

## **BATSH Version 2.01**

To run WINDOWS commands from a text file. Line by Line.  
Like BATCH (.BAT) files in DOS,  
but with some WINDOWS specific commands,  
and not all the DOS features.

For WINDOWS 3.1x

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WINDOWS and DOS stand for the PC operating systems of Microsoft Corporation.

## Installation

Place the files **BATSH.EXE** and **BATSH.HLP** together anywhere on the disk.

Write with NOTEPAD a text file with one command per line.

Save the text file with the extension .BSH and associate with File-Manager the program BATSH.EXE.

[*File - Associate...*]. Include the program path in the association.

Run your new command-file with a double click from File-Manager.

To install your command-file in Program-Manager, you can drag the file with the mouse from File-Manager to a Program-Manager group.

For this procedure, both File- and Program-Manager must be visible on the WINDOWS screen.

You can change the icon shown in Program-Manager with the menu [*File - Properties...*]

**If you are upgrading from versions prior 2.0:**

**BATSH files from versions 1XX are not compatible with version 2 files, if they were using the ASK or the CHOICE command.**

**See [Release-Notes](#)**

The default text file editor supplied with WINDOWS.  
Any other writing program can be used. The file must be **saved as** type Text-Only (without extra formatting characters).

## License

I give this program away for **free**.

It's features will never reach the standard of a commercial product, but it may suit you, if you need a few commands only.

You are not allowed to modify the program,  
sell it (except distribution-costs),  
or use it as part of a commercial software package.

The program can be distributed without prior request as part of a public domain software library.

The Author has no warranty, obligations or liability for any problems that may be encountered using this program.

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## Hints

Run BATSH command files within a BATSH file with the command:  
BATSH.EXE file-name parameter

If WAIT is on (default), the processing waits for the branched BATSH file to return (like the CALL command in DOS).

All parameters will be converted to upper case

Be careful with searching window titles. The command:

LABEL Waiting to close Clock

WAITCLOSE Clock

is waiting for the BATSH icon closing and not for the Clock program.

Due to variable substitution, the character % must be typed in BATSH files as %%

To use printer-ports LPT4 - LPT9 for network printing, BATSH will add missing devices to the [ports] section of WIN.INI.

Not all the networks support these devices, and some treat these ports different from LPT1-3:.

For missing DOS commands you can use BATSH to run DOS batch-files.

To hide running DOS commands you must create a PIF file with the settings:

'display windowed' and 'close on exit'.

Use the BATSH commands RUN HIDE or RUN ICON to run the program.

If you give the PIF file the same name as the DOS-BATCH file, you can RUN the BAT file directly.

For more WINDOWS control you can run recorded macros.

Use the WINDOWS supplied recorder and record a macro.

Assign it a shortcut key and store the macro in a file.

Run the macro from BATSH as RECORDER -H key macro-file.

.

## Release Notes

### **Version 2.01:**

<u>\$PASSWORD</u>	did not hide the characters typed. this is a bug in 2.0 and has been corrected ( <b>bug fix</b> )
<u>\$VER</u>	special variable with the 3digit version number ( <b>new</b> )
<u>INC</u>	increase/decrease the value of a numeric variable ( <b>new</b> )
<u>IF</u>	conditions to branch program execution - IF number==>number (greater-equal for numeric values) - IF exist (\$TYPE=OTHER for files with strange data e.g. 0 length)

### **Version 2.0:**

The **ASK** and the **CHOICE** command are integrated now into the **MESSAGE** command. **BATSH** files from previous versions are not compatible with version 2 files, if they were using any of the two commands !!

<u>CD</u>	change current directory ( <b>new</b> )
<u>FONT</u>	toggle fixed- or variable-pitch display font ( <b>new</b> )
<u>IF</u>	conditions to branch program execution - IF EXIST does a file-type check
<u>MD</u>	make a new directory ( <b>new</b> )
<u>MENU</u>	define own BATSH menu options ( <b>new</b> )
<u>MESSAGE</u>	display a message box for user response - ASK and CHOICE options now at the end of a message - the size of the message box is self adjusting - can include text files
<u>RD</u>	remove a directory ( <b>new</b> )
<u>RESTART</u>	restart WINDOWS - run DOS program before restarting WINDOWS
<u>RUN</u>	run a DOS or WINDOWS program - FULLscreen option
<u>SHOW</u>	modify the display status of a window - FULLscreen option

A new variable type is introduced: INI variables



## Index of Commands

Parameters in [] brackets are marked as optional, for using the option, you must type it without the brackets.

