POLICE QUEST II - THE VENGEANCE!!!!!

INSIDE PERSONAL CAR:

- 1. Type "look car" & "get keys"
- 2. Type "open glove box"
- 3. Type "look in box & "get card"
- 4. Type "turn card over" (combo to locker)
- 5. Type "exit car" or use function keys
- 6. Type "look coat" (read msg. about money clip)
- 7. Walk to police station door
- 8. Type "unlock door"
- 9. Walk to homicide office and enter
- 10. Walk to captain Fletcher halls desk anytime type "look desk"
- 11. Type "look paper" (the passwords for the computer are Miami, ice-cream, pistachio)
- 12. Walk to rear wall and type "look wall"
- 13. Type "get key" (key to unmarked car)
- 14. Type "look bulletin board" (read msg. about shooting scores)
- 15. Walk to desk and type "sit down"
- 16. Type "look basket" (read msg. about subpoena)
- 17. Type "unlock desk drawer"

INSIDE DESK DRAWER:

- 18. Type "get wallet"
- 19. Type "look wallet"
- 20. Type "search wallet" (find dive card)
- 21. Type "get letter" & "read letter"
- 22. Type "close drawer"
- 23. Type "stand up"
- 24. Walk out of homicide office

HALLWAY:

25. Walk to door just right of homicide office

LOCKER ROOM:

- 26. Stand in front of first locker on the left wall
- 27. Type "open locker"
- 28. Combination (36-4-12)

INSIDE LOCKER:

- 29. Type "get gun"
- 30. Type "get cuffs"
- 31. Type "get ammo"
- 32. Type "close locker"
- 33. Type "load gun" or use function key
- 34. Walk out of locker room

HALLWAY:

35. Walk over and face the front side of counter (not the booking counter)

- 36. Type "look counter"
- 37. Type "unlock bin" (read msg. about field kit)
- 38. Type "get kit"
- 39. Type "close bin"
- 40. Walk toward right side of the picture and enter shooting range

SHOOTING RANGE:

- 41. Walk up to counter (talk to officer kin mills)
- 42. Type "get ear protectors"
- 43. Walk to sliding glass and enter booth area
- 44. Walk to any open booth and type "look booth"

INSIDE SHOOTING BOOTH

- 45. Type "put ear protectors"
- 46. Type "raise gun" or use function key
- 47. Use directional keys to adjust aim
- 48. Type "fire gun" or use function key

NOTE: Fire at least twice in order to develop a pattern. You can shoot a total of 7 times before reloading. You can reload once. For more ammo you must see weapons officer. One clip has to be empty before weapons officer will give you ammo, in order to reload. Type "load"

- 49. Type "lower gun" or use function key.
- 50. Type "view" to view target
- 51. Type "adjust gun"

NOTE: The sights will have to be adjusted up and/ or down, to within 7 pixels of where you are aiming for a successful adjustment. When sights are properly adjusted you will get a message telling you.

- 52. Type "replace target"
- 53. Type "back"
- 54. Type "leave"
- 55. Exit through sliding glass door
- 56. Walk to counter and type "get ammo"
- 57. Type "return ear protectors"
- 58. Walk out of shooting range

HALLWAY:

59. Walk over and enter homicide office

HOMICIDE OFFICE:

- 60. Learn from captain that Jessie Bains has escaped (captain will order you to get a mug shot and investigate.)
- 61. Walk over and stand in front of file cabinet
- 62. Type "open file cabinet"

INSIDE FILE CABINET:

- 63. Type "Bains"
- 64. Type "take mug shot"
- 65. Type "close file"
- 66. Type "close file cabinet"
- 67. Exit homicide office

NARCOTICS OFFICE:

- 68. Enter door on left
- 69. Type "talk man" (speech is slow due to drugs)
- 70. Type "help man"
- 71. Type "talk to man"
- 72. Exit narcotics office

HALLWAY:

73. Exit hallway into parking lot

PARKING LOT:

- 74. Walk to rear of unmarked car, first one on the left
- 75. Type "open trunk"
- 76. Type "put kit in trunk"
- 77. Type "close trunk"
- 78. Walk to drivers door
- 79. Type "unlock door"
- 80. Type "open door" or use function key

INSIDE UNMARKED CAR:

- 81. Type "drive to jail" (series of messages from dispatch)
- 82. You will automatically exit the car

JAIL PARKING AREA:

- 83. Walk over and stand in front of gun lockers
- 84. Type "open locker"
- 85. Type "put gun"
- 86. Type "lock locker"
- 87. Walk to the right side of the door
- 88. Type "push buzzer"
- 89. Type "open door"
- 90. Type show id"

JAIL:

- 91. Walk to booking counter
- 92. Type "describe pate's car"
- 93. Type "ask for file"
- 94. Type "Bains

LOOKING AT FILE:

- 95. Type "get mug shoot" (more recent picture)
- 96. Type "close file"
- 97. Repeat step 93
- 98. Type "pate"

- 99. Type "turn page"
- 100. Take down information about jailer's gun
- 101. Type "close file"
- 102. Type "see witness"
- 103. Walk over to visitors screen, (witness will walk out)
- 104. Type "talk witness"
- 105. Walk out of jail

JAIL PARKING LOT:

- 106. Walk to gun lockers
- 107. Type "open locker"
- 108. Type "get gun"
- 109. Walk to drivers door of unmarked car
- 110. Type "open door" or use function key

INSIDE UNMARKED CAR:

111. Type "drive to station"

NOTE: Prior to arrival at location, dispatch will send you to oak tree mall

112. Type "drive to mall"

OAK TREE MALL:

- 113. Walk to the rear of the unmarked car and face the trunk
- 114. Type "open trunk"
- 115. Type "get kit"
- 116. Walk to the passengers door of jailer's car, lower right car
- 117. Type "open door

INSIDE JAILERS CAR:

- 118. Type "dust glove box"
- 119. Type "use tape"
- 120. Type "open glove box"
- 121. Type "get holster"
- 122. Type "get bullets"
- 123. Type "close glove box"
- 124. Type "close door"
- 125. Program control (officer Baines brings a lady to you)
- 126. Type "ask about car"
- 127. Walk to trunk of unmarked car
- 128. Type "open trunk"
- 129. Type "put kit in trunk"
- 130. Type "close trunk"
- 131. Walk to the driver's door of the unmarked car
- 132. Type "open door" or use function key

INSIDE UNMARKED CAR:

- 133. Type "radio dispatch"
- 134. Type "drive to station"

NOTE: Prior to arrival at location, dispatch will send you to cotton cove.

135. Type "drive to cotton cove"

NOTE: Msg. from partner waging a bet

- 136. "you're on!" Is highlighted so press "enter"
- 137. You will automatically exit car

COTTON COVE:

- 138. Walk over and type "question jogger"
- 139. Walk to left side of screen and enter the middle scene
- 140. Type "draw gun" or use function key
- 141. Walk toward the middle of the screen
- 142. When Bains appears, type "fire gun" or use function key
- 143. Walk to far to left and enter "left" scene
- 144. Immediately walk up the screen (to avoid being run down)
- 145. After Bains flees the screen in the stolen car, wall back to your car
- 146. Walk to driver's side of unmarked car
- 147. Type "enter car" or use function key
- 148. Type "radio dispatch"
- 149. Read messages from dispatch
- 150. Type "exit car" or use function key
- 151. Walk to rear of unmarked car
- 152. Type "open trunk"
- 153. Type "get kit"
- 154. Walk all the way into the far left scene
- 155. Walk to garbage can
- 156. Type "search trash"
- 157. Type "get clothes"
- 158. Type "look clothes"
- 159. Type "read name tag"
- 160. Walk to the river's edge and to the left
- 161. Type "look down"
- 162. Type "take sample of blood"
- 163. Type "get footprint"
- 164. Type "take picture of scene"
- 165. Walk back to unmarked car
- 166. Walk to the driver when he shows up
- 167. Type "dive in river" (diver will ask for card)
- 168. Type "search wallet" if you haven't already
- 169. Walk to the van and face sliding door

