINVLDNIOF"
LEVEL 09-"CAJRMDOJES"              LEVEL 09-"OAJRMDNJOH"
LEVEL 10-"IJRMDOCKEL"              LEVEL 10-"IJRMDNOKOQ"
LEVEL 11-"NRMDOCALEI"              LEVEL 11-"NRMDNOALON"
LEVEL 12-"RMDOCINMER"              LEVEL 12-"RMDNOINMOG"
LEVEL 13-"MDOCAJVNEK"              LEVEL 13-"MDNOAJVNOP"
LEVEL 14-"DOCIJVMOED"              LEVEL 14-"DNOIJVMOOI"
LEVEL 15-"OCANVMDPEQ"              LEVEL 15-"NOANVMDPOF"
```

```
          LEVEL 16-"CINVMDOQEJ"              LEVEL 16-"OINVMDNQOO"


          BLIZZARD AREA (1 PLAYER)          BLIZZARD AREA (2 PLYS)

          LEVEL 01-"CAJRLFOBFM"              LEVEL 01-"OAJRLFNBPR"
          LEVEL 02-"IJRLFOCCFF"              LEVEL 02-"IJRLFNOCPK"
          LEVEL 03-"NRLFOCADFS"              LEVEL 03-"NRLFNOADPH"
          LEVEL 04-"RLFOCINEFL"              LEVEL 04-"RLFNOINEPQ"
          LEVEL 05-"LFOCAJVFFE"              LEVEL 05-"LFNOAJVFPJ"
          LEVEL 06-"FOCIJVLGFN"              LEVEL 06-"FNOIJVLGPS"
          LEVEL 07-"OCANVLFHFK"              LEVEL 07-"NOANVLFHPP"
          LEVEL 08-"CINVLFOIFD"              LEVEL 08-"OINVLFNIPI"
          LEVEL 09-"CAJRMFOJFF"              LEVEL 09-"OAJRMFNJPK"
          LEVEL 10-"IJRMFOCKFO"              LEVEL 10-"IJRMFNOKPD"
          LEVEL 11-"NRMFOCALFL"              LEVEL 11-"NRMFNOALPQ"
          LEVEL 12-"RMFOCINMFE"              LEVEL 12-"RMFNOINMPJ"
          LEVEL 13-"MFOCAJVNFN"              LEVEL 13-"MFNOAJVNPS"
          LEVEL 14-"FOCIJVMOFG"              LEVEL 14-"FNOIJVMOPL"
          LEVEL 15-"OCANVMFPFD"              LEVEL 15-"NOANVMFPPI"
          LEVEL 16-"CINVMFOQFM"              LEVEL 16-"OINVMFNQPR"


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## 1.38  210

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     ------------------------------------------------------------------------

  *CHROME (PD):

                          (LEVEL CODES)

       LEVEL  1-"START"    LEVEL  8-"FLOOR"    LEVEL 15-"CHESS"
       LEVEL  2-"TRUTH"    LEVEL  9-"PAPER"    LEVEL 16-"WORLD"
       LEVEL  3-"JELLY"    LEVEL 10-"EARTH"    LEVEL 17-"AUDIO"
       LEVEL  4-"STORY"    LEVEL 11-"SPACE"    LEVEL 18-"LOGIC"
       LEVEL  5-"CLOUD"    LEVEL 12-"GENAM"    LEVEL 19-"TITLE"
       LEVEL  6-"MOUSE"    LEVEL 13-"APPLE"    LEVEL 20-"VENUS"
            LEVEL  7-"HUMAN"      LEVEL 14-"JUICE"


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```

## 1.39  211

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     ------------------------------------------------------------------------

  *CHUBBY GRISTLE:

     On the title screen, type "BUUURRP" and press 'RETURN' for infinite
     lives.

