

Shell

SmartMaster Shell

Inputs

Results

WorkArea

Variables

%Version1_C 2 : version counter
%Width #NAME? ; Monitor width in pixels
%Custom_Size #NAME? ; Custom size based on look
%CurrentSize 87 ; current size

	Width	CustomSize	
%Scrn_Size_	640	85	: Screen size lookup table
	800	95	
	1024	125	
	1152	140	
	1280	155	

#NAME?

%Pop_Looku? 1 A:E6
? 2 A:G6

%Lookup_CeA:E6
%Current_Po? 1

WorkArea

up into table

Bold items are referenced to duplicate strings

Amortization Sheet Strings

RangeNames Strings

A_1 SmartMaster Shell
A_2
A_3 Results
A_4 Inputs

Button Strings

RangeNames Strings

%B_1 New Version

Sheet names must be in order

Sheet Strings

RangeNames Strings

%S_1 Shell
%S_2 WorkArea
%S_3 Strings
%S_4 Scripts

Function Strings

RangeNames Strings

%F_1 screen-width

Range Strings

RangeNames Strings

%R_1 %Current_Pop
%R_2 Shell
%R_3 %Width
%R_4 %Custom_Size
%R_5 %CurrentSize
%R_6 %Scrn_Size_Table
%R_7 %Version1_Count
%R_8 %Lookup_Cell
%R_10 %Amort_range
%R_11 Blank
%R_12 Shell 1
%R_13 Original
%R_15 %Pop_Lookup

FileInfo Strings

RangeNames Strings

%D_1 SmartMasters
%D_2 Create your own SmartMaster
%D_3 Use this shell to create your own Smartmaster templates.

Strings

Pop-up Strings

RangeNames Strings

%P_1 To create a help popup, double click in this text block and enter your text. Drag this and

%P_2 When the popups are ready, open the IDE, select Object ? 1. Remove the + to uncomr

Strings

d the corresponding help icon to wherever you want to provide help. (Continued in next popup.)
ment the subroutine. Repeat for Object ? 2, Text 1, and Text 2. Lock the textblocks and bubble help

Strings

icons. Your help topics are now ready.