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Game Rules

Doubles are dominoes with the same number of dots on each side of the domino.

Game Rules

Instructions for Playing Dominoes

Starting the Game

Before play begins, all dominoes are mixed and turned face down. The player begins the draw and selects five dominoes by performing a single mouse click on the domino of their choice. As the player selects a domino, the computer will draw its domino. Play continues until the player and computer have five dominoes each. Dominoes are placed on their edge, facing away from the opponent. The remaining dominoes become the draw pile.

Each domino is divided into two ends, each containing a set of dots. The player with the highest <u>double</u> goes first and the computer places it in the center of the playing area. If no double is drawn, a new game will start.

Playing the Game

The second player attempts to match one of his dominoes to one of the ends of the double domino. For example, if the first domino played is a double five, the second player may add any domino with a five on one end. The next player may play to the double five or match the end of the second domino played. Blank dominoes are matched to blank dominoes.

To select a domino and place it in the playing area, click once on the area where you want to place the domino and then click once on the domino. Only one domino may be played per turn.

Dominoes are placed lengthwise end to end, except in the case of a double. A player may place a matching domino against the side of a double domino. Doubles are always placed at right angles, thereby giving two new directions for continued play.

If a player cannot match any of their dominoes to the dominoes on the playing field, the player must draw (click on the domino) from the draw pile. The draw pile is located in the upper left hand corner. The player must continue to draw from the draw pile until able to match a domino. If a player fills their quota of ten dominoes and cannot match a domino, the player must pass and tries again on their next turn. Honest players must play a domino if able to. Play proceeds until one player has used all of their dominoes or until no one can play.

Scoring

The player with no dominoes or with the least number of points (dots) on their remaining dominoes, wins the match. The winner's total points of remaining dominoes (if any) are subtracted from the total of the opponents points and the balance is scored. Matches continue until one player reaches 100 points and wins the game.

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