Starter

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	<i>TITLE</i> : Starter						
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WRITTEN BY		February 9, 2022					

REVISION HISTORY						
NUMBER	DATE	DESCRIPTION	NAME			

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Chapter 1

Starter

1.1 Starter

Starter \$VER 1.1 (4.12.1996)
"For those who never read any documentation:
Starter displays a bootpicture and a fuel-gauge
depending on how far the bootprogress has gone"
What is it?
Installation
Using own Pictures
Sideeffects/Technical/Update
About the devs:system-configuration
Multiview only:
Preview
Check out example 1
Check out example 2
Check out example 3
Check out example 4

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1.2 Motivation

Motivation: Everytime i switched on my Amiga,i was very bored of the Black screen which showed up every time.And Even a bootpicture bored me after some time. But a thing i liked was the power-up message of the MacOS (System coming up...) and the nice percentage gauge... But now there's starter: directly after the poweron a costum picture will be displayed,with a bargraph in it. And after every command executed of the new starter-sequence the bargraph gets slowly filled. The screen only closes after you issued a break-command to the starter-task.This can be done by the supplied program or a simple "break 'status command starter'".

Starter is very system-friendly, it will do no patching at all (e.g. on ^NextScreen or OpenScreen()). This has only one disadvantage: The Workbench pops up in front of the starter screen...

Preview (Only with Multiview)

DISCLAIMER: No garanties for anything.Use at your own risk. "It works on my machine".

1.3 Installation

1.Doubleclick the Installericon.
What's the special system-configuration?
Install it,if you have maximum overscan-settings.

- 2.Start a texteditor and edit 's:startup-sequence' Comment out all commands between 'setpatch' and 'endcli'. (Even loadwb and iprefs) by inserting a ';' as the first character of the line.Append the command 'c:starter' directly before the 'endcli'-command.(the 'c:' is important!) Patches like Sysihack or Urouhack should be started BEFORE the starter-program itself.
- 3.Now edit the file 's:starter-sequence'
 Remove all commands that are already in the 'startup-sequence'.
 'Iprefs' and 'Loadwb' should be the last commands here.

THAT'S ALL!

If you want, you can draw a new 's:starter.iff'.But then you have to change the settings in 's:starter.prefs' to new values. Have a look at the Configuration-topic.

Examples for startup-sequence or starter-sequence

1.4 Contact



f0uNder oF -=# dAR< z0N3 BB5 #=e-MAil: fema0012@FH-Karlsruhe.de www.FH-Karlsruhe.de/~fema0012/ (->PGP-Key)

greetings to tak, erwin, siggi, axel, Sir Pac, Jim, All PrimiTiveArts Members

fuck off sven mattmüller (flame him at fido 2:241/7508)

1.5 Known Bugs

Note on v1.1: You no longer need the "close_starter"-program.

Bugs known: None.

This program should run on any computer and is mungwall-proof. It works under CyberGraphics (Tested).

But i dont really know, if it displays AGA-pictures correctly... Let me know, if you tested it...

Any IF/ELSE/ENDIF command in 's:starter-sequence' will not work, but THERE ARE NORMALLY NO IFS NECCESARY IN THE STARTUP-SEQUENCE.

In AT's startup-sequence there are some lines that check for the existence of any monitor-driver.Hey,all AGA-Users have at last one driver installed,and ECS-Users with flickerfixers can remove the lines without any problem.

----Technical: First of all "s:starter.iff" is begin loaded and displayed. Then Starter reads line by line out of 's:starter-sequence' and executes them via System().Then it terminates. Nothing Magical.But Cool.

1.6 Configuration

The filename of the picture is "s:starter.iff". The 7 lines of the file "s:starter.prefs" have the following meaning: 1st/2nd Line: Top/Left coordinates of the bargraph to draw 3rd/4th Line: Inner