

ECOQUEST - THE SEARCH FOR CETUS!!!!

You play the role of young Adam, who join Delphineus, the dolphin on a quest to find the great whale, King Cetus. First you must gain the trust of the citizens of Eluria before they help you. Next you are to fulfill the prophecy of the Oracle and to save Eluria.

You begin the quest at your home. Talk with your father. Look at the seagull. Poor thing, it's covered with oil. Take the detergent and the rag beside the box. Pour some detergent on the rag and use it to clean the seagull. Before your father leave, he'll pass you a bottle of fertilizer and a transmitter. Look at the tank of water. It's full of oil, pour some of the fertilizer inside and let the bacteria eats up the oil. Look at the cage, the gerbil is thirsty. Get the water beside the cage and give it to the gerbil.

Take the letter on the chair. It contains your certificate and a membership card. Take the letter on the chair and dump it in the recycle box. Look at the computer. Look at it a second time to play King Quest V. Get the aluminum can on the table and throw into the recycle box. Pick up the trash bag. Look at the blackboard. Click on the individual part of the drawing for more details.

It's time to leave the room. Open the door with the combination number 9731. You are now inside the swimming pool. Read the instructions on the blackboard. Talk to dolphin a few times. Get mackerel from the bucket and feed the dolphin a few times. Go inside the pool and ride the dolphin. Get the Frisbee and throw it at the dolphin. Play with the dolphin until it starts talking. Talk to it. It's name is Delphineus. Throw the Frisbee at the dolphin a few more times. Look at the propeller and see how it was kept safe. Pull the lever beside the gate to open the hatch. The dolphin will then swim away.

DAYS PASSED...

The dolphin has return. Open the cabinet and get the swimming gear. Wear the swimming gear and enter the sea. Swim around until you reach the cruiser. Pick up all the rubbish with your trash bag. Pick up the bottle.

NOTE: I did not manage to stop the cruiser oil leak, maybe you can figure it out yourself.)

Swim to the left until you see an island. Put on your oxygen tank and dive into the water. Swim in the weed until you have found the city of Eluria.

Swim to Eluria. Pick up the iron cage and gather all the rubbish.

Enter the temple. Get the bronze couch shell. Swim outside. Look at the statue with the trident. Give the couch shell to the servant, take the trident. Go to the temple again. Use the trident to poke the three eyes. The Oracle appears, talk to it. Arrange the mosaic. The Oracle will then ask you three riddles and tell you to click on the picture to answer it. For

my case the 3 answers are : MAN, FISH and LOVE. (I don't know whether everytime the same riddles will be asked or not) The oracle will tell you to gain the trust of the citizens of Eluria before it tell you the prophecy.

Swim outside. Enter the building with a few pillar. Talk to the golden mask. Turn the pillar until all 9 parts are in the correct position. Talk to the hermit crab, Superfluous. Exit.

Swim to royal garden. Pick up all the trash. Use the fertilizer to remove the oil from the coral. The lobster, Demeter, will appear and give you a healing potion. Pick up the oily shell that have just fallen. Exit.

Swim to fish department. Pick up all the trash, and get the cotton cloth. Use the cotton cloth to clean the oily shell. Exit.

Go to find the hermit crab and give the shell to it. It will give you a badge.

Swim to the fish department. The watchman, Gregarious, will appear when you try to enter any of the department. Show the badge to it to gain entry. At this time, a blowfish was caught in a plastic bag. Push it into it's apartment. Remove the plastic bag from it. The blowfish, Narcissus, will give you some sea urchin.

Enter the apartment of the angelfish, Epidermis. Talk to it. Use the sea urchins to eat up the algae from the plant. You get a sharp shell as a reward.

Look for the apartment of the swordfish, Hippocrates. Cut the six pack rings using the shell. You receive a fish bone tweezer as a reward. Pick up the 6 pack rings. Cut it with the shell and then trash it.

Look for Erraneous, the turtle apartment. Talk to it. Pull the string out of it mouth and use the fish bone tweezer to remove the balloon. The turtle will give you 4 screws. Put the balloons into your trash bag.

Look for the watchman apartment. Talk to it. Follow it to the surface. Talk to fisherman. Use the 4 screws on the cage and then use it to fix the propeller.

Return to the fish apartment. Pick up the water pump and remove the additional trash. Enter Olympic, the lionhead fish apartment. Remove the chlorine bottle and use the water pump to clean up the chlorine. Talk to lionhead fish, get a spine from it.

Now, you are ready to attend the meeting. After the meeting, get the gold mask. Enter the temple. Show the gold mask to the Oracle and it will give you the prophecy. Exit Eluria.

Swim to the giant head. Pick up the mirror and remove all the trash. If you have clean up all the rubbish in the game, you receive a certain award and gain some additional points.

Swim right until you reach the anemone, enter the cave there. Look the a key on the skeleton. Pull the pike out (twice). Open the chest to free the crab. Swim out the cave. Get the key. Too late, the red fish swallowed it. There is no need to follow the red fish immediately. So, do the following task when you reach appropriate screen.

At the octopus place, pull the cable. Then show the mirror to the octopus and then get the cable.

At the submarine, use the trident to open the box to get the floating bulb. Pick up the fish lure. Open the storing cabinet behind the seat and get the hacksaw, trash the hammer head.

Swim to the toxic cave, touch the red fish. It's will swim back to the anemone.

At the octopus, use the bottle on the octopus. Hide inside the plant and watch what happened. The octopus has opened the bottle for you. Get the bottle.

Swim back to the anemone, the red fish is being eaten by the anemone. Use the fish lure on it. Since the anemone can only can't digest the key, it got vomit out. Get the skeleton key.

Go to the giant head. Use the bottle on the ear to catch the flashlight fish.

Swim to the toxic cave. Release the flashlight fish to light up the cave. There is a brick wall inside the cave. Remove the brick one by one until you see something among the rocks. Look at the rock, there is a metal box hidden there. Use the oily rag to ease the lock, and then open it with the skeleton key.

There is a suit inside, get it and wear it. Enter the hole. Attach the followings together: floating bulb, transmitter and cable. Then tied them to the barrels of toxic.

Wait for the divers to clear up the toxic...

Swim through the toxic cave to reach the boat. Use the trident to open the cabin door. Watch out, flesh-eater is behind you. Swim all the way until you are caught in the drift net. Use the shell to cut yourself free. In the meantime, the dolphin is captured by flesh-eater.

Swim to the boat, use the trident to open the cabin door. Enter the cabin door and follow the cable until you found King Cetus. Talk to it. Swim

away until you see the full view of it. Click the hand on Cetus mouth to enter its mouth. Use the hacksaw to cut the harpoon shaft. Swim outside and pull the shaft out. Use the healing potion on the wound to save Cetus.

Follow Cetus to the boat. Swim to the manta's cave when Cetus is fighting with it. Use the shell to cut the drift net to free the Delphineus. Swim outside. Use the spine to attack flesh-eater. Note that you must attack at the right time. When you have strike the manta, Cetus will defeat it.

From here onwards, just sit back and watch the ending.

Well Done !!! You have completed the game.