For commands returning an ERRORLEVEL, the value for successful operation is 0.

Due to variable substitution, the character % must be typed in BATSH files as %%

.	comment line
<u>CD</u>	change current directory
<u>CLOSE</u>	ask a window application to close [with save]
<u>COPY</u>	copy a file - single files only
<u>DEL</u>	delete a file - single file only
<u>EXACT</u>	toggle case sensitivity for text parameters
<u>EXIT</u>	stop processing and quit BATSH.EXE.
<u>file</u>	run a DOS or WINDOWS program
<u>FONT</u>	toggle fixed- or variable-pitch display font
<u>GOTO</u>	jump with processing to a label
<u>ICON</u>	change the icon image
<u>IF</u>	conditions to branch program execution
<u>INC</u>	increase/decrease the value of a numeric variable
<u>LABEL</u>	change the title of the BATSH.EXE icon
<u>MD</u>	make a new directory
<u>MENU</u>	define own BATSH menu options
<u>MESSAGE</u>	display a message box for user response
<u>NETADD</u>	add a network connection
<u>NETSTOP</u>	stop network connection
<u>PLAY</u>	play WAVE sound file
<u>PRINT</u>	print a print-file
<u>PRINTER</u>	set WINDOWS default printer
<u>QUIT</u>	ask an application to quit [w/o save]
<u>RD</u>	remove a directory
<u>REM</u>	comment line
<u>RESTART</u>	restart WINDOWS
<u>RUN</u>	run a DOS or WINDOWS program
<u>SET</u>	set or remove a <u>variable</u>
<u>SHOW</u>	modify the display status of a window
<u>TRACE</u>	toggle to show commands (for debugging)
<u>WAIT</u>	wait toggle or wait for a specific event
<u>WAITCLOSE</u>	wait until a window is closed
<u>WAITOPEN</u>	wait until a window is open

## REM

**REM** *txt*  
**;***txt*

3 types of comment lines, including empty lines  
**txt** comment

## **CD , MD , RD**

**CD *txt***  
change current directory  
**MD *txt***  
make new directory  
**RD *txt***  
remove existing directory  
  
***txt*** directory or path name

The variable \$CD holds the value of the current directory.

**Return value:**  
errorlevel 2 for errors

## **CLOSE**

## **QUIT**

### **CLOSE *txt***

(close window with title *-txt-* [with save])

### **QUIT *txt***

(quit window with title *-txt-* [w/o save])

***txt***: substring of a window title

### **Return value**

ERRORLEVEL 2 if window not found

## **COPY**

**COPY *file1 file2***

(copy a file - single files only)

***file1*** (source), ***file2*** (destination) - full filename

**! existing files will be overwritten !**

**! compressed (MS compress) files will be expanded !**

**Return value:**

errorlevel 2 if file not found

errorlevel 3 for copy errors

## **DEL**

### **DEL *file***

(delete a file - single file only)

**! if possible, access restrictions are reset before deletion**

### **Return value:**

errorlevel 2 if file not found

errorlevel 3 for file access errors

## EXACT

**EXACT *sw*** or  
**EXACT=*sw***

***sw*** ON (default)  
OFF

When referring to window-titles the *txt* parameters are treated case sensitive by default. The EXACT command can toggle this on/off

**EXIT**

**EXIT**

stop processing and close the current file



## **file**

all commands that are not recognised as BATSH commands, are used as DOS or WINDOWS program names.

### ***file***

program filename with optional start-up parameters  
including PIF and BAT files

### **Return value:**

errorlevel 2 if file not found  
errorlevel >2 for other errors

if wait is on (default), processing waits for launched program to close

see also: run

## FONT

**FONT=var** (default)  
**FONT=fixed**

set message-box font to variable-pitch spacing (default), or fixed character width.

## **GOTO**

```
GOTO txt  
:txt
```

Jump with processing to a line with the same text as label.  
Label lines start with a colon **:txt**

(never case sensitive)

## ICON

### **ICON [file]**

(change the icon image)

**file:** (optional) the first icon from this file is loaded.

without file parameter, the default BATSH icon is assigned.

WINDOWS default icons are loaded with the reserved words

STOP

INFO

EXCLAMATION

QUESTION

### **Return value:**

errorlevel 2 if file not found.

errorlevel 3 if icon is invalid.

