Winfish 3 can be registered On-Line on Compuserve, GO SWREG

To start playing Winfish 3, create a directory to store the game. Then unzip WF3.ZIP into the directory you created. Using FILE RUN Type WF3 to play.

NOTE: There is a MIDI file that plays in the background, if you don't hear the MIDI music, you may need to load the MIDI Mapper drivers found in Windows Control Panel. I have gotten it to work on most machines by changing the MIDI Mapper settings. If you don't get MIDI sound try using the ADLIB drivers, or the General, or Extended MIDI drivers.

WF3.ZIP contains these files:

wf3.exe - MAIN Winfish 3 EXECUTABLE

REQUIRED VISUAL BASIC CUSTOM CONTROL FILES

mci.vbx threed.vbx

REQUIRED SOUND FILES:

bird1.wav

bird2.way

bird3.wav

bite.wav

castdone.way

castin.wav

castout.wav

closec.wav

crick1.wav

crick2.wav

fishoff.wav

fishon.wav

frog1.wav

frog2.wav

linein1.wav

linein4.wav

lineout.wav

loser.wav

nice.wav

openc.wav

sethook.wav

splash.wav

startup.wav

river.mid -- Midi Sequencer file

INFORMATION FILES

license.wri - LICENSING INFORMATION orderfrm.wri - ORDER FORM FOR REGISTERING

readme.txt - THE FILE YOU'RE READING NOW!

OTHER INFORMATION

I can be reached via E-Mail on Compuserve @ 72202,2453 Winfish 3 can be registered On-Line on Compuserve -- GO SWREG -- ID# 5398

ALSO REQUIRED BUT NOT INCLUDED IS:

VBRUN300.DLL - VB RUNTIME DYNAMIC LINK LIBRARY

(VBRUN300.DLL is available on most BBS's and CompuServe)

NOTE: Be Sure to Copy ALL .VBX and .DLL files to your WINDOWS\SYSTEM directory

NOTE: Registered Version DOES contain VBRUN300.DLL on the diskette.