Image Conversion 32 + [Shareware]

Version 1.0.1 [Bundled] - Windows 95 and NT 3.5x, 4.0 - Non Licensed Shareware.

Welcome to Image Conversion 32+. Image Conversion 32+ is a sophisticated 32 bit Windows file conversion program. It caters for a wide range of file formats and allows for batch file conversions between file types. Over 25 formats are supported catering for the majority of available file formats. Please note that this version is <u>not issued free</u> and must be registered for continued use.

Among Image conversion's wide range of features are the following:-

- 32 bit architecture for fast performance.
- Batch conversion.
- File load and save as options.
- Re-sample on save for archiving.
- DDE export function for use with Image Technician 32+ and compatible software.
- DDE export print Image function for use with Image Technician 32+.
- Drag and Drop support from file manager simply drop files onto Image Conversion 32+ ready to convert.
- · Easy to use interface.
- True Colour Images dithered for display with 8 bit graphics cards.
- 25+ file formats and flavours.

And Much More.....

We would like to thank all users for their interest in Image Technician.

See Order See Registration

Belmont Imaging 1996

Why not visit our WWW site - simply click the WWW Icon in the installed program group or load the HTM file supplied into your Internet software. If your software does not support this format enter the following address http://www.atlantic-coast.com or GO UKSHARE from compuserve.

Registration, Shareware Versions & Disclaimer

Simply GO SWREG using Compuserve and quote 13454 to Register Pro+ Version.

Please note Image Technician 32+ is NOT issued free. In common with all Shareware software you are free to use this software for a period not exceeding 30 days. Prior to the end of this period you must register the software if you wish to continue using it.

To register please call Atlantic Coast, post the Order form or GO SWREG at a Compuserve prompt:-

Atlantic Coast PLC The Shareware Village Colyton Devon EX13 6HA Tel [UK] 07000-BUYMEE Tel [Other] (+44) 1297 552222 Fax [UK] 01297 553366 CIS 70007,4726 Email:- 70007,4726@Compuserve.Com GO UKSHARE http://www.atlantic-coast.com

Current Registration Options and Costs are as follows [See Order Form]:-

Option 1 - Image Technician 16 Bit £45.83 + P&P Ref 3243

- Full Copy of Image Technician 16 Bit
- Printed Documentation

For option two GO SWREG # 13156 or call Atlantic Coast

Option 2 - Image Technician 32+ Standard £34.08 + P&P Ref 3666

• Full Copy of Image Technician 32+

For option two GO SWREG # 13452 or call Atlantic Coast

Option 3 - Image Conversion 32+ Standard £34.08 + P&P Ref 3667

• Full Copy of Image Conversion 32+

For option three GO SWREG # 13453 or call Atlantic Coast

Option 4 - Image Technician 32+ 'Pro Package' £45.83 + P&P Ref R3668

Pro Versions Includes:-

- Full copy of Image Technician 32+
- Full copy of Image Conversion 32+

For option one GO SWREG # 13454 or call Atlantic Coast

Please visit out WWW Site for full details on all products available.

Why Register?

Shareware is provided by a wide variety of companies, and is intended to allow users to try out software prior to purchasing it. Shareware is NOT free. As Shareware your are allowed to install and use the Software for a period not exceeding 30 Days. Before this period has expired, if you wish to continue using the Software, then you must contact Atlantic Coast to register or register on-line using Compuserve's SWREG forum. Shareware companies need users to register in order that the software can be maintained and updated. Image Conversion 32+ is a state of the art 32 Bit Image conversion package. Not only will your registration fee enable us to continue the software's development but it also entitles you to the following [All Options]:-

- Full version(s) supplied on 3.5 disk(s) including full online help.
- Upgrade notification.
- Quality assurance.
- [Cost Option] Optional Technical Support Program.
- Technical Support

Disclaimer:-

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If you have obtained a Shareware version of the software then you may use the software for a period not exceeding 30 days from first installation. After that time you must register the software in order to continue using it. Please see the online help and associated documentation.

One license is required for every machine you wish to run the software on. Networks count as multiple machines and every computer on the network requires a licensed copy if you intend to run a copy on any given machine. Retail versions of the software must not be copied, sold or passed on without written permission.

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October 1996 v1.0.1 [Bundled]

All respective Copyrights are acknowledged.