     ------------------------------------------------------------------------
```

## 1.40  212

```
--------------------------------------------------------------------------

*CHUCK ROCK:

    On the title screen type the following:

        "FAST AINT THE WORD"_____Infinite lives.
        "UNCLE SAMS"_____Infinite lives.
        "ITS FAIRY BOWBELZ"_____Infinite lives.
        "SHE LOVES CLEANING WINDOWS"_____Infinite lives.
        "LIFE IS MY DREAM"_____Infinite lives.
        "MORTIMER"_____F1-F5 select stage.
        "TURN FRAME"_____1-5 selects level.
        "ESTRANO"_____Lets you fly.
        (Use the 'LEFT SHIFT' key to toggle fly mode on and off)

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## 1.41  213

```
--------------------------------------------------------------------------

CHUCKIE EGG 2:

    If you type 'ENABLE--F2' into the high score table it will give you
    infinite lives (note two minus signs before the 'F2'). While
    holding down 'F2' you can move into any adjacent room by pushing
    the joystick in the direction of that room.

--------------------------------------------------------------------------
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## 1.42  214

```
--------------------------------------------------------------------------

*CISCO HEAT: (Keith Krellwitz)

    Start the game and type "EGOW", then use the following keys:

                'T'_____For more time.
                'G'_____To abort.
                'Q'_____Show free memory.
                'N'_____Next race.
                '2-5'_____Go to corresponding level.

--------------------------------------------------------------------------
```

## 1.43  215

--------------------------------------------------------------------------

CIVILISATION:

    Press 'ALT-R' to give the leader random personalities.  Also on
    early versions pressing 'SHIFT' and '1234567890T' gives a complete
    world map.

--------------------------------------------------------------------------

## 1.44  216

--------------------------------------------------------------------------

CJ IN THE USA (Codemasters): (K. Krellwitz)

    On the title screen type "POKE THE DONKEY" for infinite lives.

--------------------------------------------------------------------------

## 1.45  217

--------------------------------------------------------------------------

*CJ'S ELEPHANT ANTICS:

    On the title screen, type "ITCHY ARSEHOLES" for infinite energy.

--------------------------------------------------------------------------

## 1.46  218

--------------------------------------------------------------------------

CLICK CLAK:

                    (LEVEL CODES)

```
     LEVEL 01-ITALY  -"0355"     LEVEL 02-EGYPT     -"3518"
     LEVEL 03-MEXICO -"6382"     LEVEL 04-USA       -"8427"
     LEVEL 05-GREECE -"2385"     LEVEL 06-AUSTRALIA -"5924"
     LEVEL 07-UK     -"1267"     LEVEL 08-FRANCE    -"7208"
     LEVEL 09-RUSSIA -"6532"     LEVEL 10-GERMANY   -"5012"
     LEVEL 11-CHINA  -"6511"     LEVEL 12-ITALY     -"8562"
```

--------------------------------------------------------------------------

## 1.47   219

```
------------------------------------------------------------------------

CLIFFHANGER:

     At any time type "ULTIMATE LIVES" for infinite everything.  Type
     it again to turn game cheat off.  Use 'F1'-'F6' to skip to the
     corresponding level.  Use 'F10' to skip to the next sub-level.

