

PRINCE OF PERSIA!!!!

These are some basic techniques for playing the game.

- When jumping, ALWAYS hold down the button. You will never know when you shall slip or fall short of the jump. Also, make yourself as close as possible to an edge before you jump so you can get maximum distance.
- When fighting, the most effective way is to use the standard block-and-hit technique. To do this, wait till the opponent strikes, block by pressing up, then immediately press the button and the character strike and get a better chance of hitting the opponent.
- Inspect every room for secret passages. There are many in this game and you will not be able to finish it without finding them. To find them, jump up and down to look for any floor passages. Jump up and hit the ceiling to look for any ceiling passages.
- Doors don't stay open forever. Once you step on a step block, the doors will start to close... that is unless something is on the step-block.
- Learn to distinguish step-blocks from the floor.
- After you complete each level (after Level 2), save the game. When you die, restart by pressing Control-R and then press Control-L to resume your game. This will allow you to save a lot of time considering that you WILL die.
- Don't be afraid to explore. In order to win the game, you must explore every detail of the game and not miss anything on any level.

NOTE: * means that there is an energy expander on that level.

LEVEL 1

Your first level is very easy. Get the sword, which is to the left from where you start and then go to the exit which just to the right of where you start. Practice your sword techniques on the guard. Remember to watch for unstable floors.

LEVEL 2 *

Straightforward. Watch out for floor spikes. Beware of the blue potion which will DECREASE your life count. There is an energy expander here so don't forget to get it.

LEVEL 3 *

This will be one of the toughest levels. From where you start, go to the right and climb to the top using the center segment. Now, you must do a jump of faith to the right. You will find that there is a floor when you land. You will also discover a step-block which will open the gate far to the left. There is also a energy expander in the area to the right. When you are ready, jump on the step-block and BURN RUBBER to the left! You will have little time before the door starts to close. Do a running jump over the large hole then one final jump near the door and hang on to that ledge. Hopefully, the door will almost be closed so you can pull yourself up. After that, it is very straightforward. When you confront the "LIVE"

skeleton, keep hitting until it falls off the ledge. Then climb down after it and keep hitting it until it falls to it's doom.

LEVEL 4 *

Very straightforward. Watch out for loose floors and be sure to get the energy expander. When you confront the mirror, you will have to execute a run-jump through it. You will pass through but your shadow will come out the other side and will create a lot of trouble for you.

LEVEL 5 *

Straightforward. There is an energy expander here but you will soon find out what will happen to it. You will have to experiment with this level before you can finish it.

LEVEL 6

Straightforward. Beware of the master guard (he is fat) for he will slice you up if you are not good enough. At the end, your shadow will create mischief once more...

LEVEL 7 *

You start out falling so press the button to grab onto the ledge. Continue onto the right until you reach the ledge with a large hole with another ledge far to the right. Climb down the ledge, fall, and grab onto the ledge. Continue to the right. If you can't continue, go back and fall down another ledge for it will lead you to the same place. When you drink the blue potion, the room will turn purple and you will turn green. Run off to the left and you will float slowly down... DO NOT go into the exit because there is an energy expander just to the right.

LEVEL 8

Straightforward but very hard. Be quick but be patient for a friend of the princess will help you.

LEVEL 9 *

If you drink the blue potion, your vision will be distorted. To regain normalness, find another blue potion and drink it. Be sure to get the energy expander.

LEVEL 10

You will have to knock out many ceiling and floor blocks.

LEVEL 11 *

Very simple. Be sure to get the energy expander.

LEVEL 12

The last level. I will not provide you hints because it would truly take the fun out of the game. You must use skill, agility, strength, courage, and trust to get past the level. You are probably stumped on the shadow. Remember, your shadow cannot harm you in anyway. Although it might seem to, it is really the sword that is harming you. Just push the joystick

up and you will put away your sword. Your shadow will mimic you of course. Walk into your shadow and you will become one person again. Your shadow is merely a reflection of yourself and hence will try mimic you. Then you will need to do a jump of faith to the left. Yeah, I know there is nothing there, but trust me. You have to do a running jump and that's the only way to make it. Continue on and you will do battle with your final opponent, Jaffar... Jaffar is an awesome fighter. In order to beat him, you will need to use the block-strike technique. Also be careful of the fallen board behind you.

ENTER THE FINAL DOOR AND RUN TO THE PRINCESS.