Notes: The 16 bit version is not identical in format to the 32 bit version, and consequentially the features it contains differs from those in the 32 bit version. The 16 bit version is provided for backwards compatibility and users should note that some features present in the 32 bit versions are not present in the 16 bit versions and vice-versa. Image Conversion 32 is not available as 16 bit and must be run only on 32 bit systems.

Compuserve Registration using GO SWREG

For users with access to Compuserve, you can simply register the software using Compuserve's SWREG forum. The charge is then simply added to your Compuserve account. From any ! prompt simply GO SWREG. You will be given instructions how to proceed. Before logging on simply decide which version you require, and when requested enter the appropriate SWREG number - See Above.

Please visit http://www.atlantic-coast.com web site if you have access to the Internet. Further software can be downloaded here. Within the WEB directory installed when you setup the software you will find a HTM file. Simply double click this file to load Atlantic Coasts Home page. If you do not have a registered net software program installed on your system, then this file can be manually loaded into any net software that supports this file format - Compuserve's Mosaic Software can be used or Microsoft's Internet Explorer and compatible software. If you do not have software that supports this simply use the WEB address - http://www.atlantic-coast.com - you end up at the same location.

Order Form [Version 1.0.0 October 1996]

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Name:		_	
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Postcode: Country:			
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Please supply:			
Copies "Image Technician 16-bit" code R3243 @ £4	5.83	[]
Copies "Image Technician 32+" code R3666 @ £34	4.08	[]
Copies "Image Conversion 32+" code R3667 @ £34	4.08	[]
Copies "Image Technician Pro 32+" code R3668 @ £4 (Contains both Image Technician 32+ and Image Conversion 32+)	5.83	[]
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You can fax this form to: UK 01297 553366, or E-mail it to: 70007.4726@com or mail it to:	puser	ve.	com
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http://www.atlantic-coast.com

Image Technician 32+ handles graphics file editing and manipulation. Image Conversion 32+ converts a huge number of graphics file formats. Works from within Image Technician 32+ or as a standalone product. Please visit our WEB site for further information.

System Requirements

For optimum performance it is recommended that the program is run on a computer with the following minimum specifications:-

1) Windows NT versions 3.51, 4.0 or Windows 95 32 bit operating systems with full OLE support. Two button mouse. Pre-release or beta versions of operating systems are not supported.

2) An SVGA graphics card with 800 * 600 * 16 graphics resolution.

It is strongly recommended that a card capable of displaying 1024 * 768 * 24 bit or better is used.

If you intend to use 24 bit images when using a graphics card in 8 bit mode the images will always be displayed dithered.

3) 16 megabytes of free memory. A 70 megabyte swap or page file is recommended.

4) A 486DX 66 is recommended as a minimum specification, a Pentium based system is preferred. A Pentium Pro chip will make the best use of the 32 bit software architecture and is recommended.

5) A 3.5 Disk drive is required if you received your software on 3.5 disk. The software must be installed and run from hard disk.

Requirements are guide lines only and can vary with specific machines.

GIF files and files containing LZW compression are not supported and must not be used without a valid licence from the Unisys corporation. These formats are not available for use with Belmont Imaging Software.

Using Image Conversion 32+

Image Conversion 32+ is a powerful Image file format conversion utility. Over 25 file formats can be loaded, previewed and converted. Image Conversion 32+ supports full DDE export for use with Image Technician 32+. Using Image Conversion 32+, Images can be exported ready for processing within Image Technician, in addition Images can be printed using Image Technicians advanced print preview module. Image conversion supports drag and drop file allocation, files from file manger, either multiple or single, can be dragged and dropped onto the conversion list ready for conversion.

Image Conversion 32+ consists of a single application window with six tabs or pages, each page allowing the user to allocate and control what and how Images are converted.

Using Image Conversion 32+ at its simplest level involves four basic steps:-

Operation Step 1 - Previewing and Allocating Images

Selecting and allocating the Images you wish to convert.

Operation Step 2 - Open and Save Options

Selecting any operations you wish to carry our during the Images load and save phase. Most of the options at this stage are optional, the main option at this stage is selecting the format and quality of the converted files.

Operation Step 3 - Output Options

Options at this stage allow load and save errors to be ignored, Images can be appended to single multipage files, and Images can be resampled for archiving purposes.

