UFO
ENEMY UNKNOWN
Command Earth's forces against the alien terror

You are in control of XCom; an organisation formed by the world's governments to fight the ever-increasing alien menace.

- Command deadly close-combat battles

Shooting down UFOs is just the beginning; you must then lead a squad of heavily- armed soldiers across different terrains as they investigate the UFO crash site.   Tackle the aliens with automatic rifles, rocket launchers and even tanks in the struggle to retrieve useful technology weapons or life forms.

- Research and manufacture alien technologies

Successful ground assault missions will allow XCom scientists to analyse alien items.   Each new breakthrough brings you a little closer to understanding the technology and culture of the alien races.
When your engineers have amassed sufficient research data on their superior weapons and craft, they'll be available for your troops to use.

- Develop a strategy to save the Earth

You must make every crucial decision as you combat the powerful alien forces.   But you'll also need to watch the world political situation; governments may be forced into secret pacts with the aliens and then begin to reduce XCom funding.

UFO: Enemy Unknown
Extremely Close Encounters

System Requirements

IBM PC 386, 486 and Most Compatibles
Required: 20 MHz, 2MB RAM
MS-DOS 5.0 or higher
VGA Graphics, Mouse
Supported: AdLibª, Roland¨, SoundBlasterª sound cards

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