

Copyright © 2004 Adrian Custer, Ray Dassen, Jody Goldberg.

Copyright © 2003 Kevin Breit, Adrian Custer, Ray Dassen, Jody Goldberg, Andreas J. Guelzow, Jon K. Hellan, Jukka-Pekka Iivonen, Alexander Kirillov, Charles Twardy.

Copyright © 2002 Jody Goldberg, Andreas J. Guelzow, Wayne Schuller, Adrian Custer, Kevin Breit, Aaron Weber, Alexander Kirillov, Eric Baudais, Gregory Leblanc.

Copyright © 1998, 1999, 2000, 2001 Miguel de Icaza, Thomas Canty, Jukka-Pekka Iivonen, Almer S. Tigelaar, Morten Welinder.

#### Feedback

To report a bug or make a suggestion regarding the Gnumeric application or this manual, follow the directions in the GNOME Feedback Page.

#### COLLABORATORS

	TITLE :		
	The Gnumeric Manual,	version 1.3	
ACTION	NAME	DATE	SIGNATURE
WRITTEN BY	Eric Baudais, Kevin Breit, Thomas Canty, Adrian Custer, Ray Dassen, Jody Goldberg, Andreas Guelzow, Jon K. Hellan, Miguel de Icaza, Jukka-Pekka Iivonen, Alexander Kirillov, Gregory Leblanc, Wayne Schuller, Almer S. Tigelaar, Charles Twardy, Aaron Weber, and Morten Welinder	January 14, 2023	

#### REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME
Gnumeric Manual: Version 1.3	May 2004	The Gnumeric Team GNOME Documentation Project	
Gnumeric Manual: Version 1.2	September 2002	The Gnumeric Team GNOME Documentation Project	
Gnumeric Manual: Version 1.0	January 2002	The Gnumeric Team GNOME Documentation Project	
Gnumeric Manual: Earlier Versions	1998-2001	The Gnumeric Team GNOME Documentation Project	

### **Contents**

1	Welcome!	1
2	How to Use this Manual	2
3	A Quick Introduction	3
4	<b>Gnumeric Elements</b>	4
5	Working with Data	5
6	Advanced Analysis	6
7	Graphics: Plots, Images, Widgets, and Drawings	7
8	Managing and Viewing Worksheets	8
9	Workbook Settings	9
10	Configuring Gnumeric	10
11	Working with Files	11
12	Printing	12
13	Getting More Help	13
14	Reporting a Problem	14
15	Extending Gnumeric	15
A	Function Reference	16
В	Keybinding Reference	17

## Welcome!

## **How to Use this Manual**

#### **A Quick Introduction**

The best way to learn how to use Gnumeric is to begin exploring the program yourself. This chapter will help you get started trying new things and seeing what happens. The chapter explains the fundamentals of spreadsheets in general and of Gnumeric in particular. The chapter attempts to help new users get started with Gnumeric and provides background for the more detailed explanations given in the rest of the manual.

#### Note

Getting started with computers

Unfortunately, this manual cannot teach you the very basics of interacting with a modern computer. If you have never used computers, don't know the names of the hardware components (the pieces you can touch) or don't know the names of the elements you see on the screen (like windows or the mouse pointer), you will probably want to get some basic advice from someone you know or read the manuals which came with your machine or your operating system. It's all pretty easy but, in order to understand this manual, you will need to know some basic terminology and have some basic computing skills.

If you are using the GNOME desktop environment, you can read the the GNOME User Guide for help in getting started with computers.

If you are using the another desktop environment such as KDE or another operating system, please see the instructions from the web site linked with either your desktop environment, your operating system, your software distribution source or the people who provided you with your computer. There are also many books providing good introduction to computers.

## **Gnumeric Elements**

This chapter describes all of the pieces of Gnumeric which a user can manipulate. The chapter provides explanations for each of the menus, menu entries, toolbar buttons and other elements of the graphical user interface.

# **Working with Data**

This chapter explains the core functionality of Gnumeric including the basic types of data manipulated by Gnumeric, the methods of entering, manipulating and formating data, and the basic tools for analysis of these data. More advanced analysis is described in Chapter 6.

# **Advanced Analysis**

This chapter explains many of the advanced analytic tools available in Gnumeric including statistical analysis, linear algebra calculations and simulation analysis.

## **Graphics: Plots, Images, Widgets, and Drawings**

This chapter explains how to add graphical elements to a Gnumeric worksheet, including data graphs to plot worksheet data, images from external files, graphical user interface widgets which interact with worksheet data, and simple drawing elements.

# **Managing and Viewing Worksheets**

This chapter explains how to manage worksheets and manipulate the view of the worksheet contents.

## **Workbook Settings**

This chapter explains the contents of a Gnumeric workbook which are not part of the worksheets. This includes several settings which apply to the workbook and are saved in the Gnumeric file. Settings which apply to the Gnumeric program itself are called `preferences' and are explained in Chapter 10.

# **Configuring Gnumeric**

This chapter explains how to change the default behaviour of Gnumeric including the startup behaviour and default locale (language and number display).

# **Working with Files**

This chapter explains how to use files in Gnumeric. The chapter provides an extensive description of the file formats used by Gnumeric. The chapter also explains how to open files, import data from text files, save files, export data to text files, send data to others via electronic mail, and convert files from one format to another.

## **Printing**

This chapter explains how to print spreadsheets, tables and plots from Gnumeric to a printer directly or into Postscript or PDF (both are page description languages).

# **Getting More Help**

This chapter describes other sources of help which are available to users including the Gnumeric web site, the mailing list, and the internet relay chat (IRC) discussion channel.

# Reporting a Problem

This chapter explains how to report a problem with Gnumeric so that the problem can be fixed. The same procedure can be used to file a report requesting an enhancement or a new feature.

# **Extending Gnumeric**

This chapter explains how to go about extending Gnumeric to provide extra functionality. Because Gnumeric is Free Software this is quite easy to do.

## **Appendix A**

## **Function Reference**

This appendix provides a list of all the functions which are currently defined in Gnumeric.

### **Appendix B**

# **Keybinding Reference**

This appendix lists the keyboard shortcuts which are defined by default in Gnumeric.