INSIDE VAN:

- 170. Type "get tank 1" (or 2 or 3)
- 171. Type "check air supply", repeat until you find the full tank
- 172. Type "get vest"
- 173. Type "get belt"
- 174. Type "get mask"
- 175. Type "get fins"

- 176. Type "get wet suit"
- 177. Type "exit van" the computer will take over

UNDER COTTON COVE:

- 178. A successful dive is worth
- 179. Swim to the middle of the scene and type "look down"
- 180. Type "get badge"
- 181. Type "look badge"
- 182. Swim into the scene to the left
- 183. Swim to the middle of the scene and type "look down"
- 184. Type "get knife"
- 185. Swim to the right and through the middle scene into the right scene
- 186. Swim to the right side in the middle and type "look down"
- 187. Type "move rock"
- 188. Type "look hand"
- 189. Type "remove body" the program will take the body out for you

COTTON COVE:

- 190. Walk to the right into the middle scene, the program will change you back
- 191. Walk back into the scene on the right with a car and gelepsi
- 192. Walk to the rear of the unmarked car
- 193. Type "put kit"
- 194. Type "close trunk"
- 195. Walk to driver's door of the unmarked car
- 196. Type "open door" or use function key
- 197. Wait for Keith to enter the car
- 198. Type "use radio"
- 199. Read message about the coroner being dispatched
- 200. Type "use radio"
- 201. Type "drive to station"
- 202. Type "drive to airport"

AIRPORT:

- 203. Walk to the rear of the unmarked car, type "open trunk"
- 204. Type "get kit"
- 205. Walk to the black car (2nd on down for the unmarked car)
- 206. Stand at the front of the car and type "look plate"
- 207. If not type "look vin" inside of the stolen car for a
- 208. Walk to the passengers side of the stolen can and type "open door"

INSIDE STOLEN CAR:

- 209. Type "dust rear view mirror"
- 210. Type "use tape"
- 211. Type "close door"
- 212. Walk to the rear of the unmarked car
- 213. Type "put kit"
- 214. Type "close trunk"
- 215. Walk to the driver's door of the unmarked car
- 216. Type "open door" or use function key

INSIDE UNMARKED CAR:

- 217. Keith will enter the car
- 218. Type "radio plate"
- 219. Type "exit car" or use function key
- 220. Walk to the top of the screen (toward the airport)

AIRPORT:

- 221. Walk to the pole located on the left of the crosswalk
- 222. Type "push button"
- 223. Walk across the street using the cross walk

NOTE: A girl will approach you selling flowers

- 224. Type "buy rose"
- 225. Walk into airport

INSIDE AIRPORT (TICKET COUNTER):

- 226. Walk to the second ticket agent (woman)
- 227. Type "show id"
- 228. Type "show mug shot"
- 229. Type "look passenger list"
- 230. Walk to the upper left of the screen and enter the next scene

CAR RENTAL COUNTER "SIVA":

- 231. Walk up to the rental agent, type "show id"
- 232. Type "show mug shot"
- 233. Type "look rental list"
- 234. Walk back to the ticket counter scene and into the restroom

INSIDE RESTROOM:

- 235. Walk to the middle stall, type "enter stall"
- 236. Type "look toilet"
- 237. Type "remove lid"
- 238. Type "look in tank"
- 239. Type "remove gun"
- 240. Type "exit stall"
- 241. Walk to the electric hand dryer on the wall
- 242. Type "turn on dryer"
- 243. Type "dry gun"
- 244. Walk out of the restroom and out of the airport

AIRPORT FRONT:

- 245. Walk to the traffic signal
- 246. Type "push button"
- 247. Walk across the street
- 248. Walk to the bottom of the screen to the unmarked car

