

# Atoms

Version 2.1

A Puzzle Toy For  
Windows 3.1

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## Introduction

Welcome To Atoms!

Atoms is a fun little puzzle game just right for spending hours sitting in front of your computer. It has elements strategy and skill. What little luck that is involved is in getting a game setup that may require some guessing to solve. One of the great things about atoms is that you can't loose, you just might not finish.

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## Installing Atoms

Installing Atoms is a straight forward process. Don't worry, Atoms does not mess with your WIN.INI file or any other existing files. I don't like when programs do that so I don't plan on writing one that will.

1.) Copy the ATOMS.EXE and ATOMS.HLP files to a sub directory of your choice. You

can also copy the other Atoms files there, like this one, but they are not needed to run Atoms.

2.) If desired you can add Atoms to your Games program group in the Program Manager.

3.) Run Atoms.

Atoms creates an ATOMS.INI file in your Windows directory to keep track of high scores and the current configuration. This file is created and updated every time you exit Atoms.

NOTE: To Uninstall Atoms (if for some strange reason you want to) you can just delete the program files (ATOMS.EXE, ATOMS.HLP, etc.) and the ATOMS.INI file in your Windows directory.

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### **Configuring Atoms**

All configuration of Atoms is done using the menus in the game. The on-line help explains all necessary configuration options. There is no reason for you to ever edit the ATOMS.INI file. (NOTE: This has changed from previous versions.)

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### **How to Play Atoms**

All rules and information needed to play Atoms is available in the on-line help file.

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### **Registration Information**

Please give Atoms a try. If you do find Atoms fun and a good way to spend some time, please consider sending a minor contribution to the author. Not any great amount, just about \$5.00 would be fine and keep me interested in upgrading it and also writing some new things. If you do, you can print a form provided in the REGISTER.FRM file.

Comments and suggestions are also always welcome. You can use US Mail or CompuServe mail using the address listed below.

### **Disclaimer**

This program is distributed as-is. The author accepts no responsibility for any time/work/data lost while playing this game. Enjoy!!

## Revision Log

version 1.0	Initial Release
version 1.0A	Update some of the documentation
version 1.1	Fixed problems with session window size on different screen resolutions and improved resize speed.
version 2.0	Added dialog box to change Grid Size, Give Up function, and ability to
version 2.1	draw Winon rays and atom locations at game end.
mouse button	Fixed problem with display of Atoms indicators when right clicked to show Atoms.

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