

Sweet Cheater J

COLLABORATORS

	<i>TITLE :</i> Sweet Cheater J		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

<i>NUMBER</i>	<i>DATE</i>	<i>DESCRIPTION</i>	<i>NAME</i>

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Chapter 1

Sweet Cheater J

1.1 511

JAGUAR XJ220:

When your told to start your engine, press the fire button. Then when it say {GO} press 'P' to pause the game and 'P' again to unpause the game. You'll finish the race instantly with the fastest lap time.

Before starting select the radio mode on the cd player and tune it to 065.4. You should be breaking the track records.

On the sound selection screen, choose the sound effects and select radio. This will cause the scenery to travel at twice the speed, yet the actual speed remains the same.

1.2 512

*JAMES POND:

Pause the game and type "JUNKYARD" and press 'RETURN'. You are now invincible. Use any of the following keys:

'RETURN' _____ toggles cheat mode on and off.
'D' _____ make all locks disappear.
'Z' _____ Warp to level 3.
'X' _____ Warp to level 4.
'C' _____ Warp to level 5.
'V' _____ Warp to level 6.
'B' _____ Warp to level 7.
'N' _____ Warp to level 8.

'M' _____Warp to level 9.
'F7' _____Increase size of screen and speed.
'F10' _____Make the border flash.

1.3 513

*JAMES POND II AGA (ROBOCOD):

On the title screen or during play, type "O.S. FRIENDLY" and use any of the following keys:

'F' _____Gives robocod some wings.
'P' _____Gives robocod the plane.
'B' _____Gives robocod the bath.
'C' _____Gives robocod the car.
'X' _____Go straight to the exit.
'S' _____Save position.
'K' _____Kill robocod.
'M' _____Map selector.
'RETURN' _____Invincibility on/off.
'F6' _____50 Hz.
'F7' _____60 Hz.
'F9' _____Screen effects.

1.4 514

*JAMES POND II (ROBOCOD):

During play, type "LITTLE MERMAID" and use the following keys:

'F' _____Gives robocod some wings.
'P' _____Gives robocod the plane.
'B' _____Gives robocod the bath.
'C' _____Gives robocod the car.
'X' _____Go straight to the exit.
'S' _____Save position.
'G' _____GOTO POSITION.
'K' _____Kill robocod.
'M' _____Map selector.
'RETURN' _____Invincibility on/off.
'F6' _____50 Hz.
'F7' _____60 Hz.
'F9-F10' _____Screen effects.

When you start the game, on the first roof you come to, above a sign saying "Arctic Toys" you will find five objects, which are, from left to right, an apple, an Earth globe, a cake, a hammer and a tap. The first letters of each of these added together (AECHT) is an anagram of the word CHEAT. Pick up the objects in the correct order (Cake, Hammer, Earth globe, Apple and Tap) to receive an invincibility shield lasting 10 minutes. When the cheat is activated, flashing fish form around Robocod, and the music speeds up. Also, if now you go straight into the first room, and then exit immediately you will find that all of the castle doors have been unlocked, allowing you to access any level.

On the sports equipment level after the second spike are five objects in a row, which, in order, are some Lips, a Violin, an Earth globe, an Ice-cream and a Snowman. The first letter of each of these added together spells out LVEIS, which is an anagram of the word LIVES. Collect these in the correct order (Lips, Ice cream, Violin, Earth and Snowman) for infinite lives.

In some point of the game (I do not know where), there are five objects that spell out the word POWER. Collect them in the following order: Penguin, Oil, Wine, Earth and Racquet.