AIRPORT PARKING LOT:

249. Walk to the drivers side of the unmarked car

250. Type "open door" or use function key

INSIDE UNMARKED CAR:

251. Type "radio gun" and "radio rental car"

252. Type "drive to station"

POLICE STATION PARKING LOT:

253. Walk to police station door, type "open door"

POLICE STATION HALLWAY:

254. Walk to booking counter

255. Type "book evidence"

256. Type "book revolver"

257. Type "book fingerprint"

258. Type "book thumb print"

259. Type "book knife"

260. Type "book blood"

261. Type "book plaster cast"

262. Type "book bullets"

263. Type "book jail clothes"

264. Type "book holster"

265. Type "book badge"

266. Walk into homicide office

267. Type "look computer" & "turn on computer"

COMPUTER:

268. Type "dir"

269. Type "cd"

270. Type "criminal"

271. Type "dir"

272. Type "cd"

273. Type "vice"

274. Type "Miami", then type "dir"

275. Highlight "Wilkens" (hit the "return" key

276. Type "cd"

277. Type "personnel"

278. Type "pistachio", then type "dir"

279. Highlight "Pratt"

NOTE: Find out about the drug use

280. Type "exit"

281. Walk out of homicide office into narcotics office

NARCOTICS OFFICE

282. Walk to the left front desk

283. Type "help man"

284. Type "talk to man"

285. Walk to homicide office

HOMICIDE OFFICE

286. Walk to the desk and type "sit"

287. Type "look basket"

288. Type "use phone"

289. Type "411"

290. Type "Lytton"

291. Type "Marie Wilkens"

292. Type "555-4169"

293. Type "hello"

294. Type "OK"

295. Type "stand up" and walk out of police station

POLICE STATION PARKING LOT:

296. Walk to your private car and type "open door"

297. Type "drive to restaurant"

298. Type "open door" or use function key

299. Walk into restaurant

INSIDE RESTAURANT:

300. Walk to Marie's table

301. Type "sit"

302. Type "talk Marie"

NOTE: Waiter will come out to take your order

303. Type "meatloaf"

304. Type "give flower"

305. Type "kiss Marie"

306. Type "look Marie"

307. Type "kiss Marie"

NOTE: It will take the waiter some time to bring the food

208. Type "eat food"

209. Type "bring bill"

POLICE STATION PARKING LOT:

310. Type "get keys" & "exit car"

311. Walk to the police station's door and type "open door"

HOMICIDE OFFICE:

312. Walk over and stand at the captain's desk

313. Walk to the key board and type "get key"

314. Walk out of police station into parking lot

POLICE STATION PARKING LOT:

315. Walk to unmarked car

316. Type "unlock door" & "open door"

317. Type "drive to warehouse"

WOODY ROBERTS MURDER SCENE:

- 318. Type "open trunk" & "get kit"
- 319. Walk to the rear of the victims car
- 320. Type "get blood" when near blood or
- 321. Type "get blood" when look your looking in the trunk
- 322. Type "dust trunk for prints"
- 323. Type "take pictures"
- 324. Type "look trunk"

INSIDE TRUNK:

- 325. Type "look face"
- 326. Type "look hand"
- 327. Type "get corner"
- 328. Type "read corner"
- 329. When coroner arrives, type "remove body"
- 330. After coroner leaves with body, type "look trunk"
- 331. Type "search trunk"
- 332. Type "get paper"
- 333. Type "close trunk"
- 334. Go to rear of unmarked car
- 335. Type "put kit"
- 336. Type "close trunk"
- 337. Walk to unmarked car and type "open door"

UNMARKED CAR:

- 338. Type "drive to motel"
- 339. Program control takes you out of the car.

