



**JavaOne**<sup>SM</sup>

Sun's Worldwide Java Developer Conference

# Cryptography and Security

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# Overview

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- Security for the Java Platform
- Security Futures
  - Digitally Signed Code
  - Security API
- Secure Java Apps
  - Understanding Java Security
  - Example: Jeeves, a Java HTTP Server



# Secure Java Platform

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- Java as a complete platform
  - for the Internet
  - for your applications
- Key design principles
  - Open
  - Simple
  - Complete



# Openness

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- Public Specifications
- Source Code Available
- Interoperability and Standards



# Simplicity

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- Clean design
- Ease of development for
  - custom security
    - Security Manager
  - complex security
    - Key Management
    - Digital Signatures
    - Encryption



# Completeness

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- Built-in language security
  - Safe language
  - Extensive security information available
  - Flexible security models
- Security API
  - Comprehensive library for security-related functionality



# Security Futures

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- Digitally signed code
  - Trust and partial trust
- Security API
  - To write secure applications







## The Meaning of Signatures

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“The cardholder acknowledges receipt of the goods and/or services in the amount of the Total shown hereon and agrees to perform the obligations set forth in the Cardholder’s agreement with the issuer.”



# The Meaning of Trust

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- What does trust mean?
  - Complete freedom, supervised freedom
- How to decide trust?
  - Authorship, endorsement, rating etc.
- Digital signatures express assertions
  - Labeling systems refine assertions



## The Simple Example

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- “I fully trust software signed (published) by DoomSoft, Inc.”
- The code itself is signed by AcmeSoft, Inc.
- The code is allowed to do anything
- This is the shrink-wrap model of trust



# Assertions

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- “This code is published by DoomSoft, Inc. It comes with no guarantees.”
- “This code has been found to be free of viruses by UL.”
- “This code was rated five stars by PCWeek of 1/1/96.”
- “James thinks this code is good.”



# Capabilities

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- Can read all files in /opt/doomsoft
- Can connect to all IP addresses except 128.152.\*.\*
- Can use my spare CPU cycles
- Can do anything



# Policies

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## **Policy = Assertions + Capabilities**

- Code published by DoomSoft can read files in /opt/doomsoft/
- Code certified by UL can connect to all IP addresses except 128.152.\*.\*
- Code that James thinks is good can do anything



# Nuts and Bolts

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- Simple model at first, but...
- Signing Java Archives (JAR)
  - Signatures of classes, images, sounds, etc.
- Support for
  - Multiple Schemes (DSA, RSA,...)
  - Multiple Signatures



## Nuts and Bolts...

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- `javakey` to handle signing and key management
- Based on Security API
  - Key management
  - Signature code





# Security API

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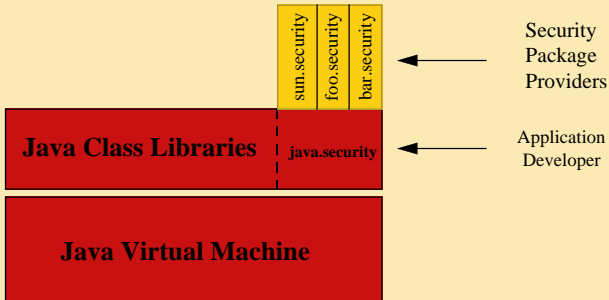
## An API for Network-Centric Security

- Uniform interface to security services
  - Digital Signature
  - Encryption
  - Key Exchange
  - Utilities (Hash, PRNG, Bignums, etc.)
- System support for critical functions (e.g. key management)



# Security API Architecture

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# Security Package Providers

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- Developers do not call into Security Packages directly
- Flexibility and pluggable security
  - adding better implementations
  - adding better algorithms
- Security Packages must be signed



# Key Management

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- System key management
  - Secure storage
  - Extensible key information
- Public and private keys
  - Indexed by entity and algorithm
  - Not handled by applications directly
- Session keys
  - Can be persistent



# Digital Signature

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```
Signature dsa = new Signature("dsa");  
// joe is an Entity object from keydb  
dsa.initialize(joe);  
byte[] sigBytes = dsa.sign(document);  
or  
boolean valid = dsa.verify(document,  
    sigBytes);
```

document and sigBytes are byte[].



# Encryption

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```
SymmetricCipher des = new
    SymmetricCipher("DES");
// say we generate a random session key
byte[] sessionKey = des.initialize(new
    CryptoRandom());
byte[] ciphertext =
    des.encrypt(document);
or
byte[] cleartext =
    des.decrypt(document);
document, ciphertext and cleartext are
    byte[].
```



# Export Issues

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- Security Packages must be signed
- Policy for signing is public and open
- Exportable API
- Exportable applications



