

ditto.hyper

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Chapter 1

ditto.hyper

1.1 DiskInfoTools V2.0

```
===== ↵
D I S K   I N F O   T O O L S   V 2.0
```

```
      B Y
```

```
S A N E   S O F T       S H A R E W A R E
```

```
      Barney Blankenship
=====
```

Tools to help you manage your disk space (and stay sane!).
Without further introduction, the four tools are:

```

      PieChart Directory Usage
      A nice utility if you use a
      colorful Workbench (be sure and show this one to your friends)
```

```

      Duplicate Finder
      Identifies the duplicate files on
      your disk(s). Find out how redundant your files are.
```

```

      Compare Directory
      Something to compare two disks
      or directories. You may want to use this to verify what you
      put on a disk before mailing it.
```

```

      Verify Directory
      Helps to detect a variety of problems
      ranging from file corruption to viruses.
```

```
- * - - * - - * - - * - - * - - * - - * - - * - - * - - * - - * - - * - - * - - * - -
```

If you had version 1.0, you may want to read:

What's New

If you have used DiskInfoTools enough to know you want to keep it ←

you will want to:

Register Your Copy

And for those folks that need things spelled out:

Liability & copyright

DiskInfoTools was made with SAS/C and a GUI developer GadToolsBox ←

For quick and easy GUI development, GadToolsBox is **great** ;).

(E-mail Jaba for GadToolsBox info at jaba@desert.wlink.nl).

1.2 To Register DiskInfoTools...

Support good shareware... with your contributions. If you use a shareware utility frequently, you should register.

If you have not already registered you should send \$8 in either USA cash, USA check or USA money order to:

Barney Blankenship
3194 Holly Hall
Houston, TX 77054 USA

Note that registration is done once only... future versions are included in the one time registration fee.

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1.3 Pie Chart Directory

```
----- ←
||                                     ||
||           P I E   C H A R T   D I R E C T O R Y           ||
||                                     ||
-----
```

The PieChartDir tool can provide you with a quick, easy to understand picture of what directories take up how much space on a directory or drive. The pie chart has always been the best form of showing parts of a whole, and PieChartDir uses it effectively along with an interactive legend and a bar gauge. The pie chart provides a quick cue to spot large directories, and the bar gauge shows the displayed directory's relationship to the whole. In addition to the pie chart, the actual percentages and bytes of each displayed item are shown.

When "piedir" starts it brings up a directory requester for the "top" directory to scan. This would typically be the "root" directory of a drive so you could review a drive's entire contents. If you select

a subdirectory of a drive, PieChartDir will only scan that subdirectory and the directories below it. Once you "OK" the selected "top" directory, "piedir" will begin scanning the drive. A window will appear with the number of directories that have been scanned as they are scanned. This feedback is provided for large directories that take a while to scan (the changing number shows that PieChartDir is busy working).

After PieChartDir has finished scanning the directory structure, it displays a pie chart, a legend, and a bar gauge. The pie chart and legend show the current directory and its subdirectories, in order of largest to smallest. The legend boxes and corresponding slices are drawn in size order (largest first, top down on the legend, counter clockwise starting at 3 o'clock in the pie chart). In contrast, the current directory file size is always shown as the top most item. The current directory file size represents only the files in the directory... a total size includes the shown subdirectories. The "total size" is shown to the right of the legend in the bar gauge.

A legend box may be "clicked" to show that subdirectory. The path of the current directory shown is displayed in the upper left corner. Click the top legend box "Current (click=parent)" to go up a directory (when you are at the directory you started out at the "(click=parent)" is not shown and you may not go up). The bar gauge to the right of the legend displays the percentage of the shown directory total compared to the top (the pie shows the subdirectories relative to the current directory, and the bar gauge shows the current directory relative to the top directory).

```

A simple example:
  GUI
  Some concerns:
  WARNINGS
  Extra information:
  NOTES
  Back to Contents

```

1.4 PieChartDirectory Warnings

```

----- ↩
||           P I E   C H A R T   D I R E C T O R Y           ||
||           W A R N I N G S                               ||
-----

```

Two color and LORES Workbench display modes are not supported. Note that extremely large directories may take a few minutes to scan. In addition, drive speed is an issue (floppy drives are especially slow). Although no abort is provided during the scan, PieChartDir should never take too long to scan a drive and does not use very much RAM (your multitasking should not be significantly impaired).

