

**term**

**COLLABORATORS**

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# Chapter 1

## term

### 1.1 term.guide

Important information

Read this first before running the program.

Reporting bugs

How to report program bugs?

Background

Why was 'term' created?

Acknowledgements

Who was involved in the creation of 'term'?

Source code

Notes on using the source code.

Program updates

How to obtain program updates?

Documentation and online help

Notes on the documentation and the  
online help features

Operating the program

General information on how to operate 'term'.

Workbench and Shell

Parameters to pass to 'term' when to run it  
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Keyboard control

How to control 'term' by keyboard?

Screen

Which information is displayed on the  
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Menus

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Information on the pull-down menus.

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All control panels explained.

Text buffer

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How to use the keyboard and the mouse with the clipboard?

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Command sequences explained.

Fast! macros

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What is the 'packet window'?

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Which environment variables are used by 'term'?

Gift-Ware fee

An author's request and gift-ware-remuneration.

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Contents index

## 1.2 term.guide/Important information

Important information

I have placed the following information at the beginning of this document so nobody can claim not to have found them.

Name changes

New names for configuration files and environment variables

New file formats

The configuration file and phonebook file formats have changed

The carrier signal

Changes in the carrier signal tracking

High-speed mode

High-speed mode restricts serial parameters

## 1.3 term.guide/Name changes

### Name changes

For compliance with existing design guidelines, the names of configuration files and the preferred storage directory have changed. 'term' will now store and read configuration files in the TERM:config drawer (well, unless there is a TERMCONFIGPATH variable which leads to a different path... see below). If no TERM: device is available, 'term' will assign TERM: to the directory it was started from. If no TERM:config drawer is available, it will be created.

The following names have changed:

Preferences.term

term\_preferences.iff

The new name is term.prefs

Phonebook.term

term\_phonebook.iff

The new name is phonebook.prefs

Hotkeys.term

term\_hotkeys.iff

The new name is hotkeys.prefs

Speech.term

term\_speech.iff

The new name is speech.prefs

Macros.term

term\_macros.iff

macros.prefs

The new name is functionkeys.prefs

Fast!Macros.term

term\_fastmacros.iff

The new name is fastmacros.prefs

In order to avoid trouble with termcap the name of the TERMPATH environment variable had to be changed to TERMCONFIGPATH.

## 1.4 term.guide/New file formats

### New file formats

During the last few revisions the configuration file format employed by 'term' has become rather cluttered. With revision 2.4 I made an effort to regroup and redistribute the single configuration entries and

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to remove artificial restrictions, e.g. file and path names can be up to 256 characters long now where they were restricted to 40 characters.

As I have removed the compatibility support code from 'term' which insured that configuration and phonebook files created by older revisions could still be processed, a special program called UpdateConfig has been supplied which reads both file types and creates new files in the new format. In order to convert a configuration or phonebook file, enter UpdateConfig term.prefs new\_term.prefs or UpdateConfig phonebook.prefs new\_phonebook.prefs. Take care when choosing new names for the new files as the program will overwrite the old file if you specify the same name both for the source and the destination file.

Caution: the program will only convert unencoded phonebook files. In order to convert encoded files, first save them in unencoded form.

## 1.5 term.guide/The carrier signal

The carrier signal

Starting with revision 2.3 the 'Check carrier' switch in the

Modem panel

has a new function. If enabled, the carrier signal will be checked during a file transfer (upload, download). If the signal gets lost, the transfer will be aborted. If you wish to do a null-modem transfer make sure that the switch is disabled or the transfer will be finished before it has even started.

## 1.6 term.guide/High-speed mode

High-speed mode

Enabling the so-called 'High-speed mode' in the

Serial panel

always

had the effect of defaulting the serial parameters to eight bits per char, one stop bit, no parity. Up to v2.3 'term' would not display the changes. Please do not wonder that this switch also affects other serial parameters.

## 1.7 term.guide/Reporting bugs

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## Reporting bugs

'term' is a rather complex program which is difficult to maintain -- especially since there is only one person to take care of it: me. Although one tries to write correct, bug-free software, one cannot always achieve this goal. Tough -- but that's life. It rains when you leave the umbrella at home. Toast falls buttered-side down. The phone rings while you are in the bath.

In case you come upon one of those nasty features which even the author was unable to track down and remove, follow these steps:

1. Keep calm. Shouting, cursing, crushing disks may help to cool your temper, but it will not help anybody (the least yourself!) if it results in a sudden cardiac infarction: you will have problems in reporting the problem.
2. Read the documentation! The bug you may want to report may be a deliberate feature.
3. Repeat previous step as often as possible. Yes, really, do so. Read the documentation. You will be glad you did.
4. Describe your problem elaborately. A comment like 'things fall down when dropped' may have inspired Sir Isaac Newton, but a similarly laconic comment 'downloads do not work' will most certainly fail to give any useful hints how to approach the problem. In case you encounter a problem with the built-in terminal emulation, try to make a verbatim file capture (i.e. turn off the Capture filter) of the session in which the offending codes were used and send it to me.
5. If you wish to report a bug in the ARexx interface include a sample ARexx script to produce the bug.
6. Do not forget to write it down! There is a difference between noticing a bug and reporting it (honestly!). Do not suppose that a bug will be fixed in a future program revision or rely on anybody else to report it: do it yourself. Send a letter to the author, preferably per electronic mailing services. The addresses are given at the end of this document.
7. State your system and program configuration. It helps a lot to know on which machine the program caused problems. Please include information such as memory expansion size, Amiga model (A500+, A600, A1200, A3000, A4000, etc.), graphics hardware (ECS, AGA, etc.), CPU type (MC68000, MC68020, MC68030, MC68040, etc.).

## 1.8 term.guide/Background

Background

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This program is a product of anger and despair; I was unable to find a telecommunications program to suit my personal needs -- neither in the commercial area, nor in the public-domain.

Most programs had a lot of extras but lacked other more important, perhaps more sensible features (just to take an example: in revision 2.20c and after four years of constant development Handshake still fails to use the current keymap settings and also strips the high order bit when receiving text -- sorry Eric, that's why I never registered!).

I have hesitated for a long time before starting my first attempt at writing my very own telecommunications program. When Kickstart 2.x was about to become widely available I took the opportunity to create 'term' always trying to use the new OS routines wherever possible. While this started to be quite a difficult task it also was a lot of fun (imagine Columbus wrecking his fleet four times on his journey to the West Indies due to unexpected leakages in all vessels and sudden changes in the ships' sailing manuals -- that's how I felt!).

As far as computer-telecommunications are concerned, Germany appears to be a developing country. This is partly due to the Deutsche Bundespost, the federal mail/phone company whose telecommunications monopoly used to be protected by federal law. Until 1989 you would risk a heavy penalty if using a non-registered modem or telephone instead of the Bundespost-supplied hardware. So, if you have any complaints or miss a few extremely important features in 'term', don't boo and hiss, I am not as long in the telecomm business as you are (I have yet seen only a single DEC VT-101 from afar!). Tell me what you need and I will try to add it in the next revision.

This project was started at December 24 1990 and completed by January 25 1991.

## 1.9 term.guide/Acknowledgements

### Acknowledgements

My thanks go to the following people for their invaluable help and assistance: Andreas Kirchwitz, Christoph Teuber, Christopher Wichura, Garry Glendown, Germar Morgenthaler, Henning Hucke, Holger Lubitz, Juergen Otte, Marc-Christian Schroer, Marko Kuechmann, Markus Stoll, Martin Berndt, Matthias Zepf, Michael Vaeth, Michael Wolfgang Hohmann, Oliver Wagner, Peter Fischer, Ralf Thanner, Ralph Schmidt, Roby Leemann & AUGS, Stefan Becker, Thorsten Seidel, Till 'Dill-Prince' Prinzler, Udo Wolt, Ueli Kaufmann, Veith Schoergenhammer, Volker Ulle & the Aquila Sysop Team and to all those who supplied libraries & control sequence tables.

Special thanks go to John Burton of Papua New Guinea who revised and rewrote certain parts of the program, in particular the terminal emulation routines, Leo Schwab who discovered means to use interleaved screen bitmaps in a system-integrated manner and to Nicola Salmoria whose invaluable assistance helped to reduce the incredible number of bugs lurking in the source code.

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The xpr-libraries were created by Terence Finney (bplus), Kenneth Osterberg & Markus Pietz (jmodem), Marco Papa & Stephen Walton (kermit), Jack Rouse (quickb), Marc Boucher (xmodem), Ueli Kaufmann (ascii, ymodem & vms) and Rick Huebner & William M. Perkins (zmodem).

The xpr-standard was created by Willy Langeveld, the quicksort routine (QuickSort.asm) was written by David Jones.

The current implementation of the external terminal emulation library interface was developed by Ueli Kaufmann, who also wrote the external terminal emulation libraries supplied with 'term'. Without the invaluable help of Martin Berndt the library interface would probably not be working at all.

Since time did not permit me to translate the full original German documentation into English, I had asked the Z-Net Amiga community for help. As a result this document was translated by three different authors (in order of translation): me, Marc Schroer and Henning Hucke. Garry Glendown took care of the original termRexx documentation -- thanks to all of you!

## 1.10 term.guide/Source code

Source code

Since there are still only very few well-documented examples (or general programming examples) for Kickstart 2.x and Kickstart 3.x I have decided to include the full 'C' source code with the 'term' distribution.

The source code is not intended for commercial use. If you are about to include portions in commercial programs you will need to ask me for permission. Still you may use parts of the source code for non-commercial software development without my consent.

I sincerely hope that the release of the full 'term' source code will give Kickstart 2.x a better start (I've overcome quite a lot of obstacles) so that more programs to use the new OS features will be available soon.

## 1.11 term.guide/Program updates

Program updates

Whenever a new release of 'term' becomes available I will try to make it known in the telecommunications networks. To order a copy send a self addressed envelope, the equivalent to DM 7,- (cash or cheque) and two 3.5" double density disks/one 3.5" high density disk to the

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author.

The most current 'term' release will be available through ftp from ftp.informatik.uni-oldenburg.de (134.106.1.9), look into the /pub/amiga/term directory.