Operation Step 4 - Converting and Saving

Individual or batch conversion of selected files. Files allocated for conversion in stage one can be converted as required, new files can be added at this stage using drag and drop techniques.

The majority of options within Image Conversion 32+ are for advanced effects. At the simplest level, conversion only requires the selection of file format and the allocation of files. During conversion, any files that fail to load or are not recognised for conversion will be listed at the end of the conversion phase. It is assumed throughout these instruction, that user has a basic understanding of Windows operation.

Previewing and Allocating Images

With Image Conversion running, click the tab or page titled 'Preview[1]'. This page at its basic level allows Images to be previewed and allocated ready for conversion. In common with all Windows open and save dialogue boxes, drives and directories can be selected simply by clicking with the mouse on the appropriates directory or drop down option boxes.

Previewing Images

In order to preview an existing Image as it appears on disk, select the drive letter and directory location using the option boxes. Having selected the drive and location, select the filter or file extension of the desired Image. If you do not know what file type exists on disk, then select [*.*] or Auto Detect from the filter section box. Available files will be listed in the left hand file list box. In order to preview one of the listed file, using the mouse, double click the mouse with the pointer highlighting the required file. The Image will be loaded and displayed.

If you then wish to preview every file listed, you can either double click every file name, or simply click the 'Preview Next' Image button. Whenever you click this button the *NEXT* Image is previewed assuming there is more than one available file. If there is only one file available then the Preview Next button will do nothing. For single files double click to preview.

Multi Page Files

If you have previewed a multi-page file format, then it is possible for the one file to contain several Images or 'Pages'. Image Conversion supports both the loading and saving of two Multipage file formats - DCX or MPT. If you load one of these file types, in order to view additional pages if they exist, simply click the up or down arrow beneath the preview Image. The number indicated is the number of the Image previewed. If the file does not contain multiple Images then the first Image is displayed regardless of the page number.

File Information

After you have loaded an Image, if you wish to see details regarding the file, simply click the tab titled 'File Information'. The information for the current preview Image is listed on this page.

Allocating Images ready for conversion

If after you have previewed an Image you wish to convert the preview Image to another format, then you must add the file name to the conversion list. This list is then used when you come to convert the Images. In order to add a file ready for conversion, preview the Image, then click the button tilted 'Add' and another the preview Image. The file name and path of the preview Image is added to the 'Files to Convert' list which can be found on the 'Convert and Save' tab.

At this stage you are simply building up the Images you wish to convert, clicking the 'Add' I button does not convert the Image.

Exporting Images to Image Technician or Printing Images

This version of Image Conversion 32+ can be used to directly export Images to Image Technician 32+, either for printing or Image processing. In order to export an Image proceed as follows:-

Firstly preview required Image. Then using the mouse place the pointer over the preview Image. Right click the mouse, this will display a popup menu. Three pre-programmed options exist.

Export to Image Technician 32+ [24 Bit] Export to Image Technician 32+[8 Bit] Print Image using Image Technician 32+ - Available - [N/A]

Depending on your operating system you then click or highlight the required menu option. As implied the first two options allocate the Image to Image Technician either in 24 or 8 bit format. Assuming your operating system supports DDE, then the preview Image will be transferred to Image Technician 32+. If you wish to directly send the preview Image to the print module, pick Print Image using Image Technician.

For DDE exchange to work then the Image Conversion 32+ and Image Technician 32+ file executables [EXE's] must reside within the same directory on disk. This is the default case assuming you installed the software using the provided set-up utility.

At this stage the file transfer is one way only. Please note that the Software must only be used in Conjunction with Image Technician 32+. The DDE option must not be used in conjunction with 3rd party software.

Image Technician 32+ can directly launch Image Conversion 32+ - simply Click F6 if you wish to run and load Image Conversion 32+ assuming you are working within Image Technician.

Step 1 Summary

In Summary use the 'Preview' tab to locate and preview Images from disk. The files listed on this page are duplicated on the convert page, allowing Images to be selected ready for conversion. You can send any preview Image to the conversion list simply by previewing the Image, then clicking the 'ADD' I Icon. Please remember that previewing the Image is optional, in which case use this page merely to located the directory in which the files reside.

In conclusion, having previewed the Images proceed to <u>Open and Save Options</u>. Any options you set within the next step are used whenever you convert an Image, the Open Options are used in addition during Image Preview operations.