There seems to be display glitch when drawing is occurring while the

screen is moved. This is most commonly seen on a Workbench that has a bigger page size than display size (a virtual screen). I have attempted to solve the problem in the software by not allowing multitasking during the pie slice fill operation. This helps but does not eliminate the problem completely. If a display glitch occurs and the screen is messy, resize the window and/or select another window to get the display redrawn. As a note, the fix does not seem to cause problems with tasks such as music playing and downloading (it's a minor inconvenience).

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1.5 PieChartDir Notes

```
----- ↩
||           P I E   C H A R T   D I R E C T O R Y           ||
||                               N O T E S                               ||
-----
```

Empty or insignificant subdirectories (< 1%) are ignored. In addition, the directory structure size in the AmigaDos file system is not included as part of the directory totals (other utilities may report more space is used than PieChartDir does).

PieChartDir uses fill patterns for slices that are drawn after the Workbench palette colors are used... a four color Workbench will produce a pie chart with more fill patterns and fewer solid colors.

PieChartDir detects file and directory links and ignores them. This tool is intended to show you where the biggest directories are, and including links would conflict with this purpose.

PieChartDir provides limited resizing to show more subdirectories. If the screen height is bigger than 200 (productivity, LACE, or virtual), you will be able to resize the window larger to view more directories (only if the pie is not already filled). Also, the pie chart itself will grow somewhat when the window is made larger. Conversely, PieChartDir allows you to resize the window height smaller, which will show a smaller pie chart and fewer subdirectories (as few as four).

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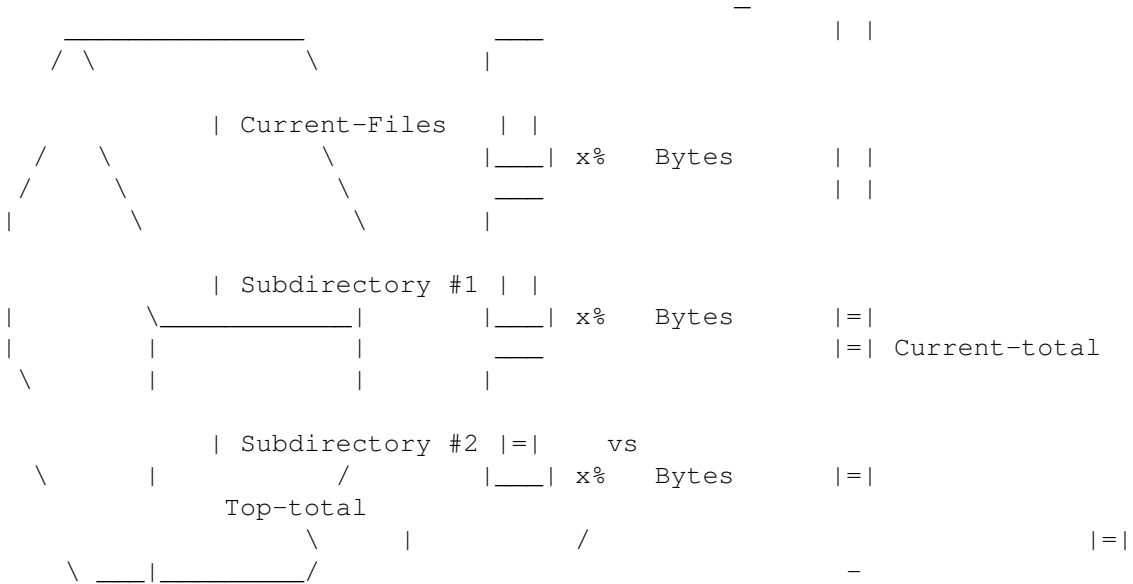
1.6 PieChartDir GUI



|| P I E C H A R T D I R E C T O R Y ||

->

Current-displayed



The "Current-displayed" is the currently displayed directory. This corresponds with what subdirectories are shown in the pie chart, the pie chart legend, and the "gas gauge" at the rightmost area of the window. The Current-displayed is not clickable, it just indicates the full path location you have selected. Click on the legend buttons to descend into subdirectories.

The pie chart shows the relative size of the subdirectories in the "Current" directory organized by size (largest first). The exception to this display ordering is that Current-Files are always shown first, regardless of their actual percentage of the total area (in some cases, the slice may not be visible). The legend to the right of the pie chart shows each slice in the order that it is displayed, with a colored box to help identify the slice. The slices are drawn starting at 3 o'clock (zero degrees radian) and continuing counter clockwise around the circle.