New program releases will be announced in the comp.sys.amiga.data newsgroup.

## 1.12 term.guide/Documentation and online help

### Documentation and online help

'term' comes bundled with a number of documentation files, these are:

term.doc

Human-readable english program documentation in standard ASCII format.

term.dvi

English program documentation in a format suitable for printing using a utility to print TeX-DVI-output files, such as supplied with the packages AmigaTeX(tm) or PasTeX.

term.guide

English program documentation in AmigaGuide(tm) format suitable to submit to AmigaGuide or MultiView.

termRexx.doc

Human-readable english 'term' ARexx interface documentation in standard ASCII format. This file describes all the ARexx host commands 'term' supports and also gives a brief introduction how to use them.

termRexx.dvi

English ARexx interface documentation in a format suitable to printing using a utility to print TeX-DVI-output files, such as supplied with the packages AmigaTeX(tm) or PasTeX. Note that in order to print this manual the LaTeX font circle10 is required

termRexx.guide

English ARexx interface documentation in AmigaGuide(tm) format suitable to submit to AmigaGuide or MultiView.

xprascii.doc ... xprzmodem.doc

Human-readable documentation on the XPR transfer libraries supplied with 'term'.

In order to take advantage of the online-help feature, Kickstart 3.0 and the file term.guide are required. Copy the file to the drawer the 'term' main program is located in and configure the 'term' help text file settings (see

Path panel

) to point to PROGDIR:term.guide. Once

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this has been done, pressing the Help key in any window to support online help will bring up context sensitive online help.

## 1.13 term.guide/Operating the program

Operating the program

'term' can be controlled both by mouse and keyboard. With very few exceptions each operation requiring mouse control can also be executed using keyboard shortcuts.

The program can be started both from Workbench and from Shell. Kickstart 2.04 (revision 37.175) and Workbench 2.04 (revision 37.67) are required to run 'term'.

## 1.14 term.guide/Workbench and Shell

Workbench and Shell

The 'behaviour' of 'term' can be changed by adding tool type entries to the corresponding Workbench icon or by specifying additional command line parameters when running the program from the Shell. Supported keywords are:

### WINDOW

The console window specifier to be used when opening terminal output windows (this will override the default settings). The default is CON:0/11//100/term Output Window/CLOSE/SCREEN TERM.

### PUBSCREEN

The name of a public screen to open the 'term' window on. In case the public screen happens to be unavailable, 'term' will fall back to the Workbench screen. Note that 'term' assumes that the main window is to be opened on a public screen rather than on a custom screen if this option is in effect, regardless how the default settings may be configured.

### STARTUP

The name of an ARexx script file to be run on program startup.

### PORTNAME

The ARexx host port name 'term' is to use instead of the built-in default name. The port name will be translated to upper case characters as required by the ARexx host port naming convention. The resulting name must be unique or 'term' will fall back to its built-in default name.

### SETTINGS

This keyword determines where to read the default configuration

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file from. In order to read it from Work:term/config, one would use term Settings Work:term/config from Shell or add the tooltype entry SETTINGS=Work:term/config from Workbench. This argument does not necessarily give the name of a path to search, but can also specify the name of the configuration file to be used.

#### UNIT

Similar to the DEVICE keyword the UNIT keywords affects the serial driver settings. It determines which serial driver unit is to be used instead of the one specified in the default configuration file. In order to use unit number 4 one would use term Unit 4 from Shell or add the tooltype entry UNIT=4 from Workbench.

#### DEVICE

In order to use a different serial device driver than the one specified in the default configuration file, use this keyword. To use duart.device one would use term Device duart.device from Shell or add the tooltype entry DEVICE=duart.device from Workbench.

#### SYNC (Shell only)

If called from Shell 'term' will detach itself immediately allowing the Shell window to be closed afterwards. This effect can be avoided if SYNC is entered in the command line.

#### NEW (Shell only)

Usually, running 'term' twice will cause the screen of the other program to be popped to the front instead of creating a second 'term' process. To avoid this effect, enter NEW as a calling parameter. If called from Workbench, each program will run as a separate process.

## 1.15 term.guide/Keyboard control

### Keyboard control

Starting with revision 2.2 almost any action can be executed both by mouse and by keyboard. Each element of the user interface in whose title an underlined character can be found can be controlled or activated by pressing the corresponding key. If the object in question is a list view or scroll bar, pressing the key along with a Shift key will scroll the list/bar back and forth. Pressing the Tab key will activate the first string gadget on the screen.

## 1.16 term.guide/Screen

### Screen

Unless configured to open only a simple window on a public screen the 'term' main screen will always open to the full text-overscan size (which can be set using the Overscan tool in the Prefs drawer).

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At the bottom of the screen a small window displays a few basic parameters. These are:

#### Status

The current program operating status. This includes 'Ready', 'Holding' (Control + S was pressed), 'Dialing' (the dialing function is at work), 'Upload' (data is being sent), 'Download' (data is being received), 'Breaking' (a break signal is transmitted across the serial line) and 'Hanging up' (connection is being cancelled).

#### Font

The currently active screen font used for text/graphics rendering.

#### Protocol

The currently set data transfer protocol.

#### Emulation

The currently active terminal emulation mode.

#### Baud rate

The data transfer rate in bits per second.

#### Parameters

The current serial parameters (Data bits-Parity-Stop bits).

#### Time

The current time of day.

#### Online

The time elapsed after a connection was successfully established. This counter will be stopped as soon as the connection is cancelled (e.g. by hanging up) and is reset to 00:00:00 as soon as a new connection is made.

Every five seconds the time display will change to a calling fee display and the other way round.

The screen itself is opened as a public screen (called TERM) which is available to other programs for their purposes. If more than one 'term' process is running, the public screen name will change according to the number of the program (i.e. the first 'term' to be started will call the screen TERM, the second one will call it TERM.1, the third one TERM.2, etc.). The screen title bar will also display the name of the public screen.

## 1.17 term.guide/Menus

### Menus

For each requester and input window there exists a set of menu items to execute the commands associated with the buttons, dials and gauges in the requester/window. Press the right mouse button to have a look at

the commands and their shortcuts.

The following text is to describe the menu items available in the 'term' main menu.

- Project
  - Printing, log files, iconification, program termination
- Edit
  - Clipboard support
- Commands
  - ARexx- and AmigaDOS command execution
- Phone
  - Modem and dialing functions
- Transfer
  - File transfer functions
- Buffer
  - Text buffer functions
- Terminal
  - Terminal emulation control
- Settings
  - Program settings control
- Windows
  - Auxiliary windows

## 1.18 term.guide/Project

### Project

#### Save screen as Picture/Text

This menu serves to save the current terminal window contents either as plain ASCII text file or as a picture file.

#### Print Screen/Clipboard

These menu entries are to output text on the printer. You can either print the contents of the main screen or the contents of the clipboard.

#### Capture to File/Printer

Selecting one of these menu entries will toggle capturing incoming text to the printer and/or a file on disk.

#### Iconify

Closes all screens and windows 'term' has currently open, resets

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and releases the serial driver and puts an icon into the Workbench window. Double-clicking this icon will cause 'term' to wake up and to return the state it was in before iconification took place.

While 'term' is iconified, most incoming ARexx-commands will be queued and the corresponding ARexx programs will appear to 'hang'. In order to reactivate the program either double-click on the program icon or send the ARexx command ACTIVATE. As soon as 'term' is 'awake' again pending commands will be processed again

#### About

Shows some information on the program.

#### Quit

Terminates the program, hold down a Shift key to quit immediately, otherwise you will be prompted to confirm your decision.

After selecting the 'Quit' menu item the program may take a few seconds to exit since the contents of the

Text buffer  
are freed first.

## 1.19 term.guide/Edit

### Edit

#### Copy

In order to transfer any currently marked screen text to the clipboard buffer, select this menu item. Text can be marked by double-clicking the select button while the mouse is over a word or by clicking the select button and dragging the mouse.

#### Paste

Pastes the contents of the clipboard at the current cursor position provided that the clipboard contains text data. Hold down either Shift key to have 'term' include the Paste prefix and the Paste suffix (see  
Clipboard panel  
) along with the clipboard contents.

#### Clear

Any currently marked text will be released as soon as any rendering operations are to be executed in the main window. To release marked text manually, select this menu item.

## 1.20 term.guide/Commands

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## Commands

### Execute AmigaDOS command

Enter the command you want to execute and its command line arguments here.

### Execute ARexx command

This function calls the ARexx server to execute a script file. If the first input character is a ` or " the input will be considered as a small program in a single line. Note that this function will not be available if the ARexx server isn't running.

The ARexx command set supported by `term` is described in the `term` ARexx interface documentation.

## 1.21 term.guide/Phone

### Phone

#### Phonebook

The phonebook is one of the most powerful and complex functions of `term` and will be described later in this document (see

Phonebook  
).

#### Redial

Dialing list entries which the dialing routine was unable to establish a connection to are once again passed to the dialer.

#### Dial

To dial a single phone number select this menu item. The phone number entered will be passed to the dialing routine.

#### Send break

Sends a `break` signal across the serial line.

#### Hang up

Tells the modem to hang up the serial line.

#### Wait...

Will cause `term` to emit the character sequence <Blank space><Backspace> every second in order to fool the remote into believing that terminal input is currently taking place.

#### Flush receive buffer

Tells the serial driver to drop its input buffer contents and resets the state of the internal serial buffers.

#### Release serial device

The serial driver is released for other programs to use it. A requester will appear which allows you to reopen the serial driver or to quit `term`.

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If the serial driver has been released by the ARexx interface and has not been reopened yet, this menu item will do it.

If you are still online, the 'Redial' and 'Dial' menu entries will be disabled. In order to make another call, hang up the line first.

## 1.22 term.guide/Transfer

### Transfer

#### Upload ASCII file(s)

This is a pure ASCII-file upload implemented through xprascii.library. It was added to allow poor BBS programs to receive text files (especially Paragon doesn't seem to like ZModem text file upload).

#### Download ASCII file(s)

This is a pure ASCII-file download implemented through xprascii.library. Refer to 'Upload ASCII file(s)' for features/options of this mode.

