This update includes the following new features:

- Single-player turn time can be extended to 30 minutes per turn
- Internet multiplayer games can be played with an IP direct connection
- Internet multiplayer games can be saved and loaded in the BBGC-lobby and with IP
- In multiplayer games you can activate a unit limit of 40-150 units
- AI is improved
- AI is moving units 10 times faster (can be activated with F4 and should be deactivated if you have a slow machine)
- Multiplayer stability is better now
- More small bug fixes