Vindicator

Copyright 1996 - Alligator Software
Created by Andrew Novotak Jr.

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System Requirements

Controls

- Mouse movement controls up, down, left and right movevment.
- LEFT mouse button - fire missle
- RIGHT mouse button - smart bomb
- B key - smart bomb
- SPACE key - Toggles direction of ship.
- X key - exit game
- ESC key - exit game
- P key - Pause the game
- M key - toggle background music on/off

Registration

Registration

Alligator Software
8200 West 93rd Way
Westminster, Colorado 80021

Vindicator can be registered On-Line on Compuserve
GO SWREG , ID# 9458

Name _____

Address _____

City _____ State/Province _____ ZIP _____

Country (if not USA) _____ Phone _____

WINDOWS VERSION [ ] 3.1 [ ] 3.11 [ ] 95 [ ] NT

MB RAM [ ] 4 [ ] 6 [ ] 8 [ ] 12 [ ] 16 OR MORE

GRAPHICS [ ] VGA [ ] SVGA
RESOLUTION USED [ ] 640x480 [ ] 800x600 [ ] 1024x768 [ ] 1280x1024

COMPUTER: [ ] 386 [ ] 486 [ ] Pentium [ ] Pentium-Pro
SPEED/Mhz [ ] 33 [ ] 40 [ ] 50 [ ] 60 [ ] 66 [ ] 90 [ ] 100 [ ] 110 [ ] 133 or better

Where did you get this program from ?

[ ] Our Internet Page [ ]AOL [ ]CompuServe [ ]BBS

[ ]Other, please describe _____

Vindicator.....Qty._____ $20.00 each

Total Amount enclosed.....$_____

We can be reached at:
FAX (303)-431-1603
Compuserve ID# 72202,2453
72202,2453@compuserve.com
allisoft@aol.com

Visit our Internet Page at http://members.aol.com/allisoft/main.htm

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Mail check or money-order to:

Alligator Software

8200 West 93rd Way
Westminster, CO 80021

Game Play

You are the Vindicator on your home planet !
Your misson is to protect your friendly HUMANS on the planet's surface working in the city.
Enemy ships are attacking in hopes of killing your friendly workers, and thus creating doom in the end for your planet.

There are 2 types of enemy ships...Hunter (GREEN), and Killers (BLUE)
The Hunter ships are used primarily for the retrieval of your friendly HUMAN workers.
The Hunter ships do have a defense system as well, so be careful.
The Killer ships main purpose is for escort, and protection of the Hunter ships.
The Hunter ships will track down your HUMAN friends, and beam them aboard their ship for brain transplant later.
When your HUMAN friends are taken away, their brains are removed, and replaced with a computerized brain.
When 4 HUMANS are taken, they will come back in the next wave as the pilots of a single Killer (BLUE) enemy ship.

As you progress through the waves, so does the technology of the enemy ships beam ray, thus producing faster beaming up of your friendly HUMANS.

Your ship is equipped with unlimited Laser bursts created from the energy of your ship's engines.
Also, for each attack wave your ship is armed with 3 Smart Bombs that will destroy ALL enemies ships with in your sector.

The one advantage that your ship has, is a full surface radar which displays the following:

YOUR ship -- WHITE dot.
Hunter ships -- GREEN dot.
Killer enemy ships -- BLUE dots.
HUMANS -- RED dots.

Use this radar to your advantage while looking for friendly HUMAN workers being beamed up.
Also, if a HUMAN is being beamed up, and the height the HUMAN falls from is too high, the HUMAN will splat and die.
Shoot ALL the Hunter enemy ships, even if the HUMAN may die.

It is possible to save a falling human by directing your ship over the human.
By doing so, this will beam them aboard your ship.
You should return your ship to the surface to offload your friendly HUMAN workers onto the surface as soon as possible.
If you are holding HUMAN passengers and your ship is destroyed, so are your HUMAN friends.

Good Luck !!!

See Scoring for more information.

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Scoring

- Hunter (GREEN) enemy ship -- 50 points.
- Killer (BLUE) enemy ship -- 25 points.
- HUMAN taken by enemy -- loss of 10 points for each.
- HUMAN killed by falling, or in your ship -- loss of 10 points each.
- HIT by enemy -- loss of 5 shields.
- New SHIP awarded at every 5000 points.
- SMART BOMBS -- 3 per wave.

Registration

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Payments must be in US dollars drawn on a US bank, and should be sent to Alligator Software, 8200 West 93rd Way, Westminster, Colorado, 80021.
When payment is received you will be sent a registration number for full, undetered access to the program.

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Registration

System Requirements

Vindicator requires:

MS Windows 3.0 w/multimedia extensions or MS Windows 3.1.
486 / 33
8MB RAM
256 color 640x480 VGA

Recommendations for best performance:

MS Windows 3.1 Enhanced Mode or Windows 95
Pentium processor
8 MB RAM
256 color 640x480, 800x600 or 1024x768 Graphics

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Registration

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registration

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