#### Upload text file(s)

Sends a file/files to the remote receiver using the current transfer protocol. If possible this command will 'ask' the transfer protocol to transmit the file(s) in text mode (whatever that means) which may include CR/LF substitution and other gimmicks. Consult the library documentation to find out if your favourite transfer library supports text mode.

#### Download text file(s)

Request a file/files using the current transfer protocol. Refer to 'Upload text file(s)' for features/options of this mode.

#### Edit & upload text file

Invokes the currently selected (see  
Path panel  
) text editor on a  
file to be selected using a file requester.

'term' will block and wait until the editor has returned.

After the editor has returned, the user will be asked whether the file edited is to be transferred as plain ASCII or via text upload.

#### Upload binary file(s)

Send a file/files to the remote receiver using the current transfer protocol. True batch upload is supported both through wildcard expressions (#?.txt will send all files whose names end with .txt) or through multiple selection. Refer to the documentation of your favourite transfer library to find out if batch file transfer is supported.

#### Download binary file(s)

Receive a file/files using the current transfer protocol. If the protocol does not support batch download you are required to enter the name of the file to be received. Files which remain empty after the transfer are deleted automatically.

The transfer routines open an information window in which a number of transfer parameters are displayed (see Transfer panel).

## 1.23 term.guide/Buffer

### Buffer

#### Clear buffer

Clears the contents of the Text buffer. Any text will be discarded and cannot be recovered. Capture files are not affected by this command.

#### Display buffer

Opens the Text buffer screen.

#### Close buffer

Closes the Text buffer screen but does not free the contents.

#### Freeze buffer

This menu entry will, if enabled, stop the Text buffer from filling up with new text.

#### Open buffer...

Loads the contents of the Text buffer from a file. If there are still text lines in the Text buffer a requester will appear giving you the choice to discard the old data, append the new data, or to cancel the action.

#### Save buffer as...

Saves the contents of the Text buffer to a file. You will be notified if the file to save to exists already (you may discard

the old file, append the new data or cancel the action).

More detailed information on the  
Text buffer  
will be given later in  
this document.

## 1.24 term.guide/Terminal

Terminal

Clear screen

Clears the whole 'term' screen and moves the cursor to the top left home position.

Reset font

Will change the screen font back to the default screen font.

Reset styles

Resets all character style attributes (bold, blinking, inverse video, underlined, etc.) and sets the text colour to the default pen.

Reset terminal

Use this menu item to reset the state of the entire terminal emulation.

## 1.25 term.guide/Settings

Settings

This is where you adjust the program preferences settings. There is a difference between local and global settings: local settings can also be set by making a connection to a mailbox while global settings are kept even while local settings are active. They have to be changed explicitly.

Serial...

See

Serial panel

Modem...

See

Modem panel

.

Screen...

See

Screen panel

.

Terminal...

See

Terminal panel

.

Emulation...

See

Emulation panel

.

Clipboard...

See

Clipboard panel

.

Capture...

See

Capture panel

.

Commands...

See

Command panel

.

Miscellaneous...

See

Miscellaneous panel

.

Paths...

See

Path panel

.

Transfer protocol...

This command allows you to specify the transfer protocol library to be employed for up-/downloads.

Transfer...

The transfer options can be changed with this command. If possible a control panel will pop up which allows you to change the current parameters by mouse/keyboard. If the selected transfer protocol does not provide these option hooks, a simple string requester will prompt for input. Consult the documentation of your favourite transfer protocol for legal options and the values to which they can be set.

Translation tables...

See

Translation panel

.

Function keys...

See

Function key panel

.

Fast! macros...

See

Fast macro panel

.

Hotkeys...

See

Hotkey panel

.

Speech...

See

Speech panel

.

Console window...

Whenever an AmigaDOS/ARexx command is executed an output window is opened. This menu item will bring up a requester allowing you to edit the size and position of the window to be opened (consult your AmigaDOS manual for a description of the window position string). If you do not want the window to appear, simply enter NIL:.

## 1.26 term.guide/Windows

Windows

Status

This function opens a window to display program status information. Click the window to update the information:

Session start

When was the program started?

Bytes received

The number of bytes received.

Bytes sent

The number of bytes sent.

Connection message

The string returned by the modem when a connection was made.

BBS name

If available, the name of the BBS the modem is currently connected to.

BBS phone number

If available, the phone number of the BBS the modem is currently connected to.

**BBS comment**

If available, the phone book comment corresponding to the BBS the modem is currently connected to.

**BBS user name**

If available, the user name, as available through the phone book, corresponding to the BBS the modem is currently connected to.

**Screen size**

The size of the terminal output window in characters (columns / rows).

**ARexx port name**

If available, the name of the ARexx host 'term' is currently using.

**Buffer size (bytes)**

The size of the  
Text buffer  
.

**Free memory (bytes)**

The amount of free system memory.

**Review**

A review window is opened which basically displays the same text as the text buffer screen. You can scroll through the text displayed both by mouse (see the right hand side scroller) and by cursor keys.

**Packet**

Opens an input window in which a single line of characters to be transferred across the serial line can be entered. More on this feature is explained under  
Packet window  
below.

**Fast! macros**

Opens or closes the so-called  
Fast macro panel  
. The role of the

Fast! macros  
will be discussed later in this text.

## 1.27 term.guide/Control panels

### Control panels

This where all the control panels employed by 'term' are explained:

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Serial panel  
    Serial settings

Modem panel  
    Modem settings

Screen panel  
    Screen settings

Terminal panel  
    Terminal settings

Emulation panel  
    Terminal emulation control

Clipboard panel  
    Clipboard settings

Capture panel  
    Capture file, log file and text  
    buffer settings

Command panel  
    Command settings

Miscellaneous panel  
    Miscellaneous settings

Path panel  
    Path settings

Function key panel  
    Function key settings

Cursor key panel  
    Cursor key settings

Fast macro panel  
    Fast macro settings

Hotkey panel  
    Hotkey settings

Speech panel  
    Speech settings

Transfer panel  
    Data transfer control

Translation panel  
    Character translation control

Phonebook  
    The phone directory

Rate panel

---

Phone rate control

Copy panel  
Copying of configuration elements

Dial panel  
Dialing control

Printing panel  
Phonebook printing control

## 1.28 term.guide/Serial panel

Serial panel

This is where the serial parameters may be changed.

Baud rate

Transfer speed in bits per second.

Bits/char

Number of bits per transferred character (7 or 8).

Parity

Serial parity (none, odd, even, mark or space).

Stop bits

Number of stop bits (1 or 2).

Handshaking

Serial handshaking mode (RTS/CTS, RTS/CTS with DRS signal check, none).

Duplex

Determines whether characters are echoed back to the terminal screen or not (full, half = local echo).

Buffer size

The number to be specified here allows to set the serial driver I/O buffer size. Every number you enter here will result in 'term' and the serial driver allocating twice the buffer size (this is only a word of warning for those among us who prefer buffer sizes of 256K and up).

Break length

Length of the break signal given in microseconds.

Strip bit 8

For those guys and gals who need it: if this switch is effect each character received or transmitted by 'term' will have its high-order bit cleared.

High-speed mode

---

Activates a special mode of the serial driver which is to skip a couple of internal parity and stop bits checks resulting in higher data throughput rate. If this switch is turned on, the serial parameters will be reset to 8 bits per char, no parity and 1 stop bit.

#### Check carrier

'term' will recognize the NO CARRIER message a modem emits when the carrier line signal drops back to low. For maximum safety, 'term' will also check the carrier signal line after receiving the NO CARRIER message if this switch is enabled. This is to make sure that no accidentally appearing string causes confusion.

If this switch is enabled, 'term' will check the carrier signal during file transfers and will abort the transfer if the signal is lost.

Note: Be sure to switch this feature off in case you wish to transfer files using a null-modem cable!

#### Shared access

Requested by many (two to be accurate) users, this switch allows you to run the serial driver in shared access mode. Not all driver types will allow this to happen.

#### xON/xOFF

This switch enables the processing of the flow-control characters xON (= Control + S) and xOFF (= Control + Q).

#### Pass ^S/^Q through

If this switch is enabled, 'term' will pass the xON/xOFF characters through to the modem rather than swallowing them.

#### Serial device

The name of the serial driver to be used by 'term'. This is usually serial.device (modem?.device for the internal Supra modem, sxbios.device for ASDG's serial IO card).

#### Device unit number

The device unit number of the serial driver selected above. This is usually left '0' but can also be used to address multiple serial IO ports.

#### Use

Accept the current settings.

#### Default (phone book only)

Drop the current settings, making a connection to the corresponding phone number will leave the corresponding main configuration entry unchanged.

#### Cancel

Don't use the current settings.

Most modems will not recognize a sudden change in the baud rate. Type AT<RETURN> to make the change known.

---

If 'RTS/CTS (DSR)' handshaking is selected, 'term' will check to see if the Data set ready line happens to be high active. If not, it will default back to software handshaking (xON/xOFF). The RTS/CTS handshaking mode will ignore the presence or absence of the DSR signal.

'term' will take advantage of Christopher Whichura's OwnDevUnit.library if installed in your system, allowing controlled access to the serial driver's resources.

## 1.29 term.guide/Modem panel

### Modem panel

This is where modem control strings and other related parameters are configured.

#### Modem init command

The string to send to the modem after successful program initialization. This string is optional and does not need to be entered.

The dialing routine will use the initialization string entered here before dialing a phone number.

#### Modem exit command

The string to be sent to the modem shortly before the program terminates. Just like the modem init string this string is optional and does not need to be entered.

The dialing routine will use the initialization string entered here before dialing the next telephone number.

#### Hangup command

The string to be sent to the modem when asked to hang up the line. This string does have to be present if the Drop DTR on hangup switch is enabled.

#### Dial prefix

The string to be used to prefix each dialing command. This is usually a variant of ATDP or ATDT.

#### Dial suffix

The string to be used to append to each dialing command. This is usually the carriage-return character \r.

#### 'No carrier' message

The message the modem emits if the data carrier is lost. The program uses this to determine the length of the connection and to calculate the how much the user is to pay for it.