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1.7 PieChartDir Current-Files



|| P I E C H A R T D I R E C T O R Y ||


```

      | Subdirectory #1 | | | | | |
|      \_____|      |___| x%   Bytes      |=|
|      |_____|      |___| Current-total  |=|
\      |_____|      |___|
      | Subdirectory #2 |=|   vs
\      | /          |___| x%   Bytes      |=|->
      Top-total
      \      | /
\ _____/          -          |=|

```

The "Current-total vs Top-total" is the size in bytes and percentage (respectively) of the "Current-displayed" directory total versus the total of the entire area scanned (the original directory specified when starting PieChartDir). This percentage is reflected by the filled area in the vertical gas gauge. The more filled in the gauge is, the larger the current directory is relative to the Top directory.

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1.10 Compare Directory

```

||          C O M P A R E   D I R E C T O R Y          ||

```

The CompareDir tool is a comparison utility that can help you determine what has changed between two directories or drives. This can be useful in determining how significant a software upgrade is, determining if something has corrupted your files, or seeing what has changed since an archive was made.

CompareDir compares two directories and lists the differences in four windows... files only in the first directory, files only in the second directory, different files, and identical files. The file comparison is binary... protection and date are ignored. The initial window has a place to enter the two directories or drives to compare, controls for limiting how deep the compare goes, and a control for limiting what files are compared.

The directory entries may be selected by using the directory requester to the right of the string gadget. The "How Deep" controls determine if and how many subdirectories below the directories specified are also compared. Turning off "All" allows entering the number of subdirectory levels compared (entering 0 will not include any subdirectories in the compare). The "Only compare files with suffix" controls allows limiting the comparison to particular files (entering ".c" would only compare files like "main.c" and "graphics.c"). Click COMPARE when you are ready to begin the comparison.

W A R N I N G S

Comparing large identical directories can be time consuming, as each byte of every file is verified. CompareDir detects file and directory links, and excludes them from comparison. Note that this may result in what appears to be at first glance missing files or additional differences. The intent of CompareDir is to show a comparison of `_file_` information, and therefore links are excluded.

N O T E S

CompareDir is the oldest of the three and has been used extensively. My original version runs in Hewlett Packard UNIX. I also ported it to MS DOS at one point. All three versions are extremely handy because the operating systems do not provide a command to compare directories so easily.

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1.11 Duplicate File Finder

|| D U P L I C A T E F I L E F I N D E R ||

The DupFinder tool is a duplicate file finder that can help you find unnecessary copies of files on your drive. Duplicates are found even if the duplicate files are named differently, have different dates, or different protection. DupFinder will scan the drive or directory of your choice, locating all the duplicate files within or below that directory.

The starting window has selections for the top directory and what files to ignore. Because this is meant to help save drive space, the default search will ignore files < 2000 bytes and all files ending in ".info" (icon files). Duplicates of small size are very common (for example, icons used for documents or source code) and do not provide a significant drive space gain when erased. In addition, the search is much quicker when small files are ignored. DupFinder will allow ignoring files in the following settings: Empty files, files < 1K bytes, files < 2K bytes (the default), files < 5K bytes, files < 10K bytes, and files < 20K bytes (note: the "K" used here is 1000 bytes).

After you select your ignore file options (or use the defaults) and have either typed in the top directory name or used the directory requester to select the top directory, select START SEARCH to begin. Once DupFinder is finished, the list view gadget displays the found

duplicates (if any) in groups separated by dashes. Each file is shown as a file size in bytes followed by its directory location. If you wish to save the output of the duplicate search use the PRINT button to either print out the list or save the list to a file (the PRINT button brings up a file save requester with a default of PRT: to send the listing to the print driver).

 W A R N I N G S

DupFinder can be the longest running and most memory intensive of the three tools. However, using the default settings should provide a reasonably quick scan of your drive without using too much RAM (it takes about 3-4 minutes and 300K RAM to scan 55M of hard drive files). On the other hand, if you enable scanning for small files (files > 0 bytes) and icons (ignore ".info" off) then it will take a *LONG* time and use much more RAM (it takes about 2 hours to scan the same 55M of hard drive files). On the up side, this is not too much of a problem because DupFinder will allow you to abort it by clicking the close window gadget.

 N O T E S

Although DupFinder may locate what you can tell is a useless copy of a file, it does not provide for deleting files. The Info Tools philosophy is to provide information only: I will not write to your drive (exception: when you direct the print requester to save the listing to a file).

Note that DupFinder detects file and directory links and excludes such linked information from the duplicate scan. Including linked files or the contents of a linked directory in a duplicate scan would be flat wrong.

