WarCraft 2 Tides of Darkness

Troll Saga

Part 3

Doomhammer has told your leader, Zuljin, that a nation of elves has stolen the Runestone back leaving the Horde with no ways to make the Ogre-Magi. Without the Runestone the Ogre-Magi will lose their powers and the Horde will fall and besides that, you cannot go after Lightbringer leaving him a perfect oppurtunity to attack. Doomhammer wants you to lead the trolls to get the Runestone in the elven outpost. With such an important mission, Doomhammer has sent you some catapults, grunts, ogres, and some goblin sappers to help you. With their help, the Runestone will be the hands of the Horde once again.

Mission Objectives

- -Retake the Runestone
- -Destroy all Elves

Player Properties

Blue---> You (Orc)
Green--> Zuljin
Red---> Rescue (Orc)
Black---> Computer (Human)

Map Properties

Map Name: Troll3 Terrain: Winter

ice: tons

water: not much rock: very little trees: tons!!!!!

Note

If you have played the whole series through now and are enjoying it, E-Mail me through America On-Line. My user name is, you guessed it, Chapman7

I hope you are liking my Troll Saga,

Chapman7