



Hideki Konno

Manager / Producer of Software Development Group No. 1
EAD Software Development Department
Entertainment Analysis & Development Division
Nintendo Co., Ltd.
Kyoto, Japan

Hideki Konno was born in Matsudo-City, Chiba-prefecture, in 1965. He began working for Nintendo in April 1986.

He has worked as a director on a variety of games, including *Super Mario Kart* for the Super NES, *Mario Kart 64* for the Nintendo 64 and *Luigi's Mansion* for Nintendo GameCube.

He also worked as a producer on *Nintendogs* and *Mario Kart DS* for the Nintendo DS family of systems and *Mario Kart Wii* for the Wii console.

Konno is a graduate of the Electronic Data Processing Department of Japan Electronics College.