

TalkingKeys is a (shareware) "real time" talking Desk Accessory. It uses Macintalk to speak to you and tell you when any key on the keyboard is pressed even if TalkingKeys is not the front window! This version fixes a bug and adds "Talk Events".

TalkingKeys will speak each key and show you the letter (or number) plus a picture of an object that begins with that letter. (If you have the 2 Toyland fonts in your System). This is a very good way to teach small children the alphabet.

TalkingKeys has other uses too! It can be used to speak a word processing document or any other text that can be copied to the clipboard.

Note; for best results use the Control Panel to turn the Macs speaker volume all the way up and be sure to have Macintalk on your System disk.

Menu items;

Say Letters

Put a check mark here and TalkingKeys will speak each letter when as it is typed on the keyboard.

Say Words

When "Say Words" is checked, TalkingKeys will wait until the end of a word before speaking the whole word (it will not speak each individual letter.)

Shut Up

A check mark here will indicate that TalkingKeys will not speak any letters or words (Talk Selection will still work.)

Talk Selection

First - Hilite the text you wish TalkingKeys to speak.

Second - make sure that TalkingKeys' window is behind the window containing the text to be spoken.

Third - choose Talk Selection from the menu.

If you have any problems using Talk Selection - copy the selection to the clipboard then choose Talk Selection (with TalkingKeys behind your text window).

Talk Events Tells you the Macintosh events as they occur except for application events and network and ioDrvr events.

Slow/Medium/Fast

These three items control the rate of speech. A check mark shows which is the current speed.

Say Shift/Say Command/Say Option

A check mark on any of these items means that TalkingKeys will tell you when they are pressed to modify the meaning of another key. Such as Shift-a will be an uppercase "A" or Command-c would mean Copy (in most programs.)

Toys 1/Toys 2

You can select one of two different Toyland fonts by choosing either Toys 1 or Toy 2. Note; Toyland1 should have a font number of 197 and Toyland2 should have a font number of 198 for TalkingKeys to use them properly. They both have a font size of 36 point.

Instructions This command will speak to you a shortened version of these instructions.

If you like this program and use it please send \$15.00 to;

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