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## 1.48   220

```
------------------------------------------------------------------------

CLOCKWISER:

                         (LEVEL CODES)

     EASY PEASY        TOUGHISH      NERVEWRECKING      IMPOSSIBLE
   ------------     ------------     ------------     ------------
   01-"*******"     26-"HATSEKIE"    51-"BLAARZAK"    76-"ZWAZZAZZ"
   02-"QWERTYUI"    27-"OSSEFROS"    52-"KWEENIET"    77-"BRAZMRAZ"
   03-"HOTSSSSS"    28-"GRATGOPL"    53-"WALDRILK"    78-"FLOBBEDO"
   04-"MONINANU"    29-"HUIPERTU"    54-"CHRIETIT"    79-"DIDELDEE"
   05-"KREZUWEE"    30-"OLKEPOLK"    55-"SLISTOPI"    80-"MALLABOO"
   06-"STALIOPA"    31-"HATSJIEH"    56-"DRUIPIDO"    81-"JITNEFOO"
   07-"ZWEETSOK"    32-"GRUMPIER"    57-"PLOGHIOK"    82-"SNITNEDO"
   08-"LAARSMIO"    33-"AIAKKIJA"    58-"GROEZELT"    83-"RUDOBORO"
   09-"PORFEDIE"    34-"BRUIMBIE"    59-"REMMELCK"    84-"BOLIBELI"
   10-"DERFGENO"    35-"KWEZELTA"    60-"KROKKULN"    85-"REFKELEN"
   11-"IELBEDIE"    36-"GRINOLDE"    61-"ALLEMAFP"    86-"ZEBEDEBO"
   12-"BRABEKIL"    37-"RHINBOLD"    62-"KIKELSTO"    87-"BOODJING"
   13-"PLUISJES"    38-"HUIFREZI"    63-"PAPAZAKS"    88-"KRIKEPIK"
   14-"ATSEWENT"    39-"OEPSADAI"    64-"BIBOBATS"    89-"DIDODEDO"
   15-"CHACHOLI"    40-"PEAHSOUP"    65-"PEPODROL"    90-"SCHEBEDO"
   16-"PIROWARF"    41-"HASHNIPO"    66-"HATSIKOO"    91-"NITNEJOO"
   17-"JILSAPOI"    42-"AKIRAJAN"    67-"PERIDORO"    92-"FITNEDOB"
   18-"DRILBILL"    43-"BEBIBOLK"    68-"ADROPORI"    93-"LAUWMAUW"
   19-"FLOSEPIL"    44-"SPRITSOR"    69-"RUISLIBS"    94-"VUUAAUMK"
   20-"BLUBSALF"    45-"FLUIMPIE"   *70-"FDDELEH"     95-"VOELBOEL"
   21-"MEGABYTE"    46-"GNEZOLIP"    71-"FOFOFOFO"    96-"DUBBELUP"
   22-"YABADABA"    47-"PILIPOLT"    72-"PIELEMOS"    97-"DRIBELDI"
   23-"KRAKAMIK"    48-"POLKAZAR"    73-"BIBELEBO"    98-"DROLZWAK"
   24-"KIKASTIK"    49-"SNOZALAF"    74-"BELLEBEE"    99-"KWAKSLAB"
   25-"OKIDOKIH"    50-"PRETOVYT"    75-"FIDELDOM"

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```

## 1.49   221

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       ------------------------------------------------------------------------

   *CLOWN 'O' MANIA:

       On the title screen, press and hold 'G', FIRE BUTTON, LEFT MOUSE,
       and RIGHT MOUSE.  Now use the following keys during play:

                       'F1'_____Turn screen yellow.
                       'F2'_____???
                       'F3'_____For 255 of everything.
                       'F4'_____Speeds up the clown.
                       'F5'_____Speeds up the enemies.
                       'F6'_____Flips screen upside down.
                       'F7'_____Flips screen back.
                       'L'_____Skips levels.
                       'M'_____Platform editor.

       While playing press the 'HELP' key for more jumps and shots.  It
       won't show until you use one.  It also shuts off the above cheat.

       ------------------------------------------------------------------------
```

## 1.50   222

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       ------------------------------------------------------------------------

   CLUE, THE CD32 (Neo):

       If the police are getting a little to close to discovering your
       little secret in the clue, try this code "569875".  It'll fill your
       pockets with wads of cash and enable you to buy the fastest getaway
       car money can buy.

       Here's a few other handy codes you might like to try:

           "290272"    "030675"    "145367"    "823264"    "253153"
           "569875"    "028074"    "361791"    "477321"    "786186"

       ------------------------------------------------------------------------
```

## 1.51   223

```
       ------------------------------------------------------------------------

   CONQUEST:

                               (LEVEL CODES)

           02-"2228529"         05-"3329540"         08-"6428383"
           03-"7528335"         06-"2328569"         09-"7529380"
           04-"2329556"         07-"7528371"         10-"2434312"
```

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## 1.52  224

------------------------------------------------------------------------

CONTINENTAL CIRCUS:

    At the start of the race when the first red light comes on push and
    hold the joystick forward.  When the second red light comes on
    release the joystick.  As soon as the green light comes on push
    forward to zoom away.

------------------------------------------------------------------------

## 1.53  225

------------------------------------------------------------------------

*COLONIZATION: (Booga)

    When starting a new colony name it "Charlotte".  This will allow you
    to see all maps instantly, other European ports, check other county's
    statistics, and gives you $50,000.  When you access the other
    countries european ports you can spend all there money, I did this by
    recruiting loads of people, but you can buy anything.

    If you rename your colony to some thing else you can then start
    another colony called charlotte and get another $50,000. I started a
    colony got 50000 then abandond (sp) it lot's of times and started the
    game with 500,000.

------------------------------------------------------------------------

## 1.54  226

------------------------------------------------------------------------

*COLOR-N-MIND: (Sebastian Hanelt)