# Release and Schedule

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- Key management, digital signatures and encryption first
- Secure channels and key exchange to follow





## For more information

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<http://www.javasoft.com/>  
[security-api@javasoft.com](mailto:security-api@javasoft.com)



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# Playing in the Sandbox

*Marianne Mueller,  
JavaSoft*



# Overview

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- Sandbox model
- Sandbox implementation
  
- Writing a security manager
- Extending the sandbox



# Sandbox model

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*Application policy* defines sandbox borders

*Application* implements border checks



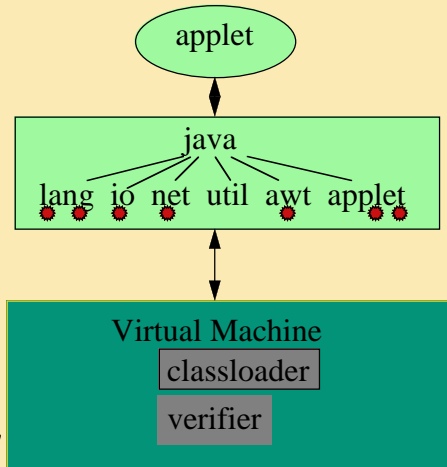
## Sandbox model: HotJava



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- Applets barred from client file system
- Applets can only phone home
- Applets cannot load libraries
- Applets cannot exec processes
- Applets cannot examine properties



# Sandbox implementation



 *security check*  
 *system security*



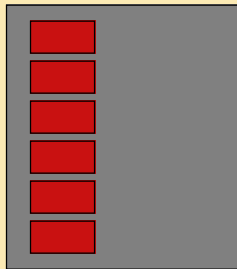
# Sandbox implementation

- Security checks
- AppletSecurity.java

```
SecurityManager s;  
• s = System.getSecurityManager();  
• if (s != null) {  
    s.checkConnect(host, port);  
}
```

```
• s.checkRead(filename);
```

```
• s.checkExec(command);
```



~50 • 's

~15  's



# Sandbox implementation: language features

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- Classes declare and implement types
- Strong typing
- Access modifiers
- Memory management
- Misc: arrays, strings, no preprocessor,  
no `#define` `private` `public`, no `goto`





# Sandbox implementation: classloader

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- Classloader enforces namespaces
- Policy: applets can't create classloader
- Classloader invokes verifier



# Sandbox implementation: verifier

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- Invoked on downloaded classes
- `java -verify`
- Verifier has 4 passes
  - Classfile verification
  - Type system verification
  - Bytecode verification
  - (runtime) Type and access checking



## Sandbox implementation: fixes

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- DNS name resolution
- Verifier (/absolute/path)
- Classloader (exception, private)
  
- Hostile applets - working on hooks to monitor and kill wayward applets



## Getting beyond penetrate & patch

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- Model VM, language, policy
- Verify against specification
- Security assessment
  - External software integrity review
  - Internet community's scrutiny of source code
  - Internal scrutiny
- Security Compatibility Test Suite
- Implementor's Guidelines



# Writing a security manager

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- Decide policy
- Minimize code for enforcing policy
- Insert checks
- Subclass `java.lang.SecurityManager`
- Publish policy and tests



# Jeeves: Servlet Security

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- Jeeves servlets
- Local servlets
- Network servlet sandbox
- Signed servlets *and the tools that love them*
  - List of trusted signatures
  - Allow/don't allow unsigned servlets
  - Allow/don't allow signed servlets
  - Parameterized attributes



# Jeeves: Security Manager

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- Servlet sandbox
  - Identify origin of servlet ==> Policy
  - Network unsigned servlets
  - Network signed servlets



# Jeeves: unsigned servlets

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- HTTP requests and responses
- Server's file system
- Server properties files
- Server dynamic configuration
- Servlet dynamic management
- Inter-servlet communication





# Jeeves: signed servlets

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- Open Policy
  - Treat signed servlets as file servlets
  - Full access
- Configurable Policy
  - Define short list of parameterized attributes
  - Allow administrator to grant/deny servlet requests for additional capability



# Jeeves: signed servlets

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- Configurable Policy

<b>attribute</b>	<b>parameter</b>	<b>check</b>
read(filename)	String	* Strings immutable * Access authorization
socket(host,port)	int, int	* DNS name resolution
<i>any</i>		



## Try this at home

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- Verifier model
- Type system model
- Capabilities system
- Experimental application policies



## Where we are today

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- JDK 1.0.2 (May 96) - fixes classloader, DNS, verifier bugs
- Jeeves alpha (summer 96) - signed servlets only, signed and unsigned in beta timeframe
- JDK 1.1 - signed applets, signed servlets