

AGES 3-6

SIX INTERACTIVE
GAMES & ACTIVITIES

MULTIMEDIA CD-ROM
MAC & WINDOWS



BY IMSI



K E V I N

THE KANGAROO

EXPLORE THE LAND DOWN UNDER WITH YOUR NEW FRIEND KEVIN.



BY IMSI

Living Media

Get inspired all over again with this new, more actively interactive CD-ROM title from Living Media. Each of our programs, and our new company, was created with one purpose: to make learning fun. With ideas and images more colorful and entrancing, Living Media is super nourishment - for your mind. Gray matter indeed!

Our eleven years' success in software development and publishing makes us confident that you and your families will find as much inspiration using our products as we feel in bringing them to you.

System Requirements:

To Use Kevin the Kangaroo on a PC , you need:

- A multimedia PC (386SX or higher)
- MS DOS™ 5.0 or higher
- Windows 3.1™ or higher
- 4MB of RAM (8 MB RAM recommended)
- CD-ROM drive, audio board, stereo headphones or speaker
- Mouse
- Video card with 640 x 480 and 256 colors
- Minimum 1.5 MB free hard disk space.

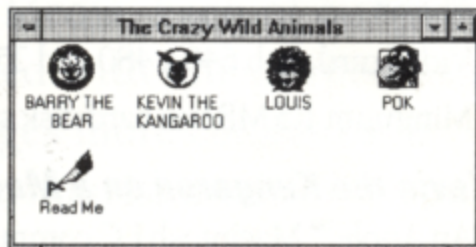
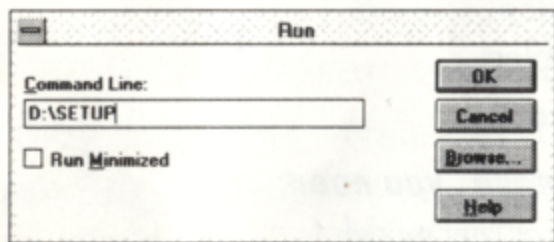
To Use Kevin the Kangaroo on a Macintosh , you need:

- An Apple™ Macintosh LC computer or later model
- 2.5MB of RAM
- System software 6.0.7 or later
- 32-Bit QuickDraw™
- QuickTime™ software version 2.0 or later
- Macintosh-compatible CD-ROM player
- 13" or larger color monitor.

Getting Started on the PC

To install **Kevin the Kangaroo**, insert the **CD-ROM** disk and select **File | Run** from the Windows™ Program Manager. Type **D:\Setup** (insert the letter that represents your CD-ROM drive) and click the **OK** button. The program installs and the program group **Crazy Wild Animals** is added to the Program Manager.

To run **Kevin the Kangaroo**, open the **Crazy Wild Animals** program group and double-click the **Kevin the Kangaroo** icon. Follow the easy to understand instructions.



Getting Started on the Macintosh

Insert the CD-ROM disk into the appropriate drive and double-click the **Kevin the Kangaroo** icon to start the program.

If QuickTime™ 2.0 is not installed in your System Folder, find the **QuickTime** icon, drag it into the **System Folder** and restart your computer. When this is done, insert the **CD-ROM** disk and double-click the **Kevin the Kangaroo** icon.

- **Note:** Quit all other applications to make sure you have enough memory to run **Kevin the Kangaroo**. Also, this program will not work with virtual memory enabled.

Exploring Kevin the Kangaroo

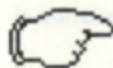
Click on any **Kangaroo** in Kevin's family portrait to play a game. Each time "Namatjira" the young Aborigine tells you something interesting about the life of the Kangaroos.



Click this icon to return to the previous screen.



If your mouse pointer turns into a **hand** that points up, click the object and it will come to life.



If the **hand** points to the right, click the object and you will go to another scene. A spinning globe means you are moving to another scene.



When the mouse pointer looks like a **ladybug**, the object it is not active. Keep searching.

Adjusting the Volume



Click this image on the first scene of the program to set the volume.

Quitting

To leave the Kangaroo family from any screen, enter **Command + Q** on the Macintosh or **Alt+F4** on the PC. If you are on the first screen with the kangaroo family portrait, you can click on the **ladder** beneath the family portrait to exit.

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- Kevin the Kangaroo
- Louis the Lion
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