

Hangman v1.01

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About Hangman

Hangman is a Windows version of the classic children's game. The game selects a random word from a user supplied list and challenges you to either guess what the word is by selecting its letters or be hanged by the neck. Hangman was designed to help students learn vocabulary words in a way that is hopefully entertaining as well as educational.

More Help

For more help check out the following topics:

[Making a Hangman data file](#)

[The Hangman menu](#)

[Changing the game options](#)

[Registration](#)



Making a Hangman data file:

Making the file

You can use Notepad or any text editor to make a Hangman data file. All you need to do is put each word on a separate line and put a count of the number of words that you want to use on the first line (see the example). The game will select a random number between one and the number that it finds on the first line. Hangman will then read the word from the data file that corresponds to that random number. The words can be in either uppercase or lowercase letters (they will be converted to uppercase) and can have a maximum of twenty characters. Only the letters A through Z and a through z are allowed. By convention the Hangman data file should have the extension *.dat.

Example

```
5 Words
Airport
Banana
Cuckoo
Damages
Excitement
Friendly
```

In this example only the first five words (Airport through Excitement) are used.

The Hangman menu:

Game menu

New Game: Starts a new game.

Options: Allows you to change the game options.

Show Score: Shows your current score.

Exit: Exits the game.

Help menu

Help Index: Opens this help file.

About: Shows the About Hangman window.

Changing the game options:

Changing the options

You can change the Hangman options when the game first starts, or you can select the Option item in the Game menu to bring up the Hangman Options dialog box. Changing either the player name or the level will cause the score to be reset to 0 wins and 0 losses.

Hangman Options

Player: Enter the player name (up to a maximum of twenty characters).

File: Hit the Browse button to change the Hangman data file name.

Level: Choose the game level. You can have seven misses with the Hard level, nine with the Medium level, and eleven with the Easy level.



H A N G M A N

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Registration:

Shareware Notice

Hangman is distributed as shareware. It may be passed along freely, but if you use it please send a registration fee of \$10 to the address below. In return I will send you a disk with the most recent version of Hangman and a list of over 10,000 words.

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