MOTEL PARKING LOT:

- 340. Walk to manager's window
- 341. Type "talk to man"
- 342. Type "show id"
- 343. Type "show mug shot"
- 344. Type "ask about William Cole"
- 345. Walk to car, type "enter car

INSIDE UNMARKED CAR:

- 346. Type "radio warrant"
- 347. Type "radio backup"
- 348. Type "exit car"
- 349. When officer enters screen walk up to the officer and type "get warrant"
- 350. Walk to manager's window's window and type "show warrant"
- 351. Type "get key"
- 352. Walk to and stand on the right side of the motel door
- 353. Type "use key"
- 354. Walk to rear of car, type "open trunk"
- 355. Type "get kit"

356. When the tear-gas clears walk into the motel room

INSIDE MOTEL ROOM:

- 357. Walk to the near corner of the bed
- 358. Type "look floor"
- 359. Type "take sample"
- 360. Walk to the back of the bed
- 361. Type "look under bed"
- 362. Type "get tube"
- 363. Walk to nightstand and type "open drawer"
- 364. Type "get envelope"
- 365. Type "look envelope"
- 366. Type "read letter"
- 367. Walk to restroom
- 368. Type "look around"
- 369. Type "look sink"
- 370. Type "get card"
- 371. Type "look card"
- 372. Walk out of motel

MOTEL PARKING LOT:

- 373. Walk to rear of unmarked car, type "put kit"
- 374. Type "close trunk"
- 375. Walk to car, type "enter car"
- 376. Type "drive to Marie's"

OUTSIDE OF MARIE'S HOUSE:

- 377. Walk up to the front door and type "get note"
- 378. Type "read note"
- 379. Type "look handwriting"
- 380. Type "open door"

INSIDE MARIE'S HOUSE:

- 381. Type "look sofa"
- 382. Walk to the stuff on the floor, type "look floor"
- 383. Type "look ashtray"
- 384. Type "get paper" (hit list)
- 385. Walk out of the house, walk to the unmarked car

OUTSIDE OF MARIE'S HOUSE:

- 386. Walk to unmarked car, type "open door"
- 387. Type "drive to station

POLICE STATION PARKING LOT:

- 388. Walk to the police station's door
- 389. Type "unlock door"

HALLWAY:

- 390. Walk to booking cage
- 391. Type "talk man"

- 392. Type "book evidence"
- 393. Walk to the door just right of the cage, type "open door"

BURGLARY OFFICE:

- 394. Walk to the first desk (Jim Simpson)
- 395. Type "talk man"
- 396. Type "ask about shotgun"
- 397. Type "ask about prints"
- 398. Walk into homicide office

HOMICIDE OFFICE:

- 399. Walk to the desk and type "sit down"
- 400. Type "use phone"
- 401. Type "411"
- 402. Type "steelton"
- 403. Type "police"
- 404. Type "407-555-2677
- 405. Type "talk to man"
- 406. Type "warn Colby (it should hang up, if not hang up)
- 407. Type "407-555-3323"
- 408. Type "talk man"
- 409. Type "warn Colby"
- 410. Press esc to hang up
- 411. Type "look message basket"
- 412 type "stand up"
- 413. Walk into shooting range

SHOOTING RANGE:

NOTE: Before leaving the station you have to adjust you gun (for step-bystep instructions, see the first shooting range then walk to the unmarked car.

- 414. Walk to unmarked car, type "open door"
- 415. Type "drive to airport"

AIRPORT PARKING LOT:

- 416. Walk to rear of unmarked car, type "open trunk"
- 417. Type "get kit" & "close trunk"
- 418. Walk to the top of the screen (toward airport)

AIRPORT FRONT:

- 419. Walk to the pole located on the left of the crosswalk
- 420. Type "push button"
- 421. Walk across street using the cross walk
- 422. Walk into airport

INSIDE AIRPORT:

- 423. Walk to ticket agent
- 424. Type "buy ticket to steelton"
- 425. Keith will telephone for authorization

- 426. Type "buy ticket to steelton"
- 427. Walk to upper left of the screen and enter next scene
- 428. Ride up elevator
- 429. Walk to metal detector
- 430. Type "show id"
- 431. Board plane

