

## TEXTBOOK CURRICULUM

Interactive Physics is at its best when the students are able to visualize physics in action. Students can re-run simulations shown in class while changing parameters. They can conduct what-if analysis, or create new simulations. They can also tap into packaged simulation sets corresponding to textbook curriculums. Textbooks with simulations created specifically for Interactive Physics are listed below, along with the publisher names and contact information.

A demonstration directory in Interactive Physics 2.5 includes some of the textbook files. They are located in the directory TEXTBOOK. We encourage you to take a look at these files.

**Conceptual Physics** (by Hewitt)  
Addison-Wesley Publishing Company  
Greg Gardner (415) 853-2573  
Internet: [gregg@aw.com](mailto:gregg@aw.com)

**Physics for Scientists and Engineers** (by Serway)  
Saunders College Publishing  
Jennifer Bortel (215) 238-8473

**Principles of Physics** (by Serway)  
Saunders College Publishing  
Jennifer Bortel (215) 238-8473

**College Physics** (by Serway, Faughn)  
Saunders College Publishing  
Jennifer Bortel (215) 238-8473

**Physics for Scientists and Engineers** (by Fishbane, Gasiorowicz, Thornton)  
Prentice Hall  
Gary June (201) 592-2158  
Internet: [gary\\_june@prehall.com](mailto:gary_june@prehall.com)

**Physics** (by Giancoli)  
Prentice Hall  
Gary June (201) 592-2158  
Internet: [gary\\_june@prehall.com](mailto:gary_june@prehall.com)

**College Physics** (by Wilson)  
Prentice Hall  
Gary June (201) 592-2158  
Internet: [gary\\_june@prehall.com](mailto:gary_june@prehall.com)