```
                         (LEVEL CODES)

     01-   N/A          17-"HIGHLAND"      33-"BERENICE"
     02-"ACBDFEHG"      18-"ANDROMED"      34-"INVADERS"
     03-"XPKPPKXX"      19-"PAULWATS"      35-"NALLEGAM"
     04-"FJLMJRNM"      20-"GROOMLAK"      36-"NOKITAGO"
     05-"MARBLERE"      21-"CONTROLS"      37-"MOKITEMO"
     06-"MEDISTAR"      22-"CENTAURI"      38-"HAROMENE"
     07-"WSEVNAKL"      23-"MAGELLAN"      39-"SUMATZEE"
```

```
        08-"TFMMFTTF"        24-"PLEJADEN"        40-"NOWADUMO"
        09-"UPSHUMPF"        25-"PASADENA"        41-"ALMINOFA"
        10-"ILIKEITX"        26-"TIMEGATE"        42-"HALUNAGO"
        11-"AMIGONOW"        27-"GRAFFITI"        43-"BARUMINA"
        12-"RONHNJMJ"        28-"FRACTALS"        44-"GOMFGURU"
        13-"MOUSEPAD"        29-"ATLANTIS"        45-"ISAMONOR"
        14-"LADELLAD"        30-"BERMUDAD"        46-"LARGOMUR"
        15-"AMOSAMOS"        31-"GAVALION"        47-"APOLLUNA"
        16-"ORCAFORC"        32-"EINSTEIN"        48-"MIHAMETE"
                 49-"NASAVOYA"        50-"CONGRATU"
```

------------------------------------------------------------------------

## 1.55   227

------------------------------------------------------------------------

*COOL CROC TWINS: (Keith Krellwitz)

                             (LEVEL CODES)

