WIRED FOR VR

Knowing what VR hardware you'll need is only half the battle. Figuring out how it all hooks together is the other half.

Keyboard port

Mouse port

COM

Three-button mouse

BAT Personal Keyboard

Keyboard

Head-mounted display

Head-mounted display headphones

Head-mounted display LCD screens

2 Sapphire 2SX 3-D acceleration cards

Alphatron 3-D sound card

CyberWand interface card

Glint chip on Sapphire 2SX card

Elbow-mounted flexor strip

FasTRAK interface box

Cables connecting Alphatron to MIDI device

Head-mounted display jackbox

NTSC converter

FasTRAK transmitter

Monitor

Data glove

Sensors and sensor cables

CyberWand

Sensor and sensor cable