#### 'Connect' message

The message the modem emits after detecting a carrier signal. 'term' uses this input to determine successful telephone connection, to reconfigure itself and to start the online timer.

---

'No dialtone' message

The message to be returned by the modem in case it does not encounter any dialing tone on the phone line.

'Voice' message

The message 'term' is expected to receive if the modem detects a voice call. If in dialing mode, 'term' will abort the process. The user will in any case be notified of the event.

'Ring' message

The message the modem emits if it receives a call, same effects as with the 'Voice message'.

'Busy' message

The message the modem returns if the number which has just been dialed is busy.

Redial delay

The time to wait after walking through the whole dialing list without making any successful connection before another attempt is started.

Number of dial retries

The number of times the dialer walks through the dialing list trying to make a successful connection before giving up.

Dial timeout

The time to wait for a successful connection during dialing. After this time has elapsed, the dialer will skip to the next entry in the list.

Redial after hanging up

If this switch is in effect, 'term' will redial all the phone numbers still in the dialing list as soon as the line is hung up or the carrier signal is lost.

Connect auto-baud

Most modems echo the baud rate upon successful connection. If enabled the baud rate will be read and set for the serial driver.

Drop DTR on hangup

Some modems will track the data terminal ready line in order to make sure that the terminal program is listening, once the line goes back to low potential, these modems will drop the line and hang up. Use this button to enable this feature.

Use

Use the current settings.

Default (phone book only)

Drop the current settings, making a connection to the corresponding phone number will leave the corresponding main configuration entry unchanged.

Cancel

Keep original settings.

---

## 1.30 term.guide/Screen panel

Screen panel

Display modes

All display modes available for the main screen are displayed here.

The A2024-modes should only be used in connection with an A2024/Hedley-monitor. Otherwise the screen may 'crash' and working with 'term' will not be possible any longer.

Colour

This button determines the colour-mode the terminal emulation is going to use. Until now, three modes have been implemented:

4 Colours (Amiga)

Four colours, optionally blinking.

8 Colours (ANSI)

Eight colours, optionally blinking.

16 Colours (EGA)

Sixteen colours, as the EGA-palette.

2 Colours (Monochrome)

Monochrome, two colours.

Palette

These buttons are used to select a colour of the screen palette that is to be changed.

Red/Green/Blue

Use these sliders to modify the red, green and blue components of the currently active colour.

Use default colours

Press this button to have the current colour palette set to the built-in default colours.

Screen font

The name of the current user-interface font is displayed here.

Select new screen font

Press this button to select a new font to be used for the user-interface design.

Make screen public

As dealt with before, the 'term' mainscreen is opened as 'public'. With this button the user may define if other applications are allowed to open up their windows on the 'term' screen.

'Shanghai' windows

This item, which is only displayed if 'Make screen public' has been

---

selected, is closely related to the function before. If active, all windows that will normally be displayed on the Workbench screen will open on the 'term' main screen.

#### Blinking

If selected the VT100-blink option is enabled. If running in eight colour mode, 'term' will only use three bitplanes instead of four for text display.

#### Faster layout

Activating this switch will slow down display updates and window management. Oh well, not always, there may be a speed increase with some configurations, such as with external emulations activated or when using more than four colours on the screen.

I suggest to experiment with the effects of this button before actually using it.

#### Screen title

If this button is enabled, the 'term' screen will contain a draggable title bar, if not, the title bar will be disabled, leaving more space for the terminal output window.

#### Use public screen

'term' does not necessarily open a custom screen, this switch will make the main and auxiliary windows appear on a named public screen. 'term' will try to adapt colours and text rendering modes to its new environment. It will share the screen palette with other applications which makes it possible to run the built-in terminal emulation in eight or sixteen colours provided that enough shareable screen pens are available (note: Kickstart 3.0 required). 'term' will inherit the text font to be used for user-interface layout from the public screen it will open its window on. As of Kickstart 2.04 'term' will fall back to opening a custom screen in case the public screen text font happens to be proportional-spaced.

Note: only the built-in terminal emulation is guaranteed to take advantage of pen-sharing facilities, external emulation libraries will most likely fail to display text correctly!

Take care when resizing the 'term' main window as a size change will reset the terminal emulation.

#### Public screen name

The name of the public screen 'term' is to open windows on. 'term' will fall back to the Workbench screen if no proper name is given (i.e. no name is entered) or the desired screen is unavailable.

#### Status line

This switch allows to disable the status line display or to change between two alternative status line displays:

##### Disabled

No status line is displayed.

##### Standard

---

The standard two status lines are displayed.

#### Compact

A very condensed version of the status line is displayed, only the data is shown but no captions. The data is displayed in the following order:

1. Status
2. Terminal type
3. Transfer protocol
4. Baud rate
5. Serial parameters
6. Time of day
7. Online time

#### Use

Use the current settings.

#### Default (phone book only)

Drop the current settings, making a connection to the corresponding phone number will leave the corresponding main configuration entry unchanged.

#### Cancel

Keep the old settings.

Some display modes (such as Super-Hires, Productivity, etc.) restrict the number of screen colours on ECS machines. Instead of 16 bit portions for red, green and blue only 2-bit portions are used which leads to a maximum width of the palette of at all 64 colours. This is not a 'feature' of 'term', but a hardware restriction.

## 1.31 term.guide/Terminal panel

### Terminal panel

All settings that may be done here determine the behaviour of the terminal itself, i.e. how command sequences are interpreted and displayed.

#### Bell

This is where you select the action(s) 'term' is to take whenever a 'bell' character turns up in the data stream:

#### Visual

The screen will flash.

#### Audible



An audible signal will be generated.

Visual & audible

A combination of both effects.

Ignore

Nothing will happen.

System default

The system beep routines will be used.

Alert

'term' notifies the user of certain events, such as a connection being established or a file transfer action which has just been finished. This switch allows you to select the type of notification:

Bell

A bell signal will be given.

Screen

The 'term' screen will be brought to the front.

Bell/Screen

A combination of the two actions above.

None

Nothing will happen.

Emulation

At this point the user may select the terminal emulation. First there is a solid VT102/VT220/ANSI emulation which supports all common commandsequences, then there is a so called 'Atomic' emulation which does only support the very basic command-sequences (CR, LF, Backspace, etc.), all VT102- and ANSI-command-sequences are suppressed, and, last but not least, a 'TTY'-emulation which does not suppress all command-sequences, as 'Atomic' does, but rather echoes them to the screen.

In addition to the built-in terminal emulation, 'term' also supports external terminal emulations. To select one, set the terminal emulation type to 'External' and enter the name of the emulation in the string gadget below (the file may alternatively be selected by hitting the 'Select new emulation' button). In case anything goes wrong loading or initializing the terminal emulation library, 'term' will switch back to the built-in 'ANSI/VT' emulation.

Emulation name

The name of an external terminal emulation library to be used by 'term' instead of the built-in emulation code.

Font

Here the type of the font to be used for text display in the terminal window can be selected:

Standard

---

The standard text font.

#### IBM-PC style

A font similar to the IBM-PC text font will be used. This requires the IBM.font to be present in the Fonts: directory. No matter how the translation tables (see Translation panel ) are configured, outgoing Amiga characters are translated into PC character values.

#### IBM-PC style (raw)

This selection has very much the same effect as IBM-PC style but no character translation is involved.

#### Text font

Here the name of the standard terminal window text font is displayed.

#### Select new text font

Press this button to select a new terminal window text font.

#### Send CR

This button determines the sequence that is sent to the remote if a carriage-return is issued.

#### As CR

Without any change

#### As CR+LF

Carriage-return and linefeed

#### Ignore

Suppress any carriage-return

#### Send LF

This button determines the sequence that is sent to the remote if a linefeed is issued.

#### As LF

Without any change

#### As LF+CR

Linefeed and carriage-return

#### Ignore

Suppress any linefeed

#### Receive CR

#### Receive LF

These two buttons have largely the same effect as the Send CR/LF buttons, they are different in that they affect the incoming data rather than the data transmitted.

#### Columns

The number of columns to use for the terminal window. The minimum value is 20 columns, the maximum value is defined by the actual

---

screen size.

#### Lines

The number of lines to use for the terminal window. The minimum value is 20 lines, the maximum value is defined by the actual screen size.

#### Keymap file

If your installation requires that 'term' is to use a custom keymap layout, enter the keymap file name here.

At the time of this writing the program will not support custom keymap layouts with the  
Packet window  
due to operating system  
limitations.

#### Bell sound file

The name of the IFF-8SVX sound file that will be played if a BEL signal is detected. This file may for technical reasons not be larger than 102,400 bytes.

#### Use

Use the current settings.

#### Default (phone book only)

Drop the current settings, making a connection to the corresponding phone number will leave the corresponding main configuration entry unchanged.

#### Cancel

Keep the old settings.

## 1.32 term.guide/Emulation panel

### Emulation panel

The buttons found here allow you to change the internal parameters of the selected emulation.

The following text only describes the parameters to change when using the built-in terminal emulation; if an external terminal emulation is in effect, this menu will conjure up the corresponding parameters menu supported by the external terminal emulation module.

#### Cursor keys

If this mode is active the cursor keys transmit a command-sequence instead of a cursor move event. If the remote computer needs these sequences, this mode -- applications mode -- can be activated with this button.

#### Numeric keypad

If this mode is activated the keys of the numeric keypad transmit a

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command-sequence instead of a number. If the remote computer needs these sequences, this mode -- applications mode -- can be activated with this button.

#### Wrap cursor moves

According to the VT100-specification the cursor movements have to stop at the edges of the screen. In spite of this the cursor may leave these borders, especially in ANSI-mode, and may appear at the other side of the screen. This button activates a more 'tolerant' mode.

#### Wrap characters

This function activates the automatical carriage return function which is triggered as soon as the cursor crosses the right screen margin. To avoid unpleasant side-effects, this gadget should be activated all the time.

#### Insert mode

Normally, 'term' is in overwrite-mode (characters entered overwrite the contents of the screen). If this gadget is activated, typed characters are inserted by pushing all the characters right of the cursor towards the right margin.