INSIDE AIRPLANE:

- 432. Take front seat next to Keith
- 433. Type "sit down"
- 434. Type "fasten seatbelt"

NOTE: After takeoff, msg. from the captain you may remove your belts

- 435. Type "remove seatbelt"
- 436. Stewardess will offer drinks
- 437. Type "order water" (or coffee or beer or wine)

NOTE: If you drink more than two alcoholic drink you will be drunk and will not be able to kill the hijackers

438. Type "call stewardess" to get more drinks

NOTE: You can't move until the stewardess breaks free from the hijacker

- 439. After stewardess breaks free and fall to the floor, type "stand up"
- 440. Type "draw gun" or use function key
- 441. Type "fire gun" or use function key

NOTE: When the first hijacker hit the floor the second one will come out from the cockpit door

- 442. Type "fire gun" or use function key
- 443. Walk to masked skyjacker
- 444. Type "search masked hijackers pockets" (wire cutters)
- 445. Walk to the other man and type "search turban" (instruction to defuse bomb)
- 446. Walk to the rear of the plane and enter the restroom
- 447. Type "look dispenser"
- 448. Type "open dispenser"

INSIDE DISPENSER:

- 449. Type "cut yellow wire"
- 450. Type "cut blue wire"
- 451. Type "cut purple wire"
- 452. Type "connect yellow wire"
- 453. Type "cut white wire"
- 454. Cut yellow wire"
- 455. Type close dispenser"

NOTE: After defusing the bomb you will return to your seat and program take control. Sonny and Keith will be flown to steelton pd.

456. Walk to lieutenant's office

NOTE: He will give you a series of msg.

- 457. Walk to table
- 458. Type "look table"
- 459. Type "get radio"
- 460. Walk out of lieutenant's office all the way to the left screen
- 461. Program control will take you to steelton park

STEELTON PARK:

462. Walk to top of screen into the next scene

NOTE: The mugger can appear in any scene, when he does

463. Type "use radio"

NOTE: Keith will show up with mugger in handcuffs

- 464. Walk to mugger and type "read rights"
- 465. Type "question man"
- 466. Walk to right side of the screen into next scene

STEELTON PARK SEWER ENTRY SCENE:

- 467. Walk to right side of the little hill, near lower middle screen
- 468. Type "look down"
- 469. Type "open cover"
- 470. Type "look sewer"
- 471. Type "climb down ladder"

SEWER:

- 472. Walk into the adjacent scene to the right (walking on the lower side of the sewer)
- 473. Keep walking into the next scene (on the right)
- 474. Turn right walking down the screen walk into the next scene (make sure your on the left side of the screen)

NOTE: Ignore the msg. of "having difficulty breathing"

- 475. Continue walking down the screen into the next scene
- 476. Turn and walk into the scene on the left (make sure you're on the top side of the sewer)
- 477. Stand in front of the cabinet and type "open cabinet"
- 478. Type "get gas mask"
- 479. Turn around, cross the sewer to the lower side, walk back into the next scene
- 480. Type "wear gas mask"

- 481. Walk to the right, turn the corner, and walk down the screen into the next scene
- 482. Continue walking down the screen into the next scene (avoid open man hole)
- 483. Turn the corner to the left and stop (make sure you're on the top side of the sewer)
- 484. Walk to the left of the screen into the next scene
- 485. Walk to the control room door
- 486. Walk into the control room

CONTROL ROOM:

- 487. Walk to Marie
- 488. Type "keep quiet"
- 489. Type "untie Marie"

NOTE: Make sure your gun is drawn and loaded

490. Walk to and hide behind the large pipe on left

NOTE: Allow timer to expire and Bains will enter scene

491. Type "fire gun" or use function key

NOTE: You must shoot Bains at least twice in order to kill him. He must be must be close enough to you for a hit. Remain behind the pipe when shooting him.

- 492. The "death angel is killed"
- 493. Program will take control through the ending sequence.