

MEDIA PLAYER 1.0b Beta

You Have a copy of TEK* Developments Beta version

MEDIA PLAYER 1.0b!

What is it? Its a Windows 3.0/3.1 Player for Wave,Midi,Flt and Flc files.

Heres what you should have:

1. This file ,***MPRead.wri***
2. ***MP1b.exe*** ,The executable program file.
3. Several test FLI ,FLC ,Midi and Waveform files are included as ***MP2b.zip***
this file may or may not make it to BBS land!
4. ***AAplay.dll*** :the Dynamic link library from Autodesk
5. ***VBplay.vbx***: put in player directory
6. ***Status.dll*** :a Dynamic link library for the status bars on the main screen

Status .Dll from:

Ed Staffin
402 Porter Way West
Bridgewater, NJ 08807
Phone (908) 253-0246
\$10.00 Shareware

To run this program you will need:

Windows 3.0 with Multimedia Extensions or Windows 3.1

VBRUN100.DLL (the runtime file for Visual Basic)Available on most BBS'S

A sound Board with correct MCI drivers and setup.

Probably a 386-16 Mhz or faster.(we'll see)

2-4 mgs of Ram

You will wish you had :

Dos 5

Windows 3.1

A CD rom and High end Audio board (Pro Audio Spectrum,Turtle Beach)

Fast SVGA with a Meg + of VRAM,

4+ mgs

I developed this program with:

Win 3.0 + MM Extension and Win 3.1
386-20 8 mgs Ram,Hyperdisk Cache (which I highly recommend)
SLOW 256 k VGA video
Pro Audio Spectrum Kit
Sony -541 CD Rom Drive
Visual Basic 1.0
Autodesk's DLL Driver kit for VB
Lots of time.

Its simple and its Beta so more to follow.If you like (or don't like) what you see ,let me know and the final version will reflect the loudest voices.

Simply put:Thanks to Autodesk for making Multimedia animations affordable thru Animator and Animator Pro and of course 3D Studio. Please support these fine folks!Also Kudos to Microsoft for Visual Basic,which allows guys like me do do things like this.Of course their Trademarks belong to them .

I would also like to thank Rick Spurlock of SafiSoft Software in Charlotte,NC(8100 Long Nook Lane,Charlotte,NC 28277.1-704-451-6631)for his ideas and support.Need a creative solution,call SafiSoft!

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How to setup:

Put the *AAplay.dll* and *status.dll* files in Windows\system \ subdirectory.

leave the other files with the exe file.(in the same directory!)

Place the exe icon in your MultiMedia or Animation program manager area.

Click twice and Crank it Up!

How to play:

Select a filename from the file select box and drag the filename over to the icon marked "PLAY".(Its the one with musical notes on it)

The faster your video and higher resolution you monitor card setup

the happier you will be.Because of the way that Windows uses colors some animations will seem to be shown in abnormal colors so experiment alittle!

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Let me here from ya'll !

What now:

If you send me **25.00** US dollars I will send you the latest version,Please include

the type floppy you prefer (1.2 or 1.44 mg.)Also send me suggestions!
I expect that 1.0 Release will allow sound and annimation together as well as
minor scripting,help and some other ideas still only twinkles in my eye.The
Release version will be MP1.exe.

Thanks for your support!
The rest is easy.

Thanks,

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