

AddressingModes

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Chapter 1

AddressingModes

1.1 M68000 Family Addressing Modes

M68000 Family Addressing Modes

The M68000 Family knows 18 different addressing modes.

ASM-One supports all of them, but there are possibilities to surpress elements in addressing modes. So here's an complete list of all possible addressing modes.

Special symbols are used.

Here
is an explanation of them.

Data Register Direct Mode

Address Register Direct Mode

Address Register Indirect Mode

Address Register Indirect with Postincrement Mode

Address Register Indirect with Predecrement Mode

Address Register Indirect with Displacement Mode

Address Register Indirect with Index (8-bit Displacement) Mode

Address Register Indirect with Index (Base Displacement) Mode

Memory Indirect Postindexed Mode

Memory Indirect Preindexed Mode

Program Counter Indirect with Displacement Mode

Program Counter Indirect with Index (8-bit Displacement) Mode

Program Counter Indirect with Index (Base Displacement) Mode
Program Counter Memory Indirect Postindexed Mode
Program Counter Memory Indirect Preindexed Mode
Absolute Short Addressing Mode
Absolute Long Addressing Mode
Immediate Data

1.2 Data Register Direct Mode

Data Register Direct Mode

Assembler Notation : Dn
ASM-One Notation : Dn
Processor : All

Example:

```
MOVE.L D0,D1
```

1.3 Address Register Direct Mode

Address Register Direct Mode

Assembler Notation : An
ASM-One Notation : An
Processor : All

Example:

```
SUB.L A1,A2
```

1.4 Address Register Indirect Mode

Address Register Indirect Mode

Assembler Notation : (An)
ASM-One Notation : (An)
Processor : All

Example:

```
ADDI.W #1, (A3)
```

1.5 Address Register Indirect with PostincrementMode

Address Register Indirect with Postincrement Mode

```
Assembler Notation : (An)+  
ASM-One Notation   : (An)+  
Processor          : All
```

Example:

```
MOVE.B (A5)+, D0
```

1.6 Address Register Indirect with Predecrement Mode

Address Register Indirect with Predecrement Mode

```
Assembler Notation : -(An)  
ASM-One Notation   : -(An)  
Processor          : All
```

Example:

```
MOVEM.L D0-A6, -(A7)
```

1.7 Address Register Indirect with Displacement Mode

Address Register Indirect with Displacement Mode

```
Assembler Notation : (d16, An)  
ASM-One Notation   : d16 (An)  
                   (d16, An)  
Processor          : All
```

Example:

```
label: MOVE.L $7FFF(A2), D0  
       MOVE.L label(A6), D2  
       MOVE.L [begin-end](A4), D5
```

```
begin: DC.L 0  
end:   DC.L 0
```

1.8 Address Register Indirect with Index (8-bit Displacement) Mode

Address Register Indirect with Index (8-bit Displacement) Mode

Assembler Notation : (d8,An,Xn.SIZE*SCALE)
 ASM-One Notation : (d8,An,Xn.SIZE*SCALE)
 Processor : Without SCALEing: All
 With SCALEing: 68020 and up
 Remark : Default SIZE is W (Word)
 Default SCALE is 1

Example:

```
label: MOVE.L $7FFF(A2),D0
      MOVE.L label(A6),D2
      MOVE.L [begin-end](A4),D5
```

```
begin: DC.L 0
end: DC.L 0
```

1.9 Address Register Indirect with Index (Base Displacement) Mode

Address Register Indirect with Index (Base Displacement) Mode

Assembler Notation : (bd,An,Xn.SIZE*SCALE)
 ASM-One Notation : (An,Xn,bd)
 (An,Xn.SIZE,bd)
 (An,Xn*SCALE,bd)
 (An,Xn.SIZE*SCALE,bd)
 Processor : 68020 and up
 Surpressable Elements: An, Xn and bd
 Remark : Default SIZE is W (Word)
 Default SCALE is 1

Example:

```
label: MOVE.L (A2,D2,label),D0
      MOVE.L (A6,A3.W*4),D2
      MOVE.L (A4,D5.L,[end-begin]),D5
```

```
begin: DC.L 0
end: DC.L 0
```

1.10 Memory Indirect Postindexed Mode

Memory Indirect Postindexed Mode

Assembler Notation : ([bd,An],Xn.SIZE*SCALE,od)
 ASM-One Notation : ([bd,An],Xn.SIZE*SCALE,od)
 Processor : 68020 and up
 Surpressable Elements: An, Xn, bd and od
 Remark : Default SIZE is W (Word)
 Default SCALE is 1

Example:

```
label: MOVE.L ([ $7FFFFFFF,A2],D2,$7FFFFFFF),D0
        MOVE.L ([A6],A3.W*4),D2
        MOVE.L ([A4],D5.L,$7FFF.W),D5
```