The insert-mode does only work for lines. If characters are pushed out of the screen they cannot be restored.

#### New-line mode

This gadget activates a special mode in which some VT100-control-sequences cause 'term' to perform a linefeed instead of clearing the screen or other serious changes of the contents of the screen.

#### Font scale

VT-100 offers several different sizes of fonts. Some can be selected with this gadget:

##### Normal

The normal height of the font.

##### Half width

Half width of font.

#### Scrolling

This button selects one of two different scrolling modes: smooth or jumping.

#### Destructive backspace

Determines if the Backspace code, which will delete the character left from the cursor, only moves the cursor to the left or removes the character from the screen.

#### Swap 'Backspace' and 'Del' keys

For the die-hard VT100 user: if this switch is enabled the roles of the backspace key and the delete key are reversed. This also applies to sequences such as Control + H which will produce a delete character instead of a backspace character.

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#### Printer control enabled

'term' supports the standard VT220 printer control commands. If you don't want the application on the other side of the line to play with the printer the printer support commands can be disabled with this switch. If disabled 'term' will act like a VT220 terminal with no printer attached.

#### Answerback message

The string to send across the serial line whenever an ENQ character is received. The string is -- as usual -- a command sequence.

#### Use

Use the current settings.

#### Default (phone book only)

Drop the current settings, making a connection to the corresponding phone number will leave the corresponding main configuration entry unchanged.

#### Cancel

Keep the old settings.

## 1.33 term.guide/Clipboard panel

### Clipboard panel

#### Clipboard unit

The clipboard supports several units (0-255) which can be accessed independently. It can make sense to change this value but generally you will probably leave it as unit '0'.

#### Clipboard character delay

When pasting the clipboard contents this number determines how many seconds to wait before sending the next character.

#### Clipboard line delay

When pasting the clipboard contents this number determines how many seconds to wait before sending the line-termination character (carriage return).

#### Paste prefix

If enabled, the text to send before the clipboard contents are fed into the input stream, see  
Clipboard

.

#### Paste suffix

If enabled, the text to send after the clipboard contents are fed into the input stream, see  
Clipboard

.

#### Use

---

Use the current settings.

Default (phone book only)

Drop the current settings, making a connection to the corresponding phone number will leave the corresponding main configuration entry unchanged.

Cancel

Keep the old settings.

## 1.34 term.guide/Capture panel

Capture panel

Log actions

If enabled will write a protocol of each program action (uploads, downloads, dial attempts, etc.) to a file. Each action is listed along with time and date. Carrier-lost events will also note the approximate cost of the call.

Log file

The name of the file in which the information on the actions executed by 'term' will be logged if Log actions is enabled.

Log calls

If this switch is enabled, 'term' will create call-log files in a format compatible with the NComm terminal program.

Call log file

The name of the file in which the information on calls made by 'term' will be logged if Log calls is enabled.

Maximum text buffer size

To save memory, a high-water mark concerning the maximum amount of memory the

Text buffer

will allocate for text may be specified.

The minimum value to be entered here is 2,000 bytes which are roughly equivalent to two

Text buffer

pages of text. A value of 0

will cause the

Text buffer

to always allocate as much memory as

required to buffer all the incoming text.

Text buffer enabled

This switch works in conjunction with the 'Freeze buffer' menu entry (freezing the

Text buffer

contents). In fact, the menu entry

is adjusted according to the configuration settings whenever a new configuration is invoked (that is, whenever a new connection is

made through the dialing panel or at program startup time). 'term' will only freeze the buffer if this switch is set, it will leave the buffer state (frozen or not) untouched if this switch is not enabled.

#### Text buffer file path

The path the file requester will bring up when saving the contents of the text buffer.

#### Connect-auto-capture

If enabled will automatically open a capture file after successfully making a connection. Any other already open capture file will be closed before proceeding.

#### Capture filter enabled

If selected, command sequences are filtered out before the incoming characters are captured to disk or printer.

#### Capture file path

This string gadget contain the path in which the the capture files will be created if Connect-auto-capture is enabled.

#### Use

Use the current settings.

#### Default (phone book only)

Drop the current settings, making a connection to the corresponding phone number will leave the corresponding main configuration entry unchanged.

#### Cancel

Keep the old settings.

## 1.35 term.guide/Command panel

### Command panel

Here you will find entries for four command sequences which serve four functions:

#### Startup/Login macro

At the beginning of every session with 'term' and after a connection has been established by the dialing routine a command-sequence is executed which may execute command-files or perform a automatical 'login'.

#### Logoff macro

The macro to execute when the line is hung up or the carrier signal is lost.

#### Upload macro

'term' will execute this macro after a successful upload has been made.

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#### Download macro

'term' will execute this macro after a successful download has been made.

#### Use

Use the current settings.

#### Default (phone book only)

Drop the current settings, making a connection to the corresponding phone number will leave the corresponding main configuration entry unchanged.

#### Cancel

Keep the old settings.

## 1.36 term.guide/Miscellaneous panel

### Miscellaneous panel

This is the place where options can be set which would not fit into other control panels

#### Program priority

Use this slider to determine the priority under which the 'term' main process is to operate. Adjusting this value can make 'term' perform more reliably in a system which experiences heavy task loading. It is recommended to play with this value until a satisfactory state is found, setting the program priority too high or too low may affect the performance of coprocess-services such as the double-buffered file I/O routines.

#### Backup configuration

By default the local program configuration saved along with a phonebook entry will replace the global configuration as soon as a successful connection is made. If this switch is enabled, 'term' will remember the global configuration in effect before the configuration data of a phonebook entry is adopted. As soon as the serial driver loses track of the carrier signal or the user chooses to hang up the line, 'term' will switch back to the previous global configuration.

#### Show fast! macros

If this switch is enabled, the

Fast macro panel

will be opened

whenever the current configuration becomes active (e.g. at startup time).

#### Release serial device when iconified

By default the serial device driver is released when 'term' is iconified. Unfortunately, some modems drop the line when the device is closed so this switch allows you to keep the link.



#### Override transfer path

Each batch file transfer protocol allows you to specify the name of the directory to place the files it receives in. By default 'term' will redirect the files to a directory to be specified in the

Path panel

. If this switch is disabled, the internal settings of the current transfer protocol will be used.

#### Use auto upload panel

Some users found the so-called 'ZModem auto-upload panel' to be invoked whenever 'term' encounters the ZModem inquiry sequence rather disturbing, this switch will allow them to disable this feature.

#### Set 'archived' bit

If enabled, this switch will cause 'term' to set the Archived bit on files transferred using the XPR-interface.

#### Transfer file icons

This switch works in conjunction with the drag & upload feature (see

Transfer panel

). By default, 'term' will upload only the files whose icons are dragged on the main window, if this switch is in effect the icon files will be transferred as well.

#### File comment

This is where the action to perform on downloaded files can be set:

##### Ignore

The file comment will not be touched.

##### File type

The file will be examined and a guess will be made which type of file it is. The file comment will be set to the name of the file type.

##### Source and time

The current BBS name and the time the file was received are placed in the file comment.

#### Use

Use the current settings.

#### Default (phone book only)

Drop the current settings, making a connection to the corresponding phone number will leave the corresponding main configuration entry unchanged.

#### Cancel

Keep the old settings.

---

## 1.37 term.guide/Path panel

### Path panel

In this part of the settings all paths, which 'term' uses to save or load any data, can be determined.

...Uploadpath

...Downloadpath

The directories in which the functions contained in the 'Transfer' menu will search and create files.

Configuration storage directory

The directory that will contain all configuration files (Phonebook, Macrokeys, etc.). The default configuration file is called term.prefs and will be searched in the path defined by the environment variable TERMCONFIGPATH (see Environment variables).

Text editor

Contains the name and search path of the editor used by 'Edit & upload text file' in the Transfer menu.

'term' help text file

This is where the name of the online-help text file is stored. By default this is PROGDIR:term.guide.

Use

Use the current settings.

Default (phone book only)

Drop the current settings, making a connection to the corresponding phone number will leave the corresponding main configuration entry unchanged.

Cancel

Keep the old settings.

## 1.38 term.guide/Translation panel

### Translation panel

'term' is capable of replacing any incoming and outgoing character with custom text. This may come in handy with the numerous incarnations of the dreaded IBM PC font. The control panel to be opened features a large list of buttons, each single one representing a single character. Some characters are shown with their corresponding glyphs, some with their symbolic names and some as plain numbers. Clicking on one of the buttons will bring up a control panel which allows setting the text to

---

be received by the terminal emulation when a certain character is received and the text to be sent when a certain characters is transmitted.

Both texts can consist of standard  
Command sequences  
, except for the  
following commands which are not supported: \a, \c, \d, \g, \i, \p, \u  
and \x.

Please note that the translation does not come for free, terminal input and output speed may suffer.

As of this writing only a few translation table files (see below) are included in the distribution. If you wish to create translation tables for IBM doorway mode, national IBM-PC style font variants, etc. feel free to send them to me. I will try to include them in the next 'term' release.

Currently included in the 'term' distribution are the following translation table files:

ISO-4-(GB).prefs  
British 7 bit (ISO code 4) character set.

ISO-10-(S).prefs  
Swedish 7 bit (ISO code 10) character set.

ISO-11-(S).prefs  
Swedish 7 bit (ISO code 11) character set.

ISO-15-(I).prefs  
Italian 7 bit (ISO code 15) character set.

ISO-16-(P).prefs  
Portuguese 7 bit (ISO code 16) character set.

ISO-17-(E).prefs  
Spanish 7 bit (ISO code 17) character set.

ISO-21-(D).prefs  
German 7 bit (ISO code 21) character set.

ISO-60-(N).prefs  
Norwegian 7 bit (ISO code 60) character set.

ISO-61-(N).prefs  
Norwegian 7 bit (ISO code 61) character set.

ISO-69-(F).prefs  
French 7 bit (ISO code 69) character set.

PC-8.prefs  
Character translation for standard IBM-PC style font. If you wish to use these translation tables, make sure to set the Font type in the  
Terminal panel

---

to IBM-PC style (raw).