Open and Save Options

Having previewed Images and allocated them ready for conversion the next step is to decide on file formats and options. Click the tab or page titled 'Open and Save Options [2]'.

Load Options

Whenever an Image is converted the Image is loaded into memory then saved to disk in the required file format. The first option - Load Options - allows the Image to be loaded and converted to a specific depth. There are seven options, ranging from default to 32 bit. Simply click the option you wish. Normally leave the setting as default. With default selected if an Image is 24 bit then it is loaded as 24 bit, if it was 8 bit then it would be loaded as 8 bit.

The remaining options are provided for in case you wish to preview an Image at a specific bit depth. If you leave the setting at default then you can still save the Image at a differing depth use the save options.

The load options are intended for use with the Preview function. Whenever you preview an Image, then the Load Options are used. So if you have a 24 bit Image and wish to see how it appears as 8 bit then simply click the Load As 8 bit option, then preview the Image - the preview Image will be loaded and displayed as 8 bit.

If you wish to Save all your 24 bit Images as 8 Bit then leave the Load As option as default and pick Save as 8 Bit. If you left the load as option as 8 bit, and picked save as 8 bit then in effect the Image would go through two conversion both at load and save time, resulting in a loss of quality.

In short only use 'Load As' for previewing Images otherwise reset this option to default.

Save Options

Whenever an Image is saved to disk then the 'Save As' options determine how the Image is saved. Seven options exist together with File Type selection.

The seven basic options allow you to select the bit depth of the resulting saved Image. You can select either default or 1,4,8,16,24 or 32 bit. In common with the Load As option, normally use default. If the default setting is selected then the bit depth of the saved Image is left as is. If the Image was 24 bit then it remains as 24 bit, if it was 8 bit then it remains as 8 bit and so on.

<u>Save Format</u>

Depending on the file type selected, then not all the above options are valid. Some file types will not support 24 bit Images or 8 bit Images and so on. Before you pick a depth choose the type of file format you wish the file saved as using the save as option. Depending on the file format picked then the bit depth options will be greyed out.

For example if you pick [.RAS] then all options and depths are available, if you pick [.MSP] then only 1 bit Images can be saved. If you put a 24 bit Image into Image Conversion and save it as a [.MSP] 1 bit Image, then the file will be converted and saved as 1 bit, although you will loose the majority of the Image detail.

Please note that conversion errors can still occur under the following situations. If you select a file format that supports only 24 bit Images and you select the Save As option as default, then if an 8 bit Image is

allocated for conversion, then the software will attempt to maintain its default value of 8 bit. Since a 24 bit only format was selected then an error will occur. If you wished to cover all eventualities you would have had to pick Save As 24 bit or pick a file type that supports all bit depths possible - [.RAS] for example. Options exist for ignoring errors - See Output Options. On rare occasions if a format corrupts the system then an Access Violation can occur. If this happens then restart the software and do not attempt to reuse the file that caused the problem.

Read and Write Options

Whilst Image Conversion 32+ can handle a wide range of file formats, some formats are supported as write only or read only. For example some FAX formats are write only. If a preview Image cannot be loaded, run it through the converter. The converter, if it cannot load a file, will report the reason for failure. All formats listed in the Save As list can be saved to disk, however, the preview function may not be able to read them all.

Save Quality and Archiving

Several file types allow the resulting Image to be compressed on disk. This allows Images to be compressed and saved for archiving purposes. CMP and JPEG files support Image compression. In order to compress files simply select either a [.CMP] or [.JPG] file extension, then pick a quality number. A quality setting of 100 means no compression and hence the Image quality is not degraded, a quality of 50 compress's the Image to its maximum extent. Between 50 and 100 is a sliding scale. We would recommend a setting or around 90 to 95 for a good saving in disk space, whilst maintaining quality.

If you wish to produce 'thumbnails' or resampled Images please refer to 'Output' options.

<u>Step 2 Summary</u>

In Summary use the 'Open and Save' options to determine how Images are loaded and saved to disk. Use the Save As format to save the Images in a given format. For best results simply leave all these options at default, and simply pick the required file extension. Please remember that not all files type support every Image type, if this happens depending on options set an error will be reported or the conversion process will stop.

In conclusion choose the output format and then proceed to - Output Options.

Output Options

Various options can be set here. The majority of these options control the overall behaviour and response of Image Conversion 32+. Click the tab or page tilted 'Output Options'.