## IF

### IF [not] condition statement

(specify the conditions under which a statement will be executed)

#### conditions:

##### **ERRORLEVEL *number***

true for equal or higher errorlevel

##### **EXIST *file***

for single file names w/o path

the function searches a matching file in the following directories (in this order): The current directory, the Windows directory, the Windows system directory, the BATSH.EXE directory, the DOS PATH.

The full filename with path is returned in \$FILE.

for single files with full path the exact location is searched.

if the parameter *file* is valid for a group of files, the first matching name will be assigned to \$FILE

the file-type is analysed and set to the variable \$TYPE

the following file-types are recognised:

PS	postscript
PCL	HP-Printer language
BIN	binary data or program file
TXT	PC text file
UNIX	text file with LF as end-line
MAC	text file with CR as end-line
ERROR	file access is denied or its a directory-name
OTHER	file access was ok, but data did not give a result.

##### **NETPORT *dev***

check if the device-name *-dev-* is a remote device.  
the network name is returned in the variable \$NET

***dev*** : device name LPT1-9 or D:-Z:

sets errorlevel 2 if network not installed or network-error

##### **REMOTE *txt***

***txt*** : substring of a remote service

returns the corresponding device name in \$NET

sets errorlevel 2 if network not installed or network-error

##### **WINDOW *txt***

***txt***: window title substring

in quotes if it includes spaces

or double-quotes if it contains quotes

**string1==string2** - compare two strings

If both strings are numeric, the expression **number==>number** does a greater-equal comparison.

**statement :** BATSH command

## INC

### **INC var [+/- value]**

(increase/decrease the value of a variable)

**var:** BATSH variable with numeric value  
(valid range: -2147483648..2147483647 Signed 32-bit)

**value:** (optional) positive or negative number  
The default value is +1

### **Return value:**

errorlevel 2 if the variable is not numeric.

## **LABEL**

**LABEL [txt]**

change the title of the BATSH.EXE icon

**txt** : new title (default is the filename of the running script file)

## MESSAGE

```
MESSAGE [/b/
      [txt]
      [@file]
      [txt]
      .[endmessage parameters]
```

This command is **replacing** the commands **ASK** and **CHOICE** from release 1.53

Multiple lines of text *txt* can be displayed.

The window is sized automatically, up to a maximum defined by the screen size.

A scroll-bar will allow more lines than the display can show.

**The message definition start-line:** MESSAGE [/b/

*bl* is an optional message box title (default MESSAGE)

**The message lines**

*txt* single or multiple text lines.  
a line should not exceed the screen width  
variables get translated

*@file* for any line starting with @ and a filename  
the file is checked for type TXT and displayed.

**The message definition end-line**

the end-line must start with a dot (and with optional parameters)

the end of the message lines.

until here, all lines are treated as message.

**[endmessage parameters]**

The user response to the message is defined with the last line. It can be a BUTTON, a KEY or an INPUTFIELD with BUTTON.

**The message box with an OK button:**

**.[/b/],[sec].**

*bl* The default button label is OK.  
You may type your own button label (except ask and choice).

*sec* optional time-out value in seconds. (default 20 seconds)  
A value of 0 will disable the time-out function.

**The message box with an INPUT field and OK button:**

**.ASK var**

let the user assign a value to a variable.

The old value of an existing variable is given as default.)

*var* variable name to assign response.( For the variable \$PASSWORD, typed characters are shown as \*.

**Return value:**

errorlevel 2 if empty

**The message box with a KEY press response:**

**.CHOICE k1,k2,k3**

select by different keys -with errorlevel returned-  
not exactly the DOS 6.x equivalent

k1 is the default key on time-out -errorlevel 1-

you must mention the options in the text message, the key options are not shown)

**k1-k9** a key letter (k1 is the default key)



(never case sensitive)

**Return value**

errorlevel according to the position on the command line: k1 ->1 k2 ->2

**Special keys:**

**\$S** Space

**\$E** Enter

**\$A** any other key -except ALT- that is not in the key list

**# and number** - time-out value in seconds

## MENU

**menu** [*mnu*] [*txt*]

Up to two menu options can be defined for a BATSH icon.

**mnu** name that is shown  
in quotes if it includes spaces  
or double-quotes if it contains quotes

**txt** menu-action (a file or a program).  
see \$HELP and \$CLOSE description.

Additional menu definitions will replace the second one.

