

File Edit Search Project Windows

The screenshot displays an IDE interface with several components:

- Package Explorer:** Lists various Java classes such as `ArithmeticException.class`, `ArrayIndexOutOfBoundsException.class`, `Boolean.class`, `Character.class`, `Class.class`, `ClassCastException.class`, `ClassCircularityError.class`, `ClassNotFoundException.class`, `ClassLoader.class`, `ClassNotFoundException.class`, `Error.class`, `Exception.class`, `Float.class`, and `IllegalAccessError.class`.
- Code Editor:** Shows the source code for `TicTacToe.java`. The visible code includes a comment: `/* The user has clicked in the applet. Figure out where to move, respond with a legal move (if possible). */` and a method signature: `void actionPerformed(eut, int x, int y) {`. The code also contains logic for determining the next move based on the current board state.
- Messages Window:** Displays a list of messages from the application, including: `TicTacToe.java line 236 case WIN:`, `TicTacToe.java line 237 case LOSE:`, `TicTacToe.java line 238 case STALEMATE:`, `TicTacToe.java line 237 case WIN:`, `TicTacToe.java line 260 case LOSE:`, `TicTacToe.java line 263 case STALEMATE:`, `TicTacToe.java line 269 case WIN:`, and `TicTacToe.java line 272 case LOSE:`.
- Find Dialog:** A dialog box for searching text. The `Find` field contains `case`. The `Replace` field is empty. The `Search in` dropdown is set to `Selected Files`. The search results list includes `ArithmeticException.class` and `TicTacToe.java`.
- TicTacToe.java Applet:** A small window showing a 3x3 Tic Tac Toe board. The board state is:

X	O	O
X	O	
X		X