```
     LEVEL 06-"TRIAX"                        LEVEL 31-"DOORS"
     LEVEL 11-"DREAM"                        LEVEL 36-"FLOYD"
     LEVEL 16-"MUNGO"                        LEVEL 41-"BRUNO"
     LEVEL 21-"JANKO"                        LEVEL 46-"MONEY"
     LEVEL 26-"HENRI"                        LEVEL 51-"HUMAN"
                         LEVEL 56-"GIRLS"
```

------------------------------------------------------------------------

## 1.56   228

------------------------------------------------------------------------

*COOL SPOT: (Keith Krellwitz)

    During play or on the title screen, press 'P' to pause the game and
    use the joystick to enter the following sequence:

    L,D,R,F,L,D,R,U,F,L,D,R,U,F,D,R,F,F,U,D,L,R, and F.  The game
    should now unpause.  Now use the following keys.

            'F10'_____Complete current level.
            '0'-'9'_____Skip to corresponding level.
            'Z'__Lets you move spot anywhere on the map.
            '-'_____Slows down spot after you press 'Z'.
            '='_____Speeds up spot after you press 'Z'.

    If you don't want to activate the keys you can pause the game and
    enter the following sequence on the joystick:

    L,D,R,F,L,D,R,U,F,L,D,R,U, and F.  Now press 'P' to unpause and

you will have completed the level.

If you want to complete the level and want to go to the BONUS GAME
enter the following sequence:

L,D,R,F,L,D,R,U,F,L,D,R,U,F,D,R,F, and F.  Now press 'P' and you
will have finished the level.  The bonus game will now load.

NOTE:  After you press the joystick in one direction or the fire
        button let go before you enter another direction.

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## 1.57 229

------------------------------------------------------------------------

*COOL WORLD: (Keith Krellwitz)

During the platform section, type "COLIN BROKE MY WALKMAN".  This
will give you infinite lives.

You could also type "COLIN BROKE MMY WALKMMAN" on the section where
you have to collect nickles.  The reason why you have to type two
M's is because the 'M' key calls up the map screen and does not
register the first 'M' as part of the cheat.

------------------------------------------------------------------------

## 1.58 230

------------------------------------------------------------------------

COSMIC PIRATE:

Pause the game with the 'SPACEBAR' and press full stop.  A
requester will appear, now type "GZAIMASEN" and you should hear a
sound letting you know it worked.  Once the cheat is in effect you
are invicible and if you call the requester and type "GIMMESHIPx"
(where x is the mission A-Z).  This only works before you enter the
sector with the spacetruck.

------------------------------------------------------------------------

## 1.59 231

------------------------------------------------------------------------

*COSMIC RELIEF: (Keith Krellwitz)

On the title screen, press 'HELP', type "GURU", and press 'RETURN'.
The screen color should change letting you know you have infinite
lives.

------------------------------------------------------------------------

## 1.60  232

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*COSMIC SPACEHEAD: (Keith Krellwitz)

                                (LEVEL CODES)

            First password:      "YGZZ TEEA FEWI OQIA MS6O"
            Second password:     "DRCL JEE6 WWWI 9S8R M76M"
            Last password:       "7VHL 9FES ZWLY LRWW TM6Q"

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## 1.61  233

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*COUNT DUCKULA II: (K. Krellwitz)

    On the title screen, type "DUCKY" for infinite lives.  Also gives
    you infinite screen skips.  To skip a screen pull down and press
    fire.

------------------------------------------------------------------------

## 1.62  234

------------------------------------------------------------------------

COVER GIRL POKER:

    Type in "DANCEOFTHESEVENVEILS" to see what you've been missing.

------------------------------------------------------------------------

## 1.63  235

------------------------------------------------------------------------

*CRACKDOWN: (Keith Krellwitz)

 

Pause the game and type "ASTRA GTE".  Now press '1' for extra lives
or press '2' for 999 ammunition.

Pause the game and type "SMURF".  Now press '1' for extra lives or
press '2' for 999 ammunition.

------------------------------------------------------------------------


## 1.64   236

------------------------------------------------------------------------

CRAZY CARS:

Hit the gas take you car and speed up to 400 mph then press 'F10'.
Now when you press fire, the game will slow down allowing you to
pass police abstructions.

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## 1.65   237

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CRAZY CARS II:

Increase your speed to 204mph, press 'F10' to pause the game, then
press fire. The game slows down to a crawl, but you can still steer
the car.  So, by continually pressing fire and moving left and
right, you can safely pass road obstructions!

The routes to take for each of the stages:

STAGE 1..Take road 15 on your right, and 70 on left.

STAGE 2..Take road 191 on your right, 666 on left, and 160 on
         left.

STAGE 3..Take road 285 on your right, and 60 on left.

STAGE 4..Take road 70 on your right, 54 on left, 25 on right, 10
         on left, and 180 on right.

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## 1.66   238

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*CRAZY SUE (PD): (Keith Krellwitz)

     On the title screen, type "WIZARDOFSPEEDANDTIME".  The border
     should flash.  Use the following keys on the keypad during the
     game:

                    '7'_____Turn sprite collision off.
                    '8'_____Turn sprite collision on.
                    '4'_____Fire power on.
                    '5'_____Fire power off.
                    '1'_____Stop the timer.
                    '2'_____Start the timer.
                    '3'_____High jump.
                    '.'_____Gives you keys.

     Left and right cursor keys control slow motion.

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## 1.67   239

     ------------------------------------------------------------------------

  *CRAZY SUE II (PD): (Keith Krellwitz)

     On the title screen, type "HIRONZMUSJUMPSHOE".  The border should
     flash.  Use the following keys on the keypad during the game:

                    '7'_____Turn sprite collision off.
                    '8'_____Turn sprite collision on.
                    '1'_____Stop the timer.
                    '2'_____Start the timer.
                    '3'_____High jump.
                    '.'_____Gives you keys.

     Left and right cursor keys control slow motion.

     ------------------------------------------------------------------------

## 1.68   240

     ------------------------------------------------------------------------

  *CREATURES:

     Pause the game and type "A FINE KETTLE OF FISH".  This gives you
     infinite lives and use of the following keys:

     'F1'_____STAGE 1.1   'F4'_____STAGE 2.1'   F7'_____STAGE 3.1

```
     'F2'_____STAGE 1.2   'F5'_____STAGE 2.2'   F8'_____STAGE 3.2
     'F3'_____TORTURE 1   'F6'_____TORTURE 2'   F9'_____TORTURE 3
     'F10'__Skips to next level.          'C'__Shuts cheat off (WHY?).
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## 1.69  241

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CRICKET (ROBIN SMITH'S):

    To outbowl the computer, move your bowler to the far right or left
    of the wicket.  Now set your strength to full and your spin to
    half.