Suppress and Ignore Load and Save Errors

During batch conversions if any file is not recognised by the conversion software, an error message will be displayed and the batch processing will be terminated. Normally errors occur because a file is not recognised or a file cannot be saved in the requested format. If you wish the conversion to run through without pausing simply check this option. Any files not converted will be listed in the 'Files to Convert list' together with the reason for failure. Due to the wide variety of file formats and flavours available, the reason for failure will not always be apparent, and as such a general prompt will be given. During file conversion the software attempts to load files based on the file extension and header information. Occasionally a non valid file that carries a valid extension can cause an Access Violation Error to occur. On the rare occasions that this happens, close the software, then restart Image Conversion 32+. Do not re-attempt to load the non-valid file.

File Overwrite Prompt

If you wish the conversion software to prompt you to the effect that a given file already exists on disk, then check this option. If you do not enable this option, all files will be overwritten automatically and no warning will be given. With this option enabled, the software during batch conversions will stop and ask you to confirm the replacement of existing files.

Do not update file information

During batch conversions disable this option to save the software updating the file information screen. In practice, with the majority of machines the difference in time will not be noticeable, so it is normal to leave this option checked.

Allow multi task and user cancel

If during multiple conversions you wish to abort the procedure then you must check this option. This option also allows background operations to multi task with Image conversion. If you do not require the abort procedure, then disabling this function will allow the software to run at is maximum speed. On some systems the difference is significant.

If you select the 'multi task' option then 'status bars' are automatically enabled. You cannot have multi task set without enabling status bars.

Enable Status Bars

Check this option if you wish to see the progress of each operation. This option must be checked if the 'multi task' option is checked.

Enable Flyover help

Most controls within Image Conversion have Flyover help. Once you are used to the layout and operation of Image Conversion you can disable the function by removing the check mark. This takes

effect the next time you start Image Conversion.

Resample On Save

If you wish to create smaller Images or simply resample Image for archiving then this option allows the Images to be resampled on save. The original source Image is not effected by this. If you wish to resample Images check the 'Resample on Save' option, enter the new Width and Height for the Image in the option boxes. For high-quality resampling check the 'Use Interpolation' option. If you wish to maintain the Images X/Y Aspect ratio check the 'Maintain Aspect Ratio' option. If you select maintain aspect ratio, then only the new width is used during sampling, the height is calculated based on the aspect ratio of the Image. Normally you should use this option and simply specify a new height.

Multi Page Format Selected

If you select a DCX or an MPT file format in step 2, this option is automatically checked and enabled. With these two formats all files in the File to Convert list will be saved in one Multi-Page file. The file name is entered in the Save As Filename box. It is this name that's used to save the Images in. Please remember to fill in the appropriate extension - 'Mutli.MPT for example.

If you have selected one of the two above formats, even unchecking this box will result in all Images being placed in a Multi page file.

For normal operation, simply select either 'DCX' or 'MPT' in step 2, then enter the required filename here and carry on to stage 4. Only the file name is entered at this stage the final directory location is entered in stage 4 - 'Convert and Save'.

DDE Macro Commands

These commands are for use with Belmont Imaging software and should not be adjusted. Please remember this software must not be used to access or communicate with third party software not supplied by Belmont Imaging.

'TECH32V1' and 'TECH32V1MACROINPORT' are the defaults for Exp Item one. 'TECH32V1' and 'TECH32V1MACROINPORT' are the defaults for Exp Item two. 'TECH32V1' and 'TECH32V1PRINTERINPORT' are the defaults for Exp Item three. Exp Item four is not used.

The above values should not be altered.

Step 3 - Summary

In summary, for normal operation the settings on this page can be left at their default values. If you wish to stop on errors or be prompted for existing files then check the appropriate option. If you selected a Multi-Page file format then enter the name you wish to use for the resulting file. The DDE macro commands are for use by Belmont Imaging only and should not be altered. DDE data exchange will only work with Image Technician 32+ if the software's executables reside in the same directory on disk - by default this is the case.

In practice the options on this page can normally be set-up and left from one session to the next. All settings are remembered between settings. Proceed to the final stage - <u>Converting and Saving</u>.

Converting and Saving

The final step prior to converting files is the final selection of files and choosing the directory where the converted files will be saved. Click the tab or page titled 'Convert and Save'.