Unfortunately, there is no translation available for the Norwegian and Danish variants of the PC-8 character set as I do not yet have a fitting Amiga font available. Similar reasons have yet prevented to implement PC-850 character set support.

## 1.39 term.guide/Function key panel

Function key panel

This control panel allows setting user definable texts for all ten function keys. All texts are considered

Command sequences

, a topic

which will be covered later in this document.

Modifier

All in all 40 keys may be covered with user defined

Command sequences

. As the Amiga keyboard only has ten function-keys this button switches between the modifier keys (Shift, Control, Alt) which, if pressed in addition which a function key, will execute one of the 40 command sequences.

Load

Load the function key settings from a file.

Save

Save the function key settings to a file.

Use

Use the current settings.

Cancel

Keep the old settings.

As the definition of the function keys with command sequences contradicts the standard definition of the four functions keys of a VT-100-terminal, the keys F1-F4, which may be executed by pressing the Shift key and the appropriate function-key simultaneously, are mapped to the standard sequences for function-keys. The user may -- of course -- change these settings.

If an external terminal emulation happens to be active, those function keys the emulation has allocated for itself will be disabled and cannot be edited.

---

## 1.40 term.guide/Cursor key panel

Cursor key panel

This control panel both works and looks similar to the

Function key panel

, the only difference is that it is to assign command sequences to the cursor keys rather than to the function keys. Displayed are the assignments for all four cursor keys and the following buttons:

Modifier

Any cursor key can be pressed along with one of the modifier keys (Shift, Control, Alt). This button will switch between the different assignments.

Load

Load the cursor key settings from a file.

Save

Save the cursor key settings to a file.

Use

Use the current settings.

Cancel

Keep the old settings.

## 1.41 term.guide/Fast macro panel

Fast macro panel

The design and implementation of the settings to be configured in this menu are closely related to the menu entry

Function key panel

discussed before, the only difference to be seen in the fact that ↔  
the

fast! macros are mapped to buttons rather than function keys (more on this topic later in this document, see

Fast! macros

).

Macro list

The list of macros entered yet, to edit one of these, select it by clicking the mouse button with the mouse pointer on it.

Macro

The name of a macro by which it is listed in the fast! macro list.

Macro code

The command sequence (see

---

Command sequences  
) associated with a  
fast! macro. Command sequences are discussed later in this  
document.

#### New

Appends a new macro to the list. The user may then select and  
customize it.

#### Delete

Removes the currently selected macro from the list.

#### Load

Loads the macro list from a file.

#### Save

Saves the macro list to a file.

#### Top

Places the currently selected macro at the top of the list.

#### Up

Moves the currently selected macro one entry up.

#### Down

Moves the currently selected macro one entry down.

#### End

Places the currently selected macro at the end of the list.

## 1.42 term.guide/Hotkey panel

### Hotkey panel

This is where the key sequences used to arrange screens and to  
execute special functions are to be configured.

#### term screen to front

The keys to press to bring the 'term' screen to the front.

#### Buffer screen to front

The keys to press to bring the screen of the  
Text buffer  
process  
to the front.

#### Skip dial entry

As an alternative to the 'Skip' button, pressing these keys will  
skip a dialing entry if the dialing function is currently active.

#### Abort ARexx command

An ARexx script started from within 'term' can be aborted by  
pressing these keys. Use this function only if pressing Control +

---

C does not stop the program execution.

#### Commodity priority

The commodity priority to assign this task to. You may want to change this value if you have more than one program running which uses the same key sequences as 'term'. The program with the higher commodity priority will receive the keystrokes first.

#### Hotkeys enabled

Whether the hotkeys are enabled or not can be toggled by clicking on this button, or by using the Exchange program to be found in the Tools/Commodities drawer.

#### Load

Loads the hotkey settings from a file.

#### Save

Saves the hotkey settings to a file.

#### Use

Use the current settings.

#### Cancel

Keep the original settings.

If any changes made here do not seem to take effect immediately, the user has probably typed a keyword wrong (causing the entire hotkey setup to fail). I'm sorry about this, but the current implementation of hotkey support does not sport error checking.

## 1.43 term.guide/Speech panel

### Speech panel

If enabled, the Amiga speech synthesizer will be used to alert the user of certain actions, such as carrier lost, connection made, etc. This feature makes sense if 'term' is running in the background where the user cannot see what is actually happening on the main screen. By default this feature is disabled.

Note: speech synthesis is no longer available with Kickstart 3.0 and Workbench 2.1!

#### Rate

Speaking speed in words per minute.

#### Pitch

The greater this value, the higher the voice appears to be speaking.

#### Frequency

Voice frequency in Hertz.

---

**Volume**

The volume of the voice.

**Sex**

Enabled female or male voice.

**Speech enabled**

Toggles the activity of the speech synthesizer.

**Speak!**

Speaks a small sample text, note that speech must be enabled for this function to work.

**Load**

Loads the speech settings from a file.

**Save**

Saves the speech settings to a file.

**Use**

Use the current settings.

**Cancel**

Keep the original settings.

## 1.44 term.guide/Transfer panel

### Transfer panel

The transfer routines open an information window in which a number of transfer parameters are displayed. Additionally, the file transfer can be aborted by clicking either of two buttons ('Abort entire transfer' and 'Skip current file'). For most transfer protocols both buttons (abort and skip) have the same effect. Consult the documentation to see if different levels of abort are supported by your favourite transfer protocol.

The following information is displayed in the transfer window:

**Protocol**

The name of the transfer protocol currently running.

**Information**

A list to contain error message, the names files transferred and miscellaneous other messages addressed to the user.

**File**

The name of the file being transferred.

**Next file**

The name of the next file to be transferred.

**Space left**

The space left on the destination device. 'term' will try to

---



calculate the number of blocks the file being received will take on the destination device and display a warning the file in question is probably not going to fit.

Caution: 'term' only makes a very likely guess which may or may not come true. The guess may be wrong if the destination device happens to be a kind of ram-disk which shrinks and expands as memory requirements come and go. Such devices are usually 100% full. In most other cases you will probably be able to make room for the file being received before any space problem turns up.

#### File size

If available, the size of the file.

#### Bytes transferred

Number of bytes transferred yet.

#### Total size

The total size of all files to be transferred.

#### Total bytes transferred

The total number of bytes transferred yet.

#### Files transferred

The number of files transferred yet and the number of files to go.

#### Blocks transferred

Number of data blocks transferred yet.

#### Characters/second

The effective transfer speed in characters per second.

#### Character delay

The delay between two character being sent.

#### Packet delay

The delay between two packets being sent.

#### Packet type

A short description of the data block type employed for data transfer.

#### Block check type

The method employed to verify the integrity of the data blocks being transferred (this usually is a form of cyclic redundancy checking).

#### Block size

Size of a data block in bytes.

#### Expected time

The time the transfer protocol expects the transfer will take.

#### Elapsed time

The time elapsed during transfer.

#### Message

---

A message of the transfer protocol addressed to the user.

Number of errors

The number of errors occurred during file transfer.

Number of timeouts

The number of timeouts occurred during file transfer.

If the currently active transfer protocol provides the necessary information, two bars will be displayed at the bottom of the transfer window indicating the amount of transferred data and of time to go before the transfer is finished.

'term' knows about the Z-Modem data-inquire sequence the remote receiver issues when expecting files. If recognized, this sequence will cause 'term' to display a requester asking for the type of data upload: text or binary. One could call this feature 'auto upload'. You also have the opportunity to select 'Abort' which will transfer the ZModem abort sequence or to click on the 'Ignore' gadget which will plainly ignore the fact that the ZModem inquiry sequence has been recognized. The Z-Modem abort sequence will also be transferred if you select the 'Cancel' button in the file requester to appear after selecting text- or binary-upload.

Some transfer protocols will allow you to enter a default receive path the library is supposed to create files it receives in. On request (see

Miscellaneous panel

) 'term' will ignore these settings and use the settings to be changed in the 'Settings/Paths' (see

Path panel

) menu

instead.

Each file that is received and which does not remain empty is examined briefly to find out about the file type. If recognized successfully and the corresponding feature is enabled, a small comment indicating the file type will be attached to the file. 'term' currently knows about 83 different file types.

If the 'term' main window is opened on the Workbench screen, you can select and drag icons on it in order to upload the corresponding files. A requester will be opened to ask for the upload style (either binary or text).

In case a file transfer terminates with an unrecoverable error (note: the transfer protocol is responsible for reporting error conditions to 'term') the file transfer window will stay open until explicitly closed by the user so the transfer error report list can be viewed.

## 1.45 term.guide/Phonebook

---

## Phonebook

The functions described in the following can be found in the 'Modem' menu and relate to the menu entries 'Phonebook', 'Dial' and 'Redial'.

'term' is equipped with a telephone number management system, the phonebook, which is described in the following lines.

### Name list

The names of all phonebook entries are displayed here.

### BBS name

Name of the last selected telephone book entry.

### Comment

A comment to associate with a phonebook entry.

### Phone number

The telephone number of the last selected telephone book entry.

If a BBS supports multiple lines, the phone number of each line may be entered, each one separated by a vertical bar | character (example: 123456|654321 would cause the dialing routine to dial the numbers 123456 and 654321). The dialing routine will process all these phone numbers before proceeding to the next phonebook entry.

The | character also works for the modem init, modem exit and dial prefix sequences. Whenever the dialing routine dials another phone number from a list separated by bars, it will try to find a matching init/exit/dial prefix sequence. If more phone numbers are specified than sequences are available, it will use the last sequence given (an example: a phone number may be given as 123456|654321|12345, the dial prefix string may be ATDP|ATDT; the dialing routine will call the first number using ATDP123456, the second number using ATDT654321 and the third number, since no special dial prefix is available, again using ATDT12345).

### New entry

Generates a new telephone book entry with standard settings and places it at the end of the telephone book.

### Clone entry

Will duplicate the currently selected phonebook entry and place it at the end of the list.

### Remove entry

Removes the last selected telephone book entry from the telephone book and frees the memory allocated for this entry.

### Dial list

Will pass the list of currently marked phonebook entries to the dialing routine.