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## 1.70  242

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CRIME DOES NOT PAY:

    Pause the game and type "HALTBAKK IS THE KING" for unlimited lives.

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## 1.71  243

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CRYSTAL DRAGON:

    When starting a new game don't select any Character and click on
    DONE.  The game will start as normal, but when you enter the dungeon
    your two Characters, a guy and a girl, will high values, good stuff,
    and both are at level 2.  In the first level one hit kills the
    guards.

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## 1.72  244

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*CRYSTAL HAMMER:

When starting hold down one mouse button and click the other before
the ball appears to warp to level 26.

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## 1.73   245

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*CRYSTAL KINGDOM DIZZY:

Enter these codes into the game genie:

                "F7J7G8FD8"_____For infinite lives.
                "FC9036B47"_____For a faster Dizzy.
                "G5J73Q8HK"_____For level 2.
                "H7T554Y9L"_____For level 3.
                "83J5G62KF"_____For level 4.

It is possible to activate both the infinite lives and the speed.
After you enter one of the codes the game will start.  Just press
'ESC' and go back to the game genie and enter the other code.  You
can also do this and enter a higher level code.

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## 1.74   246

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CRYSTALS OF ARBOREA:

On the main character screen, select Jarel and click on the bottle
icon.  Now press 'CTRL' and 'V' for full life points and all the
other special abilities.

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## 1.75   247

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CUBE X:

                          (LEVEL CODES 0-149)

        000-----"EAGLE"     050--------"PEN"    100-------"ZERO"
        001------"HARD"     051--------"INK"    101-------"FIRE"
        002------"TIME"     052----"DUNGEON"    102-----"WOODEN"

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003---"LIBERTY"      053-----"MASTER"      103-----"BURIED"
004----"FIGURE"      054-------"KING"      104-------"EIRE"
005-----"GOLEM"      055------"LASER"      105----"GERMANY"
006-----"SWORD"      056------"RAZOR"      106-------"TANK"
007----"MIRROR"      057-------"SOAP"      107-----"WEAPON"
008----"DRAGON"      058-------"SNOW"      108-------"CAKE"
009---"SUCCESS"      059-----"PEOPLE"      109----"POTATOE"
010----"STONED"      060-"WONDERLAND"      110--"PERISCOPE"
011-"LIGHTNING"      061------"ALICE"      111-------"CUBE"
012-----"FLAME"      062-----"EDISON"      112------"FIELD"
013----"PEANUT"      063---"EINSTIEN"      113--"BATTLECRY"
014------"FOOD"      064---"BISMARCK"      114-----"HIDDEN"
015-----"TABLE"      065-------"BIRD"      115--------"OFF"
016---"MONKEY"       066----"PENGUIN"      116----"MISTAKE"
017------"DISC"      067----"T SHIRT"      117-------"TURN"
018------"KNEE"      068-------"MILK"      118--"HIERARCHY"
019---"UNKNOWN"      069-------"NAIL"      119---"ALLIANCE"
020---"HOT DOG"      070------"WATER"      120--------"DOS"
021---"AMERICA"      071----"KITCHEN"      121---"MEGABYTE"
022------"ZEUS"      072------"RADIO"      122-----"PERCENT"
023----"LEADER"      073--"CIGARETTE"      123-------"BIKE"
024-----"PEACE"      074--"NEWSPAPER"      124-----"TEMPLE"
025---"GO HOME"      075--------"WAR"      125-----"ORACLE"
026---"CODEING"      076---"TWILIGHT"      126-"MYSTERIOUS"
027---"STRANGE"      077-------"ZONE"      127-------"SIGN"
028---"SILENCE"      078--------"OIL"      128-----"CANDLE"
029-----"VOICE"      079-------"EGGS"      129------"DREAM"
030----"ATTACK"      080----"CHICKEN"      130--"NIGHTMARE"
031----"SHIELD"      081-----"HUNTER"      131------"KNIFE"
032-----"APPLE"      082-------"LINE"      132------"CHAIR"
033-"MANHATTAN"      083--"PROGRAMME"      133-------"SAIL"
034-----"BLACK"      084--------"BOX"      134--"BREAKFAST"
035------"PINK"      085--------"HIT"      135------"LUNCH"
036-----"SWEET"      086-------"SONG"      136-----"DINNER"
037------"COLD"      087---"ELEPHANT"      137-------"CHIP"
038-------"ICE"      088-------"LION"      138-------"GAME"
039-----"ARMED"      089--"CROCODILE"      139---"JOYSTICK"
040-----"RETRY"      090-----"KILLER"      140-------"MICE"
041----"BOTTLE"      091-----"MURDER"      141---"YUNKYARD"
042-----"MONEY"      092---"MISSIPPI"      142------"CABLE"
043------"GOLD"      093---"NEW YORK"      143-------"CALL"
044---"FOREVER"      094---"DOWNTOWN"      144-------"BALL"
045-"EVERGREEN"      095--------"RAT"      145-------"BOOK"
046-------"OLD"      096--------"MAD"      146--------"CAR"
047-----"POWER"      097------"CRAZY"      147-----"ISLAND"
048------"NOSE"      098----"LICENSE"      148------"SPOON"
049------"MARK"      099------"PLANE"      149-----"HAMMER"
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## 1.76   248

