

Sheet1

PAITENDESCRIPT,C,50	NOTES,M	JUIPOBITMAP,C,50
1 1 About FiveWin IDE		0### C:\FIVEWIN.15\BITMAPS\INFO.BMP
1 2 Select a file		2### C:\FIVEWIN.15\BITMAPS\SELECT.BMP
1 3 Exit from IDE		0### C:\FIVEWIN.15\BITMAPS\EXIT.BMP
1 4		0###
2 1 Second page		0###
3 1 Third page		0###
3 2 New Item		4###
3 3 New Item		0###
3 4 New Item		0###
2 2 New Item		0###
2 3 New Item		3###
4 1 Fourth page		0###
4 2 New Item		0###
2 4 New Item		0###
4 3 New Item		0###
4 4 New Item		0###
4 5 New Item		0###
1 5 Cut to Clipboard		0### C:\FIVEWIN.15\BITMAPS\CUT.BMP
1 6 Copy to Clipboard		0### C:\FIVEWIN.15\BITMAPS\COPY.BMP
2 5 New Item		0###
2 6 New Item		0###
5 1 New Item		0###
1 7 Paste from Clipboard		0### C:\FIVEWIN.15\BITMAPS\PASTE.BMP
1 8		5###
1 9 Open a project		0### C:\FIVEWIN.15\BITMAPS\OPENPRJ.BMP
1 10 Inspect the application stack		0###
1 11 Inspects the IDE Object		0###
1 12 New Item		