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1.12 Verify Directory

----- ←
 || V E R I F Y D I R E C T O R Y ||

The VerifyDir tool is a file change detector. It allows you to take a snapshot of a complete directory structure and create a "check file" with a verification code for each file. You can use VerifyDir to get confirmation that your valuable file data or programs have not changed (for example, your Final Writer executables have not been corrupted due to hardware problems, viral infection, or user error). This can help to diagnose "weird behavior" by eliminating file trouble.

C H E C K F I L E G E N E R A T I O N

To generate a check file, select the top directory of the area you want scanned in the "Directory name" text box. Click the small gadget to the right of the text box to get the standard Workbench directory requester (remember... you can drag and drop onto this). Then specify the name of the check file to generate in the lower text box. Again, the small gadget to the right brings up the Workbench file requester. Click "CREATE CHECK FILE" to start the directory scan and file generation. However, VerifyDir will ask you to confirm the operation before it begins.

As VerifyDir works you will see a directory tree displayed in the list box below the selection boxes. Directories are displayed in the list as they are read and processed. If a directory takes a while to read, the file that VerifyDir is working on will be shown temporarily every three seconds (this status information helps show that VerifyDir is not "hung up"). After it has completed the message "...generated check file" will be shown at the end of the list. To abort a generation click the close window gadget. Click "PRINT" to print out the directories scanned.

C H E C K F I L E V E R I F Y

To verify a check file, select the top directory of the area you want verified in the "Directory name" text box. Then specify the name of the check file to verify against the lower text box. Click "VERIFY CHECK FILE" to start the directory verification. VerifyDir will ask you to confirm the operation before starting.

As VerifyDir works you will see a directory tree displayed in the list box below the selection boxes. Directories are displayed in the list as they are read and processed. If a directory takes a while to read, the file that VerifyDir is working on will be shown temporarily every three seconds (to show that VerifyDir is not "hung up").

To abort a generation click the close window gadget. If a file is added or changed, it will appear in the list located in the directory it resides. Deleted or moved files are shown at the very end as a group. After the verify has finished the line "VERIFY RESULTS:" will be shown. Counts will be shown for verified, added, changed, and moved or deleted files. Click "PRINT" to print out the verification results.

W A R N I N G S

The check file generation or verification process can be quite slow. Click the close window gadget to abort the process. Note that a verification output file should not be specified as being located in the area being scanned. If the output file is in the area being scanned a later verification will report the check file has changed.

The check file format could possibly be decoded by a virus developer and a virus could possibly modify the check file to hide file infection or corruption. To protect against this, locate the check file in a hard to find location, or if possible, on separate media (e.g. on floppy).

 N O T E S

Perhaps the least useful of the tools, Verify Directory is intended to aide locating a problem in which files may be suspect or perhaps just to give the you a "warm fuzzy feeling" that your files are the same as they were when your check file was generated. Note that Verify Directory is not intended to replace virus scanning software, nor will it help restore file errors.

VerifyDir does not attempt to locate moved or renamed directories. Because of this, files are marked as "moved/deleted" that are not located. Perhaps a future version of DiskInfoTools will make it more tolerant of renamed or moved directories.

I recommend scanning distinct areas into separate check files, one for each application you have. VerifyDir is less useful for areas that fluctuate often because it will always report changes. But in the case of a relatively static area such as a compiler, the entire area can be recorded in a check file and verified later if the compiler acts "funny" to ascertain if perhaps a new compiler fault has been found or if the compiler files have been corrupted somehow.

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1.13 DiskInfoTools V 2.0 Changes

----- ←
 || D I S K I N F O T O O L S C H A N G E S ||

The biggest changes since Version 1.0 are:

I. Addition of the new tool, Verify Directory.

All of the DiskInfoTools tools were generated because I had a need for them. VerifyDir is no exception. Having read about "mutating engine" file viruses that cannot be scanned for (on the PC platform) I wanted something to determine if my files were infected or corrupted. Particularly, I wanted to be able to verify that my commerical or otherwise important applications were OK. Not just find virus file infection or damage, but also to detect failing hardware or user error.

II. Improvement of the directory pie chart:

Version 1.0 had a bug in the pie chart drawing that occurred when the directory name shown over the pie chart extended across the top of the circle. When that happened, the edge of the pie was partially removed due to the text and the flood fill filled the entire window.

The look of the pie chart was improved to have a more 3D appearance. The legend boxes are more button like and the pie chart and bar graph use black and white for the 3D look.

III. Addition of this AmigaGuide document.

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1.14 Copyright & Legal Information

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|| D I S K I N F O T O O L S L E G A L I N F O ||

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If you do not feel comfortable using DiskInfoTools, DON'T.

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