1.11 Memory Indirect Preindexed Mode

Memory Indirect Preindexed Mode

Assembler Notation : ([bd,An,Xn.SIZE*SCALE],od)
 ASM-One Notation : ([bd,An,Xn.SIZE*SCALE],od)
 Processor : 68020 and up
 Surpressable Elements: An, Xn, bd and od
 Remark : Default SIZE is W (Word)
 Default SCALE is 1

Example:

```
label: MOVE.L ([ $7FFFFFFF,A2,D2],$7FFFFFFF),D0
        MOVE.L ([A6,A3.W*4]),D2
        MOVE.L ([A4,D5.L],$7FFF.W),D5
```

1.12 Program Counter Indirect with Displacement Mode

Program Counter Indirect with Displacement Mode

Assembler Notation : (d16,PC)
 ASM-One Notation : (d16,PC)
 : d16(PC)
 Processor : All

Example:

```
label: MOVE.L (label,PC),D0
        RTS
```

1.13 Program Counter Indirect with Index (8-bit Displacement) Mode

 Program Counter Indirect with Index (8-bit Displacement) Mode

Assembler Notation : (d8,PC,Xn.SIZE*SCALE)
 ASM-One Notation : (d8,PC,Xn.SIZE*SCALE)
 Processor : Without SCALEing: All
 With SCALEing: 68020 and up
 Remark : Default SIZE is W (Word)
 Default SCALE is 1

Example:

```
label: MOVE.L ($7F,PC,D2.W*4),D0
      RTS
```

1.14 Program Counter Indirect with Index (Base Displacement) Mode

 Program Counter Indirect with Index (Base Displacement) Mode

Assembler Notation : (bd,PC,Xn.SIZE*SCALE)
 ASM-One Notation : (bd,PC,Xn.SIZE*SCALE)
 Processor : 68020 and up
 Surpressable Elements: An, Xn, and bd
 Remark : Default SIZE is W (Word)
 Default SCALE is 1
 Note : A PC of ZERO is represented by the ZPC symbol

Example:

```
label: MOVE.L (label,PC,D2.W*4),D0
      MOVE.L (label,ZPC,D2.W*4),D0
      RTS
```

1.15 Program Counter Memory Indirect Postindexed Mode

 Program Counter Memory Indirect Postindexed Mode

Assembler Notation : ([bd,PC],Xn.SIZE*SCALE,od)
 ASM-One Notation : ([bd,PC],Xn.SIZE*SCALE,od)
 Processor : 68020 and up
 Surpressable Elements: An, Xn, bd and od
 Remark : Default SIZE is W (Word)
 Default SCALE is 1
 Note : A PC of ZERO is represented by the ZPC symbol

Example:

```
label: MOVE.L ([label,PC],D2.W*4,$7FFFFFFF),D0
      MOVE.L ([label,ZPC],D2.W*4,$7FFFFFFF),D0
      RTS
```

1.16 Program Counter Memory Indirect Preindexed Mode

Program Counter Memory Indirect Preindexed Mode

Assembler Notation : ([bd,PC,Xn.SIZE*SCALE],od)
 ASM-One Notation : ([bd,PC,Xn.SIZE*SCALE],od)
 Processor : 68020 and up
 Surpressable Elements: An, Xn, bd and od
 Remark : Default SIZE is W (Word)
 Default SCALE is 1
 Note : A PC of ZERO is represented by the ZPC symbol

Example:

```
label: MOVE.L ([label,PC,D2.W*4],$7FFFFFFF),D0
        MOVE.L ([label,ZPC,D2.W*4],$7FFFFFFF),D0
        RTS
```

1.17 Absolute Short Addressing Mode

Absolute Short Addressing Mode

Assembler Notation : (xxx).W
 ASM-One Notation : (xxx).W
 Processor : All

Example:

```
label: MOVE.L ($7FF).W,D0
        RTS
```

1.18 Absolute Long Addressing Mode

Absolute Long Addressing Mode

Assembler Notation : (xxx).L
 ASM-One Notation : (xxx).L
 Processor : All

Example:

```
label: MOVE.L (label).L,D0
        RTS
```

1.19 Immediate Data

Immediate Data

Assembler Notation : #xxx
ASM-One Notation : #xxx
Processor : All

Example:

```
label: MOVE.L #label,D0
      RTS
```

1.20 Explanation of Used Symbols

Symbol	Explanation
Dn	Data Register, n = 0-7
An	Address Register, n = 0-7
PC	Program Counter
ZPC	Zero Program Counter
Xn	Index Register, X = A or D, n = 0-7
d8	8-bit Displacement
d16	16-bit Displacement
bd	Base Displacement
od	Outer Displacement
SIZE	Index Register Size, could be nothing, W or L
SCALE	Index Register Scaling, could be nothing, 1, 2, 4, or 8