Devil Inside – PC CD
Work in progress version – Feb, 02, 2000

Restriction

This is a work in progress version. This is a Demo version that feature a part of the first Level.

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PARENTAL ADVISORY

Devil Inside demo contains adult language and is extremely violent. Because the Parental Lock feature has not been connected yet, please be advised that Cryo Interactive Entertainment or GameSquad are not responsible for any injury this demo may cause.

Configuration

Pentium II class PC with 3D Card (Banshee, Voodoo 3, Matrox G400, TNT2, GeForce…), CD ROM, mouse, 16 bits soundcard required. Proper up-to-date Microsoft certified drivers must have been installed.
MS-Windows 95/98 or higher with DirectX 6.1 – 64 Mo RAM preferred.

How to install

If Windows is not configured for Autorun CD feature, open the CD-ROM drive folder and double click on Setup.exe. It will start the installation process. Follow the instructions on the screen.

Windows settings

Make sure you have no other application running in background, since they may prevent Devil Inside from running.
screensavers, downloading applications and sound players may make it impossible to launch the game.

Controls

All controls are relative to QWERTY keyboard.
1,2,…. Press each to change your weapon This demo includes the gun on the 1 key. You'll find 2 other weapons available on key 3 and 5. In this demo version the player's got unlimited ammo.
Enter   to toggle main screen camera
M   When you aim a character, press M to get a slow camera action.
Arrow   to move (double press and keep pressed up arrow to   run)
Ctrl   to perform action or shoot
Space   to take/store weapon

Mouse   to move hero head (viewing / shooting target)
             Left click is equal to Ctrl / **Right click** is equal to Space

End   (or mouse wheel) : go down.
             End + Up arrow makes a forward roll from stand
             End + down arrow makes a forward roll from down

F1,**F2** and **F3** display alternative monitors on the right side of the screen. Press F1 to activate and toggle among alternative cameras for the first screen, F2 for second screen and F3 for third screen. Available type of view are third person view, scripting view and cameraman view.

Escape   to exit to main menu

Main menu

Many menu features such as Credits, View Intro are not implemented yet.

Game comments

For this demo, we have intentionally restricted the adventure sequences and privileged the action. Inventory feature has been disconnected. Scripted interactions have been intentionally restricted. You may be able to trigger events using the action key (Ctrl) or left click – weapon must be deactivated –

If you have any comments please don't hesitate to contact us at devilsupport@gamesquad.fr

Enjoy the show!