Source Files

This list box displays the files available for conversion within the directory chosen during Step 1. Whenever you preview an Image, the directory location is set, and the files within the directory are listed here. In effect the 'Source File' list here contains a duplicate of the Images found on the preview tab. So to access any specific directory, use the options on the 'Preview' tab to set the directory.

Files to Convert

This list is the key to conversion. Any files that appear here will be converted. You can allocate files for conversion - add them to this list - in several ways.

As outlined in <u>step one</u> you can preview Images, then click the 'Add' I button below the preview screen [Preview Tab]. Whenever you click the 'Add'
button the file name and directory is transferred here. So the simplest way to add files ready for conversion is to Preview the Image, then click the 'Add'
button.

2) The files within the 'Source File' list can be dragged and dropped onto the 'Files to Convert' list. This is carried out in the normal Windows manner. Using the Mouse highlight a single or multiple file within the 'Source File List' box. Then using the mouse click, drag and then release when the mouse pointer is over the 'Files to Convert' list. When you release the mouse the file names and paths are added to the 'Files to Convert' list. The directory the source file list uses is determined by the directory selected in step one, normally the directory is the same as the last previewed Image. To alter the source file list directory go to step one and alter the directory there.

3) In a similar manner to the point above you can directly drag and drop files straight from the Windows Explorer or File Manager. Again highlight the files required, then using the mouse drag the files over the 'Files to Convert' list, then release the mouse.

Target Directory

The final step prior to converting Images is to pick the directory where they will be saved. The right hand directory list box allows you to select the destination directory. All files are saved with their original names but with the appropriate extension added depending on the options you selected.

Batch Processing

Once you have selected the required files, to start the conversion process simply click the begin conversion of listed files button **a**.

If you have allow multi task option enabled [<u>Step 3]</u>then you can cancel batch processing, after the current Image has saved, by clicking the abort button **1**.

<u>Clearing Files</u>

If you wish to clear all the files within the 'Files to Convert' list click the clear entries Icon **E**. This removes all the listed files, it does not effect the original files on disk. If you wish to remove a specific file form the conversion list, highlight it with the mouse then hit the 'Delete' key.

If you highlight a source file and hit the 'Delete' Key the file will be deleted from your hard disk - this is the same as a standard file delete and the file is removed from your disk. The left hand file list within the 'Preview' tab also allows Images to be removed from disk - again it does remove the file from disk.

Step 4 Summary

The last step in conversion is final file selection and setting the target directory where the converted files should be placed. The Source File list reflects the file in the directory chosen in step one. All valid files will be listed here, depending on the filter setting choosing in Step one. If you wish to add files to the conversion list, simply, using the mouse drag the files from the Source File list to the Files to Convert List. Individual files can be removed from the conversion list by highlighting them and deleting them with the 'Delete' key. Windows explorer or File manager can be use for adding files. In the usual manner drag files from the explorer or manager and drop them onto the Files to Convert list.

The final stage, having selected the files is to determine the directory in which they are to be saved. Use the right hand directory list box to select the directory location. During conversion the files are saved here with the original filenames but with the new file extension added.

Operation - Summary

In Summary at its basic level there are only a few steps [1 to 4] to converting Images.

[Step One]

Click the 'Preview Tab', then in the usual Windows manner navigate to the directory containing the files to be converted. If you wish you can preview the Images by 'Double Clicking' their names in the file list box. You can then click the 'Add' I button to allocate the preview Image ready for conversion.

[Step Two]

Click the 'Open and Save Tab' and select the output format. Leave all other settings at default.

[Step Three]

Click the 'Output Options Tab'. Choose any specific options you require.

[Step Four]

Click the 'Convert and Save Tab'. If you used the add button, then the 'Files to Convert' list will already contain the files you wish converted - if this is the case, select the target directory using the right hand directory list, then click the 'Convert Icon' , the files will be converted and saved with the original name + new extension in the Target directory.

If you had not used the 'Add' I button, simply drag files from the 'Source Files' list or from File Manager in order to select the files you wish converted.

You can convert from one Image to any number determined by available system resources.

Please remember to register this Shareware Version.

Acknowledgements

Belmont Imaging would like to thank all users for their interest in our software, in addition we thank all persons involved in the creation of this software.

All respective copyrights are acknowledged.

Version Details:-

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