UNIVERSE

VOYAGER
Mixdup

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General Notes

Although Funky Interactive Flyers (FiFi's) will work in 16 colours and at any screen size,
they have been designed to be run best in 256 colours and at a resolution of 640x480.
If you find general performance is poor, try changing your computer's graphics mode to match
these settings. If you are unsure of how to do this, you will find the necessary information in
the manuals that came with your computer.

Brief Game Instructions

The game is split into two distinct sections (although there is a hidden bonus section available
on completion of the game or entry of a secret password on the game intro screen!)

Section 1 - Space Rescue Mission

Blast your enemies with your Sub-Woofer weaponry to free the captured Voyagers, quickly
transport them aboard by running into them before they are lost in space forever. Pickup
Speakers to boost your Sub-Woofer level - if it is exhausted your craft will be destroyed.
If you manage to fill your craft by collecting 10 voyagers you will automatically jump into
Hyperspace to make the return journey to the Complex.

KEYBOARD CONTROLS

Left Arrow, Rotate Anti-clockwise
Right Arrow, Rotate Clockwise
Up Arrow - Activate Thrust
Shift (Left or Right key) - Fire Sub-Woofers

Section 2 - Hyperspace Jump

Here you must dodge the oncoming asteroids to make it safely back to the Complex. You
cannot shoot directly at the oncoming debris but instead can activate your shields to protect
against damage. Once again, damage can be reversed by picking up Speakers if you are

quick enough. Since each return trip into space means you travel further from the Complex, this Hyperspace Jump becomes longer and more difficult each time.

KEYBOARD CONTROLS

Left Arrow, Rotate Anti-clockwise
Right Arrow, Rotate Clockwise
Shift (Left or Right key) - Activate Shields (Careful you only have 3)

Improving Performance - Standard vs Optimized Graphics and Audio

The level of visual activity in FiFi's is demanding. Better performance is achieved when running on computers with faster graphic cards. General performance can be improved on most computers by using the optimized drivers. FiFi's use this setting automatically.

If you find that FiFi's crash on your computer use the standard drivers instead.
To do this run the Flyer Setup program and select Standard Graphics.

If you are running the Flyer on a basic machine, you can also improve performance by turning off the sound effects and music. You can do this by pressing CTRL + S at any point.

Distributing the Game

There are several ways you can pass on the game to other people...

1. If you have received a diskette with the VOYAGER.EXE file on it, then just copy the diskette as you would any other.

2. If you have downloaded the file VOYAGER.EXE from the Internet or similar source, or copied it from a cover-mounted CD-ROM, then copy the file to disk as normal.

3. If you have installed the flyer on your machine but no longer have the original installation file then run the Flyer Setup program installed with the game.
Click the button labeled *Make Disk* and follow the instructions.

Reporting Bugs / Conflicts

We're sorry, but technical support can only be provided by e-mail.
Mail any problems to **mixdup@universe.co.uk** detailing what error messages you are getting if any, and a description of what is actually happening. You should also include details about your computer type and information about any additional hardware you have installed.

Please don't call the Universe office, they will not be able to offer technical support!

Bear in mind the following hardware requirements before reporting problems...

PC **Minimum** - IBM PC or Compatible 486-33, 4mb Ram / Vga Graphics
PC **Recommended** - IBM PC or Compatible 486-33, 8mb Ram / 256 Colour Graphics / 16 Bit Sound Card or Better
Apple Mac **Minimum** - Mac / Powermac 68020 or Above / System 7, 4mb Of Ram / 256 Colours / QuickTime 2.1
Apple Mac Recommended - Mac / Powermac 68040 or Above, 8mb Of Ram / 256 Colours / QuickTime 2.1 or Better

As a precaution, any files replaced during installation are backed-up in the Voyager directory.
In the unlikely event you experience system problems after installation,

you will find your original files there.

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Produced by Mixdup - 0171 791 3166
Design and coding - Robert Corradi
Music - Michael Constantine

Voyager Deep Space Rescue was created using 'Klick & Play' from Europress Software.
Visit their Web-Site at **http://www.europress.co.uk/**

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