### Clear list

Will clear the marks set for each telephone entry in the dialing

---

list.

#### Use entry

Takes over the local configuration settings saved with the currently selected phone book entry. Also installed are the associated password and user name entries.

#### Load list

Loads the contents of a telephone book from a file.

#### Sort list

If any phonebook entries have been selected to be dialed, the phonebook entries will be sorted in the order of dialing. The remaining phonebook entries will be sorted in ascending alphabetical order.

#### Save list

Saves the contents of a telephone book to a file.

#### Copy config

A lot of time can be saved by copying selected parts of the global configuration to a local configuration which is part of a phonebook entry. Selecting this button will invoke a control panel which allows to select which parts of the global configuration should be copied. The control panel also remembers which parts were copied when it was invoked the last time, see

Copy panel  
for more

information.

#### Password

Press this button if you wish to save a special access password with the currently active telephone book file. You will then be asked to enter the password. What you type will not appear on the screen.

To clear an existant password and to save the phonebook file without encryption, just press return when asked to enter the new password.

The next time you save the phonebook data, the password will be encrypted and saved with it, the phonebook data itself will be encrypted using the password.

Whenever an encrypted phonebook file is loaded, it will take longer to load than an ordinary phonebook file, the same applies to saving phonebook data.

#### Print

This button will cause another control panel window to be opened which is to be described under

Printing panel

.

Another list is located at the right hand side of the window. Each entry refers to a control panel to be invoked on the currently selected phonebook entry.

---

## Settings

- Serial
- Modem
- Screen
- Terminal
- Emulation
- Clipboard
- Capture
- Commands
- Misc
- Paths
- Transfer
- Translations
- Function keys
- Cursor keys
- Fast! macros

These entries refer directly to the settings main menu entries of the same name.

## User/Password

This entry will open a control panel in which the password and user name to be used for the current phonebook entry can be entered. Both password and name are made available from within the 'term' ARexx interface to allow auto login script files to set up a connection.

## Rates

'term' will count the minutes you are online and connected to a BBS as soon as a connection is made through the dialing routine. This entry opens a control panel which allows setting the necessary data (see Rate panel).

If you are still online, the 'Dial list' gadget will be disabled. In order to make another call hang up the line first.

To put a phonebook entry into the dialing list, Shift-click (i.e. hold down either shift key, then click once on the list entry) its name. The number appearing to the left of its name indicates the precedence of entries in the dialing list. To remove an entry from the list, Shift-click it again. Instead of Shift-clicking on an entry, the space bar may be pressed as well.

Double-clicking on a name will immediately dial the selected entry.

To dial the list of selected entries, press the 'Dial list' button, control will be passed over to the dialing panel.

As I have been asked several times: For dialing a telephone number the dialing prefix specified for this telephone number is used. If the MNP-error correction for a certain mailbox has to be specifically switched on via the dial string, this has to be done in the modem settings for this mailbox and not in the global settings of 'term'. The 'Modem init string' and 'Modem exit string' entries of the telephone book can also be used for initialisation.

---

## 1.46 term.guide/Rate panel

### Rate panel

'term' will count the minutes you are online and connected to a BBS as soon as a connection is made through the dialing routine. As soon as the connection is lost or you hang up, 'term' will use the information to be specified in this control panel to calculate the amount of money to be paid for the call.

### Pay/unit

The amount of money to be paid for each single time unit when online. This fee must be given in the smallest currency unit available (pence, cents, centimes, etc.).

### Seconds/unit

This is where you enter how many seconds each time unit lasts.

There are two different groups of the two entries listed above available: one for the first unit and one for all following units. So, if you only pay for the call you make but not for the time you spend making it, just enter the fee in the first group and set the second group to zero.

### Days and dates

This list contains the default rate settings and exceptions for certain dates and days of the week. Each line displays the type of the entry and a comment (separated by the '>>' character). The following types are available:

#### Day(s)

Settings for certain days of the week

#### 12. Jan (example)

Settings for a specific date

If there is no special type available for an entry, it's probably the default settings you are dealing with. These settings are used whenever 'term' cannot find an entry for the current day.

For each entry in this list there is at least one associated starting time available which defines when the associated rate settings are to be used. You will find the time settings in the list titled 'Time'. To add a new time use the 'Add time' button, to edit an existing entry, use the 'Edit time' button. To remove an entry, press the 'Remove time' button.

### Add date

Will invoke a control panel to create a new rate entry to be used on a specific date. Use the sliders and button to select the day the settings will be valid for.

The control panel will allow you to enter nonexistant dates, such as '31. Feb' so you will have to make sure that the date in question really exists.

#### Add day(s)

Will create a new rate entry referring to one or more days of the week. Use the buttons of the control panel to select the days the current settings will be valid for.

#### Import

Much work can be saved if the rate settings for the current phonebook entry are imported (or copied) from a different phonebook entry. To do so, select this button. The control panel to be opened will display the list of phonebook entries available and three buttons:

#### Replace rates

The rate settings of the current phonebook entry will be replaced by the settings of the selected entry.

#### Append rates

The rate settings of the selected entry will be appended to the current phonebook entry.

#### Cancel

Will abort the selection.

Whenever a rate entry is selected, the corresponding parameters ('Pay/unit' and 'Seconds/unit') can be edited. If the entry refers to a certain date or a specific day of week three additional buttons are made available:

#### Edit

Just as the labels says, will allow you to modify an entry after it has been created.

#### Clone

Will duplicate the current rate entry and append it to the list.

#### Remove

Removes an entry from the list.

## 1.47 term.guide/Copy panel

### Copy panel

This control panel allows you to select which parts of the global configuration to copy into the currently selected phonebook entry.

#### All

Selects all parts.

#### Clear

Clears the current selection.

---

#### Copy to all

The selected parts will be copied to all phone book entries. If any phone book entries are selected when this action is to be performed, only the selected entries will be affected.

#### Copy

This is where you select from which source the configuration information will be copied:

##### Global configuration

Parts of the currently active global configuration will be copied.

##### Defaults

When going online, instead of overriding the currently active global configuration with the supplied local phone book configuration the corresponding global configuration will be left unchanged.

## 1.48 term.guide/Dial panel

### Dial panel

The following information about the dialing process is displayed:

#### Calling

The name of the telephone book entry belonging to the number being dialled. If it is just a telephone number the string -- Unknown -- is shown, meaning that the name of the mailbox is unknown.

#### Comment

This is where the comment corresponding to the current dialing list entry is displayed.

#### Number

The telephone number being dialed or just dialed.

#### Next

The name of the telephone book entry which will be processed next if no connection is established. If no further entry exists, -- None -- will be displayed.

#### Timeout

A counter which is decreased every second and which reflects the time remaining to establish a connection or to cycle through the dial queue again.

#### Attempt

This field shows the number of unsuccessful cycles made through the dialing queue to establish a connection.

#### Message

A message to the user. This can be:

---



Dialing...

A dial is in process.

Line is busy.

The dialed number is engaged.

Incoming call!

The modem has been called from another modem.

Incoming voice call!

The modem is receiving a call which was not originated by another modem.

No dialtone detected!

The modem was unable to detect any dialing tone on the line, it may possibly be not connected.

Connection established.

Just as the name says...

Maximum number of dial retries reached!

Just as the name says...

Dial attempt timeout.

The time available to establish a connection has been reached or exceeded.

Redial Delay...

Pause until the next cycle through the dialing queue.

Additionally three buttons can be found in the input field which initiate the following functions.

Skip call

With this function the current dialing attempt is cancelled and the next number is processed. If no succeeding telephone number exists 'term' waits for the next cycle through the dial queue or until 'Skip call' is pressed again.

There also is a hotkey combination available to accomplish the same effect.

Remove

This button works in part similar to the 'Skip call' button. Additionally, it removes the current phonebook entry from the dialing list.

Go to online

If the line is very noisy, the connection to a mailbox has been made but the CONNECT signal has been lost, you can use this button to switch directly to the online mode of the modem. This will also start the pay unit counter and the dial queue will be exited.

Abort dialing

Operation of this button exits the dial queue (leaving the dial queue intact) and ends the dialing process.

---

If a connection is successfully made the corresponding entry in the dial queue will be removed.

Selecting the close gadget will close the window and cause the phone book panel to be reopened.

## 1.49 term.guide/Printing panel

Printing panel

This control panel is part of the phone book. It is opened whenever the Print button is selected and allows for setting the output options.

Output file or device

This is where you enter the name of the file or device (such as PRT:) the phonebook printout is to be sent to.

Plain text

If enabled only the plain and bare information text will be printed, else text attribute control sequences will be sent as well.

Include...

Each switch determines whether the corresponding phonebook entry information will be included in the printout.

Use

Will start printing the phonebook contents.

Cancel

Returns to the phonebook.

## 1.50 term.guide/Text buffer

Text buffer

The text buffer is a function which continually stores text displayed on 'term's main screen, so that the user can inform himself about the received text at any time.

General characteristics

General information on the text buffer.

Operation

How to operate the text buffer?

---

## 1.51 term.guide/General characteristics

### General characteristics

The size of the text buffer is managed dynamically so that for every new line which is read new memory must be allocated. So the size of the text buffer is limited only by the amount of the available memory. It is recommended that the text buffer is emptied periodically to avoid using the entire free memory.

If there is insufficient memory to place a new line into the text buffer, the first line will be deleted to make room for the new line.

## 1.52 term.guide/Operation

### Operation

The contents of the text buffer can be paged through using the keys for moving of the cursor (Shift + Cursor keys moves page by page, Control + Cursor key jumps to the beginning or end of the text buffer). Additionally, the numeric keypad keys are overlaid with jump and paging functions (corresponding to the inscriptions/graphics on the front of the keys).

Additionally there is another menu whose functions should be explained briefly:

#### Search

A search function is called which searches from the topmost line on the screen downwards for an entered search string. Upper- and lowercase are ignored by this function. If the search string is found it is displayed and highlighted.

#### Repeat search

Continues the search process started with 'Search'. The previously entered search string is carried over.

#### Go to main screen

Switches to the main screen of 'term'.

#### Clear buffer

Clears the contents of the  
Text buffer

.