### Examples:

option to start Desktop Settings  
    menu 'Desktop Settings' control.exe desktop  
option to play the solitaire game from windows  
    menu "It's game time" sol.exe  
erase all user options  
    menu  
erase the 'Desktop Settings' menu  
    menu 'Desktop Settings'

## NETADD

**NETADD *dev txt* [*pass*]**

new network connection or reconnect

***dev*** device name LPT1-LPT9 or D:-Z: ?:  
**LPT4:** - **LPT9:** are not supported in all the networks.  
?: takes the first free disk name for connection  
and returns the connected drive name in \$NET

***txt*** connection string  
    \\server-name\service-name  
    or \\server\service%%user-name with user-name

***pass*** optional password

**Return value:**

errorlevel >0 for various network errors

**Note:**

Microsoft Network, has a limit of 12 characters for the service-name (including optional user-name).

## NETSTOP

**NETSTOP [QUIT] *dev***

stop network connection

***dev*** device name LPT1-9 or D:-Z:

**QUIT** use this keyword to ignore open files and print-jobs (forced disconnection)

**Return value:**

errorlevel >0 for various network errors

## PLAY

**PLAY** *file*

**file:** WAVE sound file

**Return value:**  
errorlevel 2 if file not found

# PRINT

## PRINT *file*

**!! file gets deleted !!**

print a print-file to the WINDOWS defined default printer

***file*** name of a file with raw-data.

### **Return value:**

errorlevel 2 if file not found

**!!!** The file is deleted automatically after printing. If you want to keep it, you must copy it first **!!!**

**!!!** This function is using PRINT-Manager. Some strange printer drivers do not print with the spooler active, and can therefore not be used with this command **!!!**

## PRINTER

**PRINTER # *txt***

set WINDOWS default printer

**#** number 1..9 for output port LPT1: - LPT9:  
***txt*** substring of an installed printer driver

**Return value:**

errorlevel 2 if printer driver not found or printer not defined

**Note:**

The default printer can not be set with an active Printer-Settings window.

You can save and restore the current Default-Printer with the INI-variable win|windows|device

# RESTART

## RESTART [*file*]

restart WINDOWS

The optional parameter *file* is the path and filename of a DOS executable file to run after Windows has been terminated and before WINDOWS restarts.

### **Return value:**

errorlevel 2 if an application refuses to close



# RUN

## **RUN [sw] txt**

To define the display status at start-up of a program

(some programs use their on start-up display status)

**sw** (optional)

HIDE start program *-txt-* hidden

ICON start program *-txt-* as icon

FULL start program *-txt-* full screen

**txt** program file name and optional parameters

### **Return value:**

errorlevel 2 if file not found, >2 for other errors

if wait is on, processing waits for launched program to close

**see also:** [file](#)

## SET

set variable to value *txt*

**SET var=*txt***

remove variable

**SET var=**

When you use the SET command and specify a *txt* value, the value is stored for further use. If the variable already exists, the new string value replaces the old one.

The DOS environment variables defined at WINDOWS start-up can be read, but not set. You can define BATSH variables with DOS-variable names, but they will only be valid for the current BATSH file.

## SHOW

**SHOW sw [txt]**

modify the display status of an existing window

<b>sw</b>	HIDE	hide program - <i>txt</i>
	ICON	minimize program - <i>txt</i>
	NORMAL	restore window
	FULL	set program - <i>txt</i> - full screen

**txt** (optional)    substring of a window title

without the **txt** parameter, the BATSH.EXE icon is hidden or visible

**Return value:**

errorlevel 2 if window not found

## TRACE

**TRACE *sw***      or  
**TRACE=*sw***

each command is shown in a message-box - before execution

(for debugging purpose)

***sw***      ON  
            OFF (default)

## WAIT

### WAIT *sw*

as wait on/off toggle

**sw** ON (default) wait for launched programs to be closed  
OFF

as wait for a specific event)

**sw** DROP  
Wait until a file is dropped on BATSH-icon  
The filename is returned in the variable \$DROP.  
A hidden BATSH icon is made visible before the wait.  
For multiple files, the name of the first file is kept.

**sw** time in seconds - wait processing

## WAITCLOSE

**WAITCLOSE [sec] txt**

wait until window with title **-txt-** is closed

(if more than one title matches, the first is monitored)

**sec** time-out in seconds (optional)

**txt** substring of a window title

**Return value:**

errorlevel 2 if window not found, errorlevel 3 if time-out reached.

