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WAVPLAY v1.0 - by Lindsey Smith

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What's it do?

WAVPLAY is a tiny (only 4k!) Windows 3.1 application that plays WAV format sound files. This may not sound like anything unusual since the Media Player (MPLAYER) and Sound Recorder (SOUNDREC) apps that ship with Windows 3.1 play WAVs just fine. However, if you want a convenient way of playing WAV files using a file manager, MPLAYER and SOUNDREC aren't as helpful as they could be. If you associate the WAV extension with either MPLAYER or SOUNDREC, "running" a WAV file does load the WAV data into the app, but it doesn't actually play the sound. On top of that, after you've finished listening to the WAV file you have to manually close the MPLAYER or SOUNDREC app. WAVPLAY is designed to eliminate these small, yet annoying, problems. If WAVPLAY is the app associated with WAV files, when you "run" a WAV, you hear the sound immediately and there's no app to shut down later.

How do I use it?

Using WINFILE or some other Windows file manager, associate WAV files with the WAVPLAY.EXE file. Now whenever you double-click or run a WAV file, WAVPLAY plays the sound and immediately exits.

What's it going to cost me?

Are you kidding? This is freeware. It took me longer to write this file than to write the program itself. Hear ye, hear ye: I hereby release this program to the public domain. I, however, take no responsibility for any of the consequences of running this program. Gotta cover my butt somehow...

What if I need to reach the author?

No problem. If you have comments, criticisms, incompatibilities, compliments, support (monetary or otherwise), ideas for future versions, or just need someone to take out your attractive, yet intelligent, mentally-well-balanced, fun-to-be-around sister or other female friend when she's in town for the holidays, you can reach the author, Lindsey Smith, via several ways:

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