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/* DLGBOX.H - Header File */

#define IDM_MODAL      100
#define IDM_MODELESS  110
#define IDM_ONE       120

#define IDDEDIT       3025
#define IDCHECK       3026

/* Control class codes */

#define BUTTONCLASS   0x80 /* 128 */
#define EDITCLASS     0x81 /* 129 */
#define STATICCLASS   0x82 /* 130 */
#define LISTBOXCLASS  0x83 /* 131 */
#define SCROLLBARCLASS 0x84 /* 132 */

typedef struct DialogHeader{
    long dtStyle;
    BYTE dtItemCnt;
    int dtX;
    int dtY;
    int dtCX;
    int dtCY;
} DLGHDR;

/* The following 3 header items are variable strings so not part of DLGHDR */

/* char dtResourceName[]; */
/* char dtClassName[]; */
/* char dtCaptionText[]; */

typedef struct DialogItem {
    int dtiX;
    int dtiY;
    int dtiCX;
    int dtiCY;
    int dtiID;
    long dtiStyle;
    BYTE dtiControlClass;
} DLGITEM;

/* The following control items are variable so not part of DLGITEM */

/* char dtiText[]; */
/* BYTE dtiInfo; */

#define DI0  0L
#define DI1  1L
#define DI2  2L
#define DI3  3L
#define DI4  4L
#define DI5  5L
#define DI6  6L
#define DI7  7L
#define DI8  8L
#define DI9  9L
#define DI10 10L
#define DI11 11L
#define DI12 12L
#define DI13 13L
#define DI14 14L
#define DI15 15L
#define DI16 16L
#define DI17 17L
#define DI18 18L
#define DI19 19L
#define DI19 19L
#define DI20 20L

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#define DI21 21L
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