WARCRAFT II .PUD DESCRIPTION FILE

You must complete this form in order to have your .puds put on the site.

Title Filename Author Email Address	: Mined In. : mined_in.pud : Pete Ruzzo (StormHound) : stormhound@freemark.com
Misc. Author Inf.	:
Description borders	: A map where gold is no problem. The starting points are all along the of the screen. There is little wood in the enclosed area, and your totally surrounded by mines, literally "Mined In!" Only 2 ways out, 1: flyers, 2: Mine out one of the mines ASAP. If played alone, have 7 computer opponents.
Hints invasion.	: Mine out ASAP, or be ready to defend against mass flyer/catapult
Additional Credits to	: Blizzard, and Pudland for being there!
* Play Information *	
Game # of REAL Players # of COMPUTER oppon CO-OP, DEATHMATCH	
Race Resources	: Both : High!
Units	: 1 peasant, 1 town hall.
Known Bugs	: Occasional popping out on the wrong side of the mine, outside the wall. Usually only done by the computer.

* Copyright / Permissions *

Authors MAY use this level as a base to build their own levels.

You MAY distribute this PUD, provided you include this file, with no modifications. You may distribute this file in any electronic format (BBS, Diskette, CD, etc.) as long as you include this file intact.

This file was obtained at PUDLAND! Check us out and send us your puds for World Wide distribution!!

ftp://ftp.eggcite.com/pub/incoming http://www.eggcite.com/pudland