Help on Solitaire

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Solitaire Overview

The game Solitaire shows you a board on which lie 33 marbles. In the centre of the board, there is an empty hole. The purpose of the game is to lose marbles by jumping over them, until one marble is left in the center of the board.

For more information about playing the game, look at Rules of the Game.

This game is distributed as freeware. You are encouraged to use and distrbute the game as much as you like, as long as the contents of this game remain unchanged.

Rules of the Game

The rules of this game are simple:

- Only jumping over other marbles is allowed, you cannot move marbles around.
- Only jumping horizontally or vertically is allowed.
- The game is over when no marbles are in a position from where they can jump over ather marbles.
- You can go back one move by selecting 'Previous Move' from the Game menu .

The Options Menu

In the options menu, you can do three things:

Colors:

Here you can choose the 16- or 256-color mode. If your windows setup supports 256-colors or more, try the 256-color option, it looks much better. Otherwise, choose the 16-color option.

• Language:

Here you can choose of two languages, English or Dutch. Suit your needs.

Sound:

This option turns digital sound on or off. These sounds can only be heard if you have a digital waveform playback device installed in your system.

Save:

If you choose Save from the options menu, Solitaire saves the color and languages settings to a file SOLITAIR.CFG on your disk. After saving the options, Solitaire will always use your settings on startup.

Meet the Makers!



This program was entirely created by Gijs J. de Bruin and Michiel J. Tiller. We hope you enjoy it!