07da1790-0

COLLABORATORS

	TITLE : 07da1790-0		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY		July 7, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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07da1790-0

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Random Fantasy Name Construction
Set Version 2.24

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1.2 "

Introduction

This program reads a text file and generates a number of random
names from the information.

This is my second release of this program. The big change is the
addition of a GUI. Admittedly it is a rather simple one. But then
this is my first shot at creating and programing a GUI Interface.

I don't remember the exact place I found the original code, put
it was listed as totally free. So I modified the original source
code to run on my Amiga. Since I had not done anything in C for
awhile, this seemed like a simple way to get back into it. The
only name I found on the original code was Johan Danforth. And
in the spirit of that original code, this is absolutely freeware
and in the public domain.

Main

1.3 "

Legal Stuff

As is usually the case, the author can not be held liable for any
damage resulting from the use of this program. In other words,
use it solely at your own risk. I have used it on my A3000 and
A500 with no problems. I will not guarantee that it will work on
other systems.

Archival content:

    RFNCS2   The program itself
    RFNCS.guide   The Documentation
    TestFile   A sample name file
    Sample   Another sample data file

Main

1.4 "

Installation

If you are reading this, you have already dearchived the files.
Put RFNCS2 anywhere. Put the testfiles anywhere. Put the
documentation anywhere. It is the suggestion of the author that
it would probably be simplest and easiest to put everything in
the same directory.

That's about all there is to it.

Main

1.5 "

Operation

This program can be started from a command line or from its icon.
It requires no arguments.

Click DoIt to run the program.

Enter the name of the data file in the file box. If the data file
is in a different directory, you must enter its path also.

Enter the number of names to generate in the count box. Only
numbers between 1 and 24 will be accepted.

The name files have the following Format:

```
Anything can go here
  [start]
    Up to 100 lines of data.
  [middle]
    Up to 100 lines of data.
  [end]
    Up to 100 lines of data.
  [stop]
Anything can go here
```

Note that the sum of the longest lines in all fields must not
total up to more than 15 characters.

                main

1.6 "

                Some Thoughts

When generating name files, think about how the names should
sound. Do names from certain regions or belonging to certain
races have similar sounds? Are only certain sounds used at the
start of a name?

For example if all males who come from region A have names that
start with hard consent sounds, then only use Hard consent sounds
in the [start] section of the name file.

Anything can be written before [start] and after [stop]. So these
areas are good places to write some additional information about
the name file.

Look at how the examples are laid out before writing your own
name file.

This program will filter both <cr> and <lf> characters, so it
should work with text files created on that other platform.

                Main

1.7 "

                    Other Information

History

15DEC97 Release of Version 1.0

17APR98 Release of Version 2.24

For the future I would like to; add printer support, create a
scrolling display, increase the size of names, improve the look
of the graphical interface.

Any questions or comments should be directed to

    lewulff@mail.bcpl.lib.md.us

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