

The Methodical Destruction of Slow Motorized Vehicles

A Tank Game

[Introduction](#)

[Starting a game](#)

[Tank controls](#)

[Weapons](#)

[Scenery](#)

[Scenarios](#)

[About the Insane People Who Wrote and Tested This Thing](#)

Introduction

TMDSMV is a game whose main objective is to drive around in your tank (there are 3 to choose from) and blow up your enemies using the various weapons at your disposal. There are also additional objectives, depending on the scenario you choose when you start a game (See "Scenarios"). Basically, just have fun blowing things up!

Starting a game

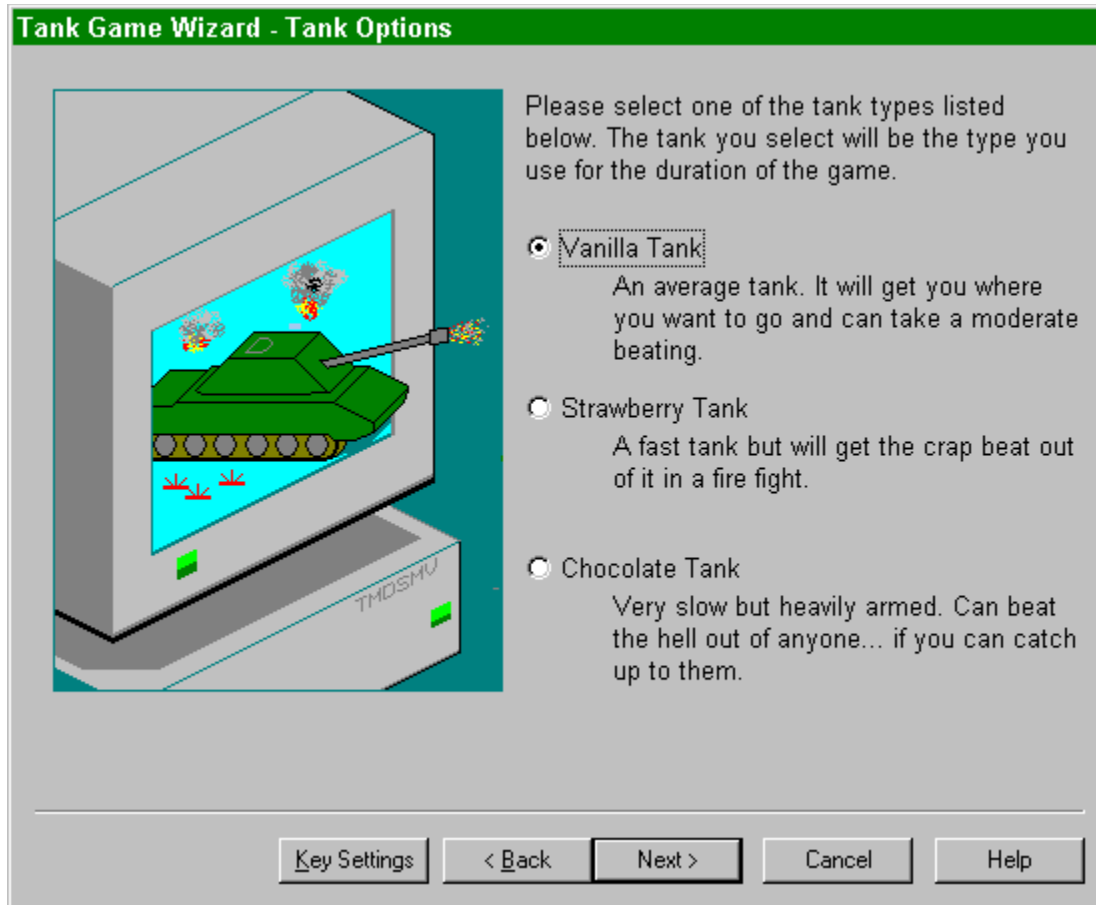
To start a game, double-click the TMDSMV icon. If you can't do this, go buy a Windows how-to book for idiots.

Once you figure out how to get the game the start, it will bring up the TMDSMV game wizard, as shown below:



Select a tank type

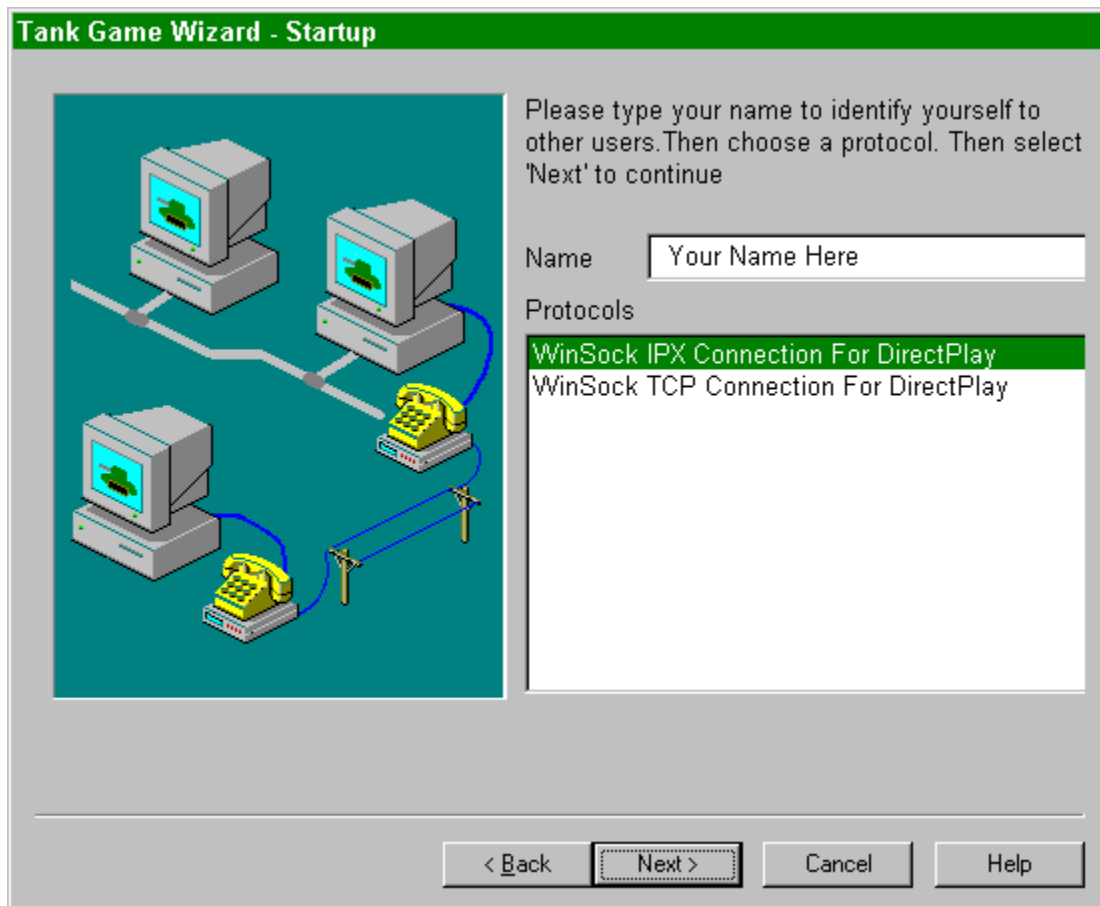
On this screen you can select the type of tank that you want to use and configure your keyboard settings by clicking on the “Key Settings” button. You will use this type of tank throughout the duration of the game.



Select a Protocol

On this screen you select a protocol for communicating with other players over a network. Protocols that are supported are IPX and TCP/IP. Modem play is also supported.

You also can type in a name to identify yourself. This is the name which will identify you to other players.



Select how to start the game

On this screen you select whether to create a new game for others to connect to or to connect to an existing game.

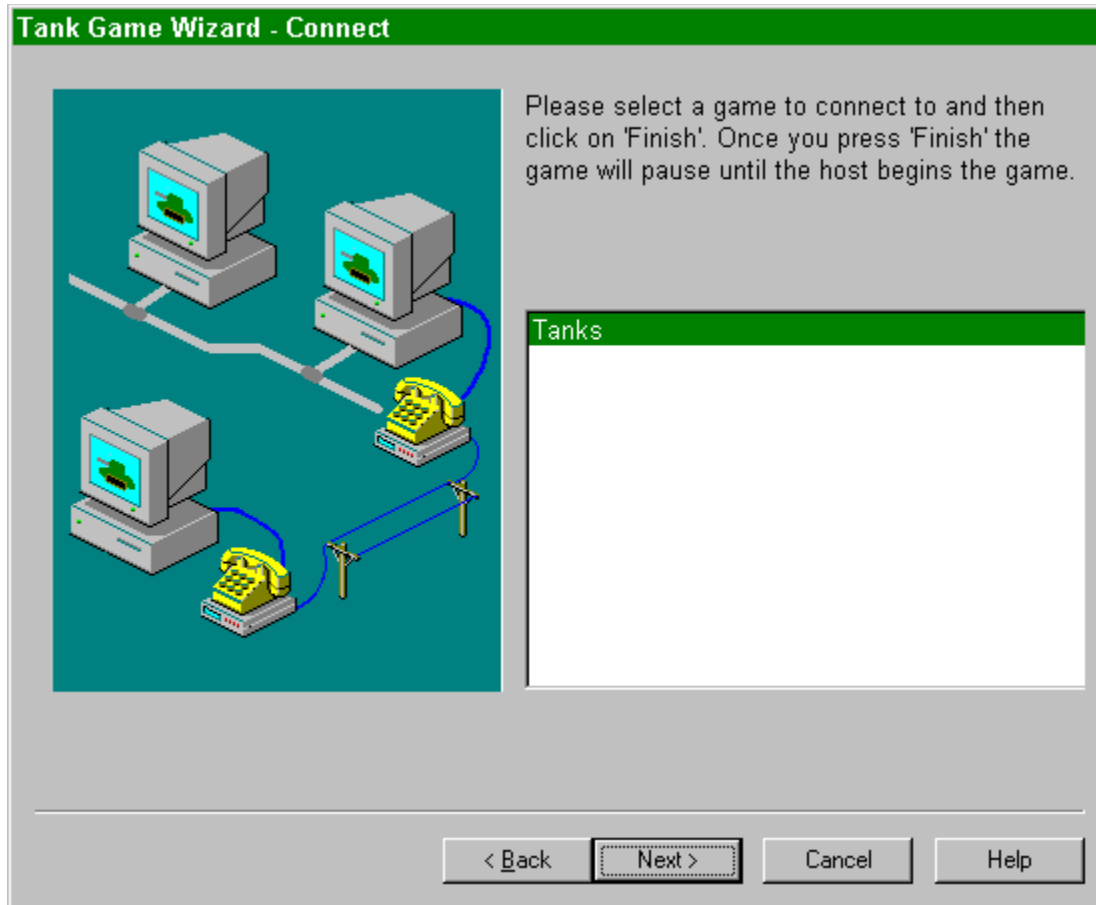


[Create a game](#)

[Connect to an existing game](#)

Connecting to an existing game

On this screen a is listing of all the available games that you can connect to. Once you select one and press “Finish”, the game will pause until the person who created the game selects the map for the game.



Tank Controls

This help topic will be implemented when Dimitry stops adding new controls.

Weapons

See Tank Controls

Scenery

Scenarios

About The People Who Worked On This Thing

Dimitry - He is the only insane one on the team.

Rob - The project leader. He keeps Dimitry in line.

Dave and Mike - Can't seem to get the startup wizard just right. They break other things in the process of fixing the wizard.

Mark - The Only Beta Tester - He bitches to Dimitry about all of the bugs, which is probably the cause of Dimitry's insanity.