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CURSE OF RA:
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                             (LEVEL CODES)


    01-------"WOBBLER"    34---------"VON KOCH"    67------"DRAGONLANCE"
    02-----------"YEG"    35---------"CHRISTUS"    68------"HATHEGA KLA"
    03-------"CTHULHU"    36----------"JEHOVA"     69---------"INQUANOK"
    04-----"LOVECRAFT"    37------"92E2JMP92E2"    70-----------"KIRAN"
    05-"TOMMYKNOCKERS"    38-------"RAWHEADREX"    71---------"OUKRANOS"
    06------"WATCHERS"    39-------"HELLRAISER"    72-----------"THRAN"
    07-------"MIDGRAD"    40---------"PINHEAD"     73----------"ULTHAR"
    08-------"UNICORN"    41----------"DEVPAC"     74-------"THALARION"
    09----------"ISIS"    42------"EINSTEINIUM"    75---------"NGRANEK"
    10------"MIDNIGHT"    43-----"PROTACTINIUM"    76--------"CHATHURIA"
    11-----"KAZGAROTH"    44-------"PROMETHIUM"    77---------"ENTROPIE"
    12----"MISCATONIC"    45---------"JS BACH"     78------"HEISSENBERG"
    13-----"THORBADIN"    46--"TOCCATA ET EUGA"    79---------"LAPLACE"
    14------"MISHAKAL"    47------"BRANDENBURG"    80---------"SONA NYL"
    15----"ABANASINIA"    48--"COLONIA CLAUDIA"    81-----"DIFFERENTIAL"
    16---"EARTHMOTHER"    49------"VOLKSGARTEN"    82---------"INTEGRAL"
    17-------"AZATOTH"    50-----------"TERRA"     83------"HYPERZYKLUS"
    18----"AKALLABETH"    51-----------"64738"     84-------"APFEL MANN"
    19--"SILMARILLION"    52-----------"67802"     85-----------"CHAOS"
    20---------"DRAUG"    53-------"NIBELUNGEN"    86---------"DYAKHEE"
    21------"SINDARIN"    54-"HAGEN VON TRONJE"    87---------"DENDRIT"
    22-----"OSSIRIAND"    55-----------"DONAR"     88----------"NEURON"
    23-------"MITHRIL"    56------"SKIDBLADNIR"    89--------"DANKREAS"
    24------"GLAURUNG"    57-----------"DAGON"     90--------"PANAKREA"
    25------"ELBERETH"    58-------"SLAWOTSKI"     91-------"UNORDNUNG"
    26--------"THORON"    59-------"CULLINANA"     92------"DEUTSCHLAND"
    27--------"AMARTH"    60-----"ARTA MYRDHYN"    93---------"GERMANY"
    28----"THARGELION"    61---"ANNA MAGDALENA"    94-"MUSIC TELEVISION"
    29-------"NAUGRIM"    62--"PHILLIP EMANUEL"    95-----"JOHN BELUSHI"
    30------"MEREMONT"    63--------"GRACELAND"    96---"RHYTHM N BLUES"
    31----"CAERWEDDIN"    64------"SOLLY ROGER"    97----"GLEICHRICHTER"
    32----"STAHLRATTE"    65-------"GET FUNKY"     98------"TRANSLATION"
    33----"MANDELBROT"    66--------"TWILIGHT"     99-----------"CTHUGA"
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## 1.77   249

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CURSE OF THE AZURE BOND:

    See the POOL OF RADIANCE cheat.

