

## **Please Read This Entire Document Before Proceeding**

## NEW FEATURES OF GRAPHIC WORKSHOP

If you'd like to see this file again in the future, click on the What's New icon.

Complete documentation for Graphic Workshop can be found by double clicking on the GWS

Documentation icon.

## **RELEASE 1.1U**

This release of Graphic Workshop for Windows includes the following new features and updates:

An integral slide show function.

Optimized line handling code in this release has sped up just about everything Graphic Workshop does.

New functions in the button bar, including Add Thumbnails, Tag and Untag by wild cards, Up One Directory and Refresh Directory.

Tiled view option in the View mode.

Scaling options to maintain the aspect ratio of images being scaled to a fixed frame.

JPEG comments and details support.

Conversion to Windows wallpaper automatically configures your graphic as the current default wallpaper for your desktop.

XBM support.

Password protected PNG files encrypt your graphics so no one can look at them without your permission.

Faster PNG reading. Please consider converting your GIF files to PNG... it will save you some disk space and help free the high seas of pirates.

Plus numerous other performance enhancements...

There have been numerous minor changes to this version of Graphic Workshop... as well as a few bug fixes. Please consult the GWS Documentation file for a more complete list of them.

Check out GraphSaver, by Alchemy Mindworks. It's a user-configurable Windows screen saver that will integrate your choice of images. It includes a library of animated transitions and sound effects. It's at our BBS, FTP site, WWW page and on CompuServe -- see GWS Documentation for complete information. As of this writing, registered users of Graphic Workshop for Windows will receive evaluation copies of GraphSaver and the other Alchemy Mindworks bookware packages.

\_\_\_\_\_

NOTE: We have changed the names of some of the DLL files that accompany the sixteen-bit version of Graphic Workshop. If you have an earlier sixteen-bit version of Graphic Workshop installed on your system, you can delete the old DLL files to free up some disk space. Specifically, you can delete THNL.DLL, STAT.DLL, SPIN.DLL, GIF.DLL and PNG.DLL. They have been replaced by THNL16.DLL, STAT16.DLL, SPIN16.DLL, GIF16.DLL and PNG16.DLL.