

The following issues have been addressed in this patch:

- Problems with weapon selection when replaying levels fixed
- Voodoo users may have experienced problems in Jungle levels
- Planting bomb on "Say Hello..." no longer causes occasional crashes
- Dancer in "Gunrunner's Paradise" is no longer confused by dead bodies
- Some inventory discrepancies addressed
- Brother in "Find the Uwa Tribe" is no longer confused if you shoot him
- ALT+TAB no longer breaks the in-game mouse pointer
- AI in the "The Lee Hong Assassination" has been tweaked
- Scroll Lock now moves game into "slow motion", hit it again to return to normal speed