

This update includes the earlier save game fix, and also addresses issues with multiplayer, stability, and performance problems including:

- 1 Reduction in players dropped when launching multiplayer games via the MSN Gaming Zone
- 2 Improved stability in multiplayer games
- 3 Harder to use hacked planes in multiplayer games
- 4 Reduction in swap file size
- 5 Improved mission load times
- 6 Improved performance in building custom plane user interface