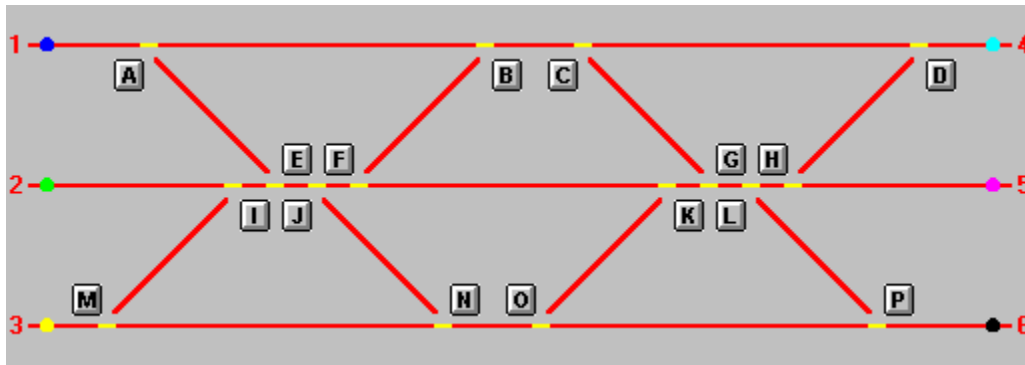


The Train Game

by Philip Ross

The Train Game allows you to control trains through a section of track. In this simulation you can control the points on the track. If two trains crash into each other the game is over.



There are three levels of difficulty, easy, medium and hard.

Game Menu

Options Menu



Changing Points

Trains will travel only where track (red) or a point (yellow) is shown. You need to set points to indicate the direction the train should travel in. If a point is set against an approaching train, the train will stop.

To change a point you need to click on the button nearest the point, or press the key indicated on the button.

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Game Menu

New - This starts a new game. You can either select this option from the menu or you can select the button 'New Game' or press F2.

Pause - This temporarily pauses the game. Selecting it once pauses the game, selecting it again restarts the game. To pause a game you can select this item from the menu, select the button 'Pause' or press F3.

High Scores - This displays a list of the top ten high scores.

Open, Save - Used to save your games to disk and reload them at a later date.

Exit - This quits The Train Game.

[Options Menu](#)

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Options Menu

Music - This brings up a CD player dialog so you can play standard audio CDs. Once a CD has been put in the drive the buttons on the CD player will be enabled.

Sound Effects - This allows you to select whether you want no sound effects, 'beeps' through the PC speaker or sampled sounds on a sound card.

Speed - This allows you to select the speed the simulation will run at. The speeds can also be selected using the function keys F4 to F8.

Game Menu

Contents

Easy

You get six trains on screen at a time and you have to get each through the section without any crashes.

Medium

This is the same as easy except you will occasionally get an express train which has to leave on an indicated track.

Hard

This is the same as medium except you lose score if an express train stops.