    In case anyone was wondering, The 'Wizard in Red' refers to
    Dracandros.  He is the owner of the Crescent Moon bond.  The
    'Woman in Green' refers to the leader of the Cultists of Moander.
    They, of course, are the owners of the Mouth in the Hand bond,
    which is the symbol of the God Moander.  The 'Lord of the Black'
    refers to the leader of the Zhentrim, or 'Black Network', an evil
    alliance of priests, mages and thieves that operate out of Zhentil
    Keep.  They own the big 'Z' in the Triangle bond.  Lastly, 'The

Flamed One' is, of course, good old Tyranthraxus.  He owns the
Flaming Bond, which is the Symbol of Tyranthraxus.

To defeat Tyranthraxus, you must gather the Amulet of Lathander,
which is in Zhentil Keep, the Helm of Dragons, which is currently
being kept by Dracandros in his castle near Haptooth, and the
Gauntlet of Moander, which is kept by Mogion (the Woman in Green!)
in Yulash.  You must take these items to the Pool of Radiance.

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## 1.78   250

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*CYBERBLAST: (Keith Krellwitz)

On the title screen, type "LAURIUS" for extra energy.  Press 'N' to
advance levels.  Press 'L' for the last level.  This cheat also
give you infinite extras.

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## 1.79   251

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*CYBERNOID:

On the title screen, type "RAISTLIN" and then the 'SPACEBAR' for
infinite lives.  Press 'N' to skip levels.

If you define the keys 'Y', 'X', 'E', 'S' (in that order) you'll
get infinites.

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## 1.80   252

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*CYBERNOID II:

On the title screen, type "NECRONOMICON" for unlimited lives.
Pause the game and press 'N' to skip levels.

If you define the keys 'Y', 'G', 'R', 'O' (in that order) you'll
get infinites.

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## 1.81   253

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*CYBERPUNKS: (Cheat by K. Krellwitz)

    During play, hold down 'R', 'G', 'B', the LEFT MOUSE BUTTON, and
    the FIRE BUTTON.  The screen should flash to let you know it
    worked.  This gives you infinite energy and the use of the
    following keys:

        'F1'-'F5'_____Skip to corresponding level.
        '1'-'4'_____Warp around current level.
        'A'_____Deploy stationary drone gun.
        'S'_____Activate shield.
        'D'_____Deploy drone.
        'Z'_____Select red players weapon.
        'X'_____Select blue players weapon.
        'C'_____Select blue players weapon.
        'LEFT SHIFT'_____Smart Bomb.

                        (LEVEL CODES)

        MISSION 1 - "471174"          MISSION 3 - "066990"
        MISSION 2 - "159361"          MISSION 4 - "135642"
                    MISSION 5 - "297797"


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## 1.82   254

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*CYBERSPHERE:

    On the main menu, type "CALGARY".  Now during play press 'Q' to
    advance levels.  To disable the cheat type it again on the main
    menu.

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## 1.83   255

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CYTRON (Psygnosis):

                        (LEVEL CODES)

        Foyer            BioTechDeck          Reaktor-Deck

    Level 2-"HIDE"      Level 1-"BFAE"       Level 1-"ELAD"
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        Level 3-"HIKE"      Level 2-"FFIB"      Level 2-"KAKE"
        Level 4-"LAKE"      Level 3-"AAHC"      Level 3-"FGAH"
        Level 5-"DEAD"      Level 4-"HKAJ"      Level 4-"CIJA"
        Level 6-"ACHE"      Level 5-"EJLA"      Level 5-"FILA"
        Level 7-"----"      Level 6-"DHLA"      Level 6-"BFDG"
        Level 8-"FLEE"                          Level 7-"DIED"


                            Holo-Deck

                        Level 1-"FIAG"
                        Level 2-"LKAI"
                        Level 3-"BLDK"
                        Level 4-"JAKI"
                        Level 5-"GABG"
                        Level 6-"LABH"


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