#### Close buffer, Quit

Closes the  
Text buffer  
screen but leaves the contents unchanged.

## 1.53 term.guide/Clipboard

### Clipboard

Cut & paste functions are available on the main screen, the buffer screen and the review buffer. Here is how to use them:

#### Buffer screen

Use the mouse to point to the first character you wish to send to the clipboard, hold down the select button, drag the mouse to the last character you wish to copy and release the button. The text marked will be transferred to the clipboard.

Holding down the Control key while clicking on a character will feed the single character into the input stream, it will not be buffered in the clipboard.

#### Main screen

Use the mouse to point to the first character you wish to send to the clipboard, hold down the select button, drag the mouse to the last character you wish to select and release the button. Select the 'Copy' menu item (see

Edit

menu) to transfer the text to the clipboard. Instead of dragging the mouse you may also double-click on a single word to select it.

Holding down the Control key while clicking on a character will feed the single character into the input stream, it will not be buffered in the clipboard.

#### Review buffer

Use the mouse to point to the first character you wish to send to the clipboard, hold down the select button, drag the mouse to the last character you wish to select and release the button. Press Amiga + C to copy the selected text to the clipboard.

To paste the clipboard contents, i.e. feed them into the terminal input stream, either select the 'Paste' menu item (see

Edit

menu) or

press Amiga + V. In order to send the clipboard contents along with a Paste prefix and Paste suffix hold down any Shift key when selecting the Paste menu entry or when selecting text with the mouse (this works both with the main screen and the

Text buffer

screen).

Hold down one of the Alt keys and press the left mouse button to make 'term' emit a number of cursor move sequences which will position the on-screen cursor at the spot where you clicked the mouse.

In standard string editing gadgets a solution had to be found to preserve the line editing functions while still supporting menu shortcuts. To undo any changes made press Amiga + Q, to clear the string editing gadgets press Amiga + X. Menus associated with the

shortcuts Amiga + Q/X are called by holding down any Shift key along with the Amiga keys (i.e. Shift + Amiga + Q will select the 'Quit' menu item if available).

Clipboard functions are also available within string gadgets: press Amiga + C to copy the contents of the gadget to the clipboard and press Amiga + V to insert the current clipboard contents at the current cursor position.

## 1.54 term.guide/Command sequences

### Command sequences

Each string sent directly to the modem is a command sequence. This includes telephone numbers, modem initialisation strings, function key assignments, etc. In addition to the normal text strings various other commands are supported which will be described in the following section.

Backslash  
The backslash @{\ub}

Caret  
The caret ^

Tilde  
The tilde ~

## 1.55 term.guide/Backslash

### Backslash

\  
Generates a single backslash.

\a  
Executes an ARexx command (all text to follow this character).

\b  
Generates a backspace (deletes the character to the left of the cursor).

\c  
Calls a main menu entry, the menu entry to be called is determined by the argument to follow; this is either a six digit number (example: \c 010203 would call subitem 1, item 2, menu 3) or the name of the menu entry enclosed in single quotes to call (example:

---

\c 'about' would call the 'About...' menu entry, the search is case-insensitive and only compares the characters given).

\d

Executes an AmigaDOS command (all text to follow this character).

\e

Generates the escape character (ASCII code 27).

\f

Generates a form feed (skip to beginning of the next page or clear the screen).

\g

Places the string to follow this character in the clipboard.

\i

Feeds the contents of the clipboard into the input stream.

\n

Generates a line feed.

\p

Feeds the password of the telephone book entry into the input stream of the last made connection. The password is automatically cleared for security reasons when the connection is broken.

\r

Generates a carriage return.

\t

Generates a tab jump.

\u

Similar to the \p command, the \u command will feed the current user name into the input stream.

\x

Generates a break signal (as with the 'Send break' menu entry).

\^

Generates a caret character.

\\*

The code to follow the asterisk determines the character to produce. This can be any three digit number or a symbolic name from the following list (1):

NUL, SOH, STX, ETX, EOT, ENQ, ACK, BEL, BS, HT, LF, VT, FF,  
CR, SO, SI, DLE, DC1, DC2, DC3, DC4, NAK, SYN, ETB, CAN,  
EM, SUB, ESC, FS, GS, RS, US, SP, DEL, SS2, SS3, DCS, CSI, ST,  
OSC, PM, APC, NBS and SHY

If none of the mentioned combinations is recognized the character which follows the @{ub} will be fed into the input stream without any changes.

---

----- Footnotes -----

(1) EOU may be implemented in a future release

## 1.56 term.guide/Caret

Caret

This character is used to change the following character to a 'control character'. So the sequence ^J will become a Line feed and ^I becomes a tab jump. The character which follows the ^ has to be located between @ and [, otherwise it is fed into the input stream without changes.

## 1.57 term.guide/Tilde

Tilde

This character causes the program to pause for exactly half a second before it continues to process the following commands.

## 1.58 term.guide/Fast! macros

Fast! macros

In implementation and design the fast! macros are closely related to the function key macros (see

Function key panel

). If invoked by

selecting the corresponding menu entry, a window will open on the right hand side of the screen sporting a scrollable list of macros (the contents of this list can be edited using the

Fast macro panel

). When a

list entry is selected, the associated command sequence (see

Command sequences

) will be executed.

By using the fast! macros it is theoretically possible to control a BBS just by mouse, provided that you have the appropriate macros in your fast! macro list.

The fast! macro panel can be resized and acts just like the main 'term' window: menu items can be selected and characters entered are sent to the serial driver.

## 1.59 term.guide/Packet window

### Packet window

In this window a line can be edited before it is sent. All the usual editing functions known from standard input fields are available (Shift + cursor left/right jumps to the start/end of the line).

Additionally, some extended functions exist which are performed by pressing a cursor key together with the Shift or Control key:

Control + Cursor left

Jumps to the next word.

Control + Cursor right

Jumps to the previous word.

Cursor up

Shows the last entered command in the input line.

Shift + Cursor up

Shows the very first command entered so far.

Cursor down

Shows the next entered command (if you moved back for some commands before).

Shift + Cursor down

Shows the very last command entered so far.

This string gadget has a buffer where all previously entered commands are stored ('Command history'). You can page through this buffer, load and save it and individual lines can be recalled. As with the

Text buffer

restrictions that apply to the

Text buffer

are valid for this buffer.

The input line also has a menu which offers the following functions:

Load history

Loads the contents of the input line buffer from a file. Each stored line in this file can be recalled and sent.

Save history as...

Saves the contents of the input line buffer to a file.

Clear history

Simply releases all previously stored commands and the memory used by them.

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Other window

Switches to the main screen of 'term'.

Quit

Closes the window (corresponds to clicking the close gadget of the window).

Every character entered into this window is shown immediately so that those things where it is better that they should not appear on the screen (like passwords for a mailbox) should be entered in another way.

The content of every input line is interpreted as a command sequence and therefore can also contain control characters.

If a line taken from the input buffer is sent without change it is not stored in the buffer again ('true history' as known from 'ConMan').

The contents of the input buffer are cleared automatically after the window is closed. Under no circumstances are the contents maintained until the next call!

Provided that the packet window is large enough, a list to contain the command line history will be displayed.

## 1.60 term.guide/Environment variables

Environment variables

Information which is to be available the next time the program is run is placed as AmigaDOS variables in the directory ENV: and ENVARC: by 'term'.

The variables used by 'term' can be used and manipulated by other programs transparently. In detail these variables are:

TERMCONFIGPATH

The name of the directory in which all information used by 'term' is placed (standard configuration, telephone book, etc.). The default settings file name is ENVARC:term.

TERMWINDOW

The window definition which can also be entered in the program via the menu item

Settings

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xpr...

The standard settings used for the corresponding transfer protocol (xprzmodem, xprkermit, etc.).

xem...

The standard settings used for the corresponding external terminal

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emulation library (xemvt340, xemascii, etc.).

## 1.61 term.guide/Gift-Ware fee

### Gift-Ware fee

The development of 'term' required considerable expense. The effort to find out by trial and error and with a little help from the DevCon-Disks and the Includes & Autodocs the operating principles of some routines would alone be worth a remuneration to the author (it's simply bad luck if the Atlanta-DevCon records arrive with considerable delay). The author is susceptible to all kinds of donation and gifts so long as it is assured that they are useful to him (these nice little sacks with elephant food are better sent to the Hanover zoo). Therefore anyone pleased by 'term' or who works with the source code is welcome to remunerate my programming efforts as he/she thinks that it matches my efforts - a lot of thanks! If you have got no ideas yet, here is a (by no means complete) list:

- Old CinemaWare games -- with the exception of Defender of the Crown, The King of Chicago, Sinbad, It came from the desert TV-Sports Basketball and TV-Sports Football
- Old Activision, Electronic Arts and Epyx games
- Scenery disks for the SubLogic Flight-Simulator II -- except for Japan and USA #9
- The films The meaning of life, Jabberwocky, Brazil, The Fisher King or Time Bandits on a PAL-VHS video cassette
- A CD by the Beatles, Jackson Browne, Weather Report, Paul Simon (1971-1985), Eric Clapton (-1988), Al DiMeola (1977-)
- A CD by Steely Dan (Can't buy a thrill, The early years, Berry Town, Old regime, Stone piano, You go where I go, Founders of Steely Dan, Sun Mountain) or by Donald Fagen (The Nightfly, The New York Rock & Soul Revue, Teahouse on the tracks)
- A book by Michael Crichton, Bruce Chatwin or Steven Meretzky

My address:

Olaf Barthel  
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D-3000 Hannover 71

Federal Republic of Germany

Internet: olsen@sourcery.mxm.sub.org

Would those people looking at the source code to extend it or do some modifications here and there please contact me before publication so

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that our efforts can be coordinated.

## 1.62 term.guide/Index

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Abort dialing                         Dial panel

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All                                       Copy panel

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\a	Backslash

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\b	Backslash
\c	Backslash
\d	Backslash
\e	Backslash
\f	Backslash
\g	Backslash
\i	Backslash
\n	Backslash
\p	Backslash
\r	Backslash
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\x	Backslash
\\	Backslash
\^	Backslash
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