Going into Map Select mode allows you to leap to various points in the game. These are accessed by using the following numbers:

01 Level 1-1	19 Bonus Level 6	37 Level 5-1
02 Level 1-2	20 Level 4-1	38 Bonus Level 10
03 Level 1-3	21 Level 4-2	39 Level 8
04 Bonus Level 1	22 Bonus Level 7	40 Bonus Level 11
05 Level 6-1	23 Bonus Level 8	41 Level 9-1
06 Bonus Level 2	24 Level 4-3	42 Bonus Level 12
07 Bonus Level 3	25 Level 7-1	43 Bonus Level 13
08 Level 6-2	26 Level 7-2	44 Bonus Level 14
09 Level 6-3	27 Level 7-3	45 Bonus Level 15
10 Level 1 & 2 Boss	28 Level 7-4	46 Bonus Level 16
11 Level 5 & 6 Boss	29 Level 7-5	47 Bonus Level 17
12 Level 7 & 8 Boss	30 Level 5-1	48 Hard Level!
13 Level 3-1	31 Level 5-2	49 Level 9-2
14 Bonus Level 4	32 Level 5-3	50 End Animation
15 Level 3-2	33 Level 5-4	
16 Bonus Level 5	34 Level 5-5	
17 Level 3-3	35 Level 5-6	
18 Level 3-4	36 Bonus Level 9	

(SECRET ROOM LOCATIONS)

There are two hidden worlds behind the main tower, another sweets level (including a Liquorice Allsorts World, the infamous Bouncing Jelly World, another Cake World and an upside down Jelly World) and an extra scrolling section. To reach them, run along the ground floor - avoiding the doors - then go up and over the first flight of stairs. From the bottom of the second (smaller) tower, make your way up to the landing above Dr. Maybe's final door and run left into the wall. You'll disappear behind the screen and arrive in the Secret Tower room. But who is Katie?

Once you've finished the bath level, drop down to the bottom of the castle, and walk left until you get to the small snowman statues. Jump on these and they'll turn into a moving platform. Once you get to the top of the screen, walk left into thin air and jump. By now you should be next to some doors. Go through them for bonus city!!

Go to the same place after finishing the circus room (the last room before the end of game baddy) and stand on the golden snowmen again. A platform made of two bonud blocks should float upwards, revealing a secret tunnel. At the end of this are even more extra lives and stars.

Do as above after the sweets level, but go to the left of the castle. Go on the snowmen once more, and at the top of the screen grab the umbrella and collect all the goodies while you're floating down.

On the second teddy bear level, keep jumping over the spikes until you see a hole above you. Jump through this and catapult yourself off the bus there. Once you've done this, get on the higher level and keep walking left, bounce on the trampoline and collect the wings. Now fly along the top of the screen to the right and you should find a different exit. Go through this for a special bonus level.

Complete a level with does not feature a guardian and you will always find something new when you return to the castle "selection" screen. In one case you will find a whole sequence of lifts and things (see above) that lead to a door that you cannot normally get to. If you go to the very right of the factory screen and look down you will see a load of crowns, which you can access after coming back from other levels.

It is possible to finish Robocod by only doing half the levels. A choice of two new doors to enter is given when the correct level is completed. Start by completing the Fluffy Toys one and then by doing the Cars one.

Finish the bath levels and as soon as you come out of the door run straight to the golden snowmen in the bottom far left outside the castle. Jump into these snowmen and you'll float upwards to the top of the screen where you'll be met by a door. Getting through this door is tricky but worth it. Inside are loads of extra lives and energy stars. Go to the same place after finishing the circus room (the last room before the end of game baddy) and stand on the golden snowmen again. A platform made of two bonus blocks should float upwards revealing a secret tunnel. At the end of this are even more extra lives and stars.

*JAMES POND 3 AGA: (Keith Krellwitz)

On the map screen, type any of the following:

"EVAS"_____Save game at any time.
 "UNCLE ROGER"_____Message from the programmer.
 "FORMAT"_____Erase all previously saved games.

During play, type "NIGHTMARE" and press 'F10' to access the cheat menu. Lots of options to choose from.

If you choose to play Finnius, you must pause the game and press 'ESC' to restart the level.

1.6 516

JET STRIKE:

(LEVEL CODES)

01-"TDEJQNQL"	04-"VZQRUDOP"	07-"RPSREBSX"
02-"JHALMROB"	05-"HTETAPOJ"	08-"XHYJMVKX"
03-"R2WVUVCP"	06-"NFYHOTAR"	09-"XHYJMVKX"
10-"HHSFMBQX"	11-"HXEXWPWV"	

1.7 517

*JIM POWER:

Pause the game and type "VELOU" to activate the cheat. Now use '1' through '0' on the main keyboard to select weapons and use the function keys to skip to the corresponding level.

1.8 518

JIMMY WHITE'S 'WHILWIND' SNOOKER:

During play, press 'F7', 'F4', and 'F1' (you should hear a double

click noise). Exit to the main menu and select demo mode. A new option should have appeared {DO A 147 BREAK}. Select it and watch the computer play perfectly.

When all the red balls are off the screen you can choose the color of the next ball to hit the pocket by pressing:

'2' - YELLOW	'5' - BLUE
'3' - GREEN	'6' - PINK
'4' - BROWN	'7' - BLACK

1.9 519

*JIMMY'S FANTASTIC JOURNEY (Liohnheart): (Abaddon)

During play, type "PENCIL" and us the following keys:

'F1'	_____	Temporarely freezes the bad dudes.
'F2'	_____	For Invincibility.
'F3'	_____	Killer Bubbles.
'F4'	_____	For Leve Skip.

1.10 520

JOHN MADDEN'S AMERICAN FOOTBALL:

To get the ball back when you're kicking off (all the time with some teams). When the kicking meter is on the screen put the direction full to the right with no power at all. Cincinnati, Kansas, All Madden, and Minnesota can get the ball all the time.

(PASSWORDS)

"0540300"	-QUARTER FINAL
"0150361"	-SEMI FINAL
"0550361"	-SUPER BOWL FINAL

If you go to the password screen and type in the first three numbers as 665, and then any other numbers after that, you will be in the final game. The number you type in after 665 determines the team you play. An example code is 6657657.

1.11 521

JUDGE DREDD:

Log on as "DREDD", then type "BRUCKEN PLAYING HERO QUEST" and hit 'RETURN'. During play hit the 'HELP' key to advance to the end of the level.

1.12 522

JUG:

On the title screen hold down 'ESC' and click the mouse pointer on the right edge of the picture to activate the cheat mode. This will give you infinite energy and lives.

1.13 523

*JUMPING JACKSON:

(LEVEL CODES)

Game A	Game B
05-"ROCKNROLL"	05-----"SYNTHE"
09-----"NOISES"	09-----"FUNK"
13----"TENEBRE"	13-----"ELVIS"

1.14 524

JUNGLE STRIKE AGA:

(LEVEL CODES)

02-"R9XVWT74JKR"	05-"VWNL4S6HDBT"	08-"7NS6MHPGCDY"
03-"9XVWT7NSGFJ"	06-"WTL4S6MPYRN"	09-"NL6MHPGCZY3"

04-"XVWT7NL6CDY" 07-"T74S6MHPGFF" 10-"L4MHPGCZJKR"

1.15 525

JUNGLE STRIKE:

(LEVEL CODES)

02-"RXMCK3RVMCZ"	05-"VHKRWPCJR79"	08-"7LJYk39XV49"
03-"9VMZBW74PFB"	06-"W74JV6PC3WY"	09-"N4J3RWNL4GG"
04-"XNGDXN4MZ34"	07-"TN6Z3L6MHFB"	10-"L6DMYRVWT67"

1.16 526

*JUPITER PROBE: (Keith Krellwitz)

On the title screen, type "BOO" and press 'F3' for invincibility. Now, during play press the 'P' key to advance levels. Press the space to stop advancing levels.

1.17 527

JURASSIC PARK:

(LEVEL CODES)

02-"8EB75C3D"	05-"BEB75C25"	08-"CE5FBOC5"
03-"DE5FB8C5"	06-"AEA7542D"	09-"FE6FA8DD"
04-"EEE7740D"	07-"BEA7542D"	10-"EE77780D"
	11-"9E074035"	

1.18 528

*JURASSIC PARK (AGA) :

(LEVEL CODES)

02-"E54C67AA"

05-"95B48B42"

08-"F54C6FAA"

03-"B5A48352"

06-"85A4834A"

09-"C57C77B2"

04-"D5F4AB62"

07-"85B48B42"

10-"D56C7FBA"

11-"A5149F5A"