## WAITOPEN

**WAITOPEN [sec] txt**

wait until window with title **txt** is open

**sec** time-out in seconds (optional)

**txt** substring of a window title

**Return value:**

errorlevel 2 if window is already open

errorlevel 3 if time-out reached.

## VARIABLES

BATSH variables can be at any place on a line. (see note below)

Before executing a command, all text-parts with variable reference are replaced with the variable value.

The variable reference for command line (start-up) parameters is:

**%0 - %9**

The value of command line parameters is always upper case.

The value of other variables is referred to with the expression:

**%var%**

*var* variable name

All variable names are stored in uppercase, but the values may have lower- and upper-case text (except command line parameters).

### Variable Types:

Commandline variables

See above.

DOS variables

You can read the DOS environment variables as normal variable reference.

INI file variables

***file|section|keyname***

BATSH global variables

***\$\$var***

Special Variables

Local variables

All variable names that are not of one of the above type, are used as local variables. They are only valid for the running BATSH file.

### Note:

The statement part from an IF command must start with a valid BATSH command.

Example:

If errorlevel 2 **goto** %var%

**and not:** If errorlevel 2 %var%



## Special Environment Variables

Special variables are variables connected to a program function. Their value can be accessed and set by internal functions.

The names are reserved variable names.

### **\$FILE**

### **\$TYPE**

These variables are set from a successful IF EXIST command.

### **\$DROP**

Has the first file-name from a WAIT DROP command stored.

### **\$PASSWORD**

When used with the MESSAGE ASK command, typed characters are shown as \* hidden characters in the input field.

(Release note: This feature is not working in version 2.0)

**\$HELP** default: BATSH.HLP

**\$CLOSE** no default

The variable \$HELP and \$CLOSE define a file or a program that activates, when the user selects the corresponding menu option. Programs (not files) may have parameters. The parameters get converted to upper case.

You can disable the help option by setting \$HELP to empty.

### **\$INSTANCE**

Number of BATSH programs running.

### **\$NET**

- device name from an IF REMOTE or NETADD ?: command.

- network name from an IF NETPORT command.

### **\$CD**

The current disk and directory

### **\$VER**

The version number (3 digits)

## Global Variables

**\$\$var**

Variables starting with **\$\$** are kept in WINDOWS memory (global).

They can be accessed from each instance of the BATSH.EXE program, and get deleted only when WINDOWS is stopped, or when they are set to empty with the command:

**SET \$\$var=**

**Note:**

The global space is 256 characters only (for names and assigned values).

**For programmers:**

The global variables are stored as GlobalAtom String

The format is var=value[tab]var=value[tab]

The actual handle for the GlobalAtom is stored in the WIN.INI file as

```
[BATSH]
```

```
Global.20=
```

You must verify the handle before using it.

The format of the string is not compatible with previous BATSH.EXE releases.

## INI Variables

***file|section|keyname*** ( the character | is ASCII # 124)

With this type of variables, you can access initialisation files from WINDOWS and other applications.

You read information by referring the variable in a command

***%file|section|keyname%***

and you write or delete entries with the SET command

**SET *file|section|keyname=value***

**SET *file|section|keyname=*** (to delete *keyname*)

**SET *file|section|=*** (to delete whole *section*)

As **filename** you must use the name **without the INI extension**.

When you set a new INI variable, all parts that are not yet defined will be created. The default directory for the files is the WINDOWS directory.

Example: Reading the current language setting:

***%system|boot.description|language.dll%***

## Windows Initialisation Files

Microsoft Windows and the Windows applications use initialisation files to configure themselves according to setting in these files.

<b>File</b>	<b>File contents</b>
WIN.INI	Windows environment settings and program preferences
SYSTEM.INI	Hardware dependend settings
CONTROL.INI	Colour schemes and settings for printers and installable drivers.
PROGMAN.INI	Program Manager settings
WINFILE.INI	File Manager settings
<i>application</i> .INI	Created and maintained by a specific Windows application, to store local settings.

### **Format:**

Windows initialisation files are structured into groups called *sections*. Each section has the format:

```
[section]  
keyname=value
```

The files are in ANSI text format

### **Note:**

Always back up the .INI files before changing them.

Incorrect settings can lead to unexpected results when you run Windows

