

## **Contents for Sacred Center Help**

Sacred Center is a simple game of cards for one player. The name "Sacred Center" is used by the author due to lack of knowledge regarding the actual name of the game.  
To learn how to use Help press F1.

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## Rules of the Game

The aim of the game is to get all sorts in order, from aces to kings, up on the four empty places in the top right corner. In the beginning of the game seven cards are dealt out facing up, each one making a column. Under the card in the middle column, six cards are placed facing down. The player holds the rest of the cards on hand and they are shown in the top left corner facing down. Now the actual game can begin and the player can make the following actions:

### Turn cards

Cards facing down can be turned over providing it is in accordance with the following rules:

- If there is no card on hand already turned, a card from hand can always be turned.
- If there is a card on hand already turned, a card from hand can be turned providing that there is no empty column (middle column excluded). If there is an empty column and a card on hand has been turned, the top card turned must be moved first to the empty column.
- If the top card in the middle column is facing down, it can always be turned.

### Remove cards

Removing cards from the game means placing a card on one of the four places, empty at beginning, located in the top right corner. All cards, including cards from the middle column, can be removed from the game at any time, providing it is in accordance with the following rules:

- Aces can always be removed and must be removed first.
- Other cards can be removed only if the preceding card in the same sort has been removed previously.

### Move cards

Cards can be moved from hand to columns and between columns providing it is in accordance with the following rules:

- Cards can never be moved to the middle column.
- Cards can only be moved from the middle column if there are no cards left on hand.
- Move can only be made if the target card is one higher and a different color from the highest card moved or if the move is from hand to empty column.

## Turning Cards

Simply click the desired card and it will automatically be turned over providing that it is in accordance with the rules of the game.

## **Moving Cards**

Drag the desired card to the desired location and the move will automatically be made providing that it is in accordance with the rules of the game. For convenience, cards can also be moved by clicking the desired card, in which case the computer will automatically make the most obvious move.

