

Patterns

Keywords: windows 3.1 puzzle game

Patterns is a geometric puzzle game where the object is to build an image of something, say a duck or a boat out of a given set of pieces. There are two libraries of shapes: One is based on the popular Tangrams puzzle, which is thought to have originated in China perhaps four thousand years ago. The other is called Chie No-Ita or "Plates of Wisdom" is from Japan and is probably even older. Some of the shapes are easier to build than others and there may be more than one way to put the pieces together to form the desired shape. The game keeps track of the ones you've solved. This is a demo version allowing you to build the first two shapes in each library.

To install in a program group named SGC, double click on install.exe. Specify the directory where you unzipped the files.

Requirements: Windows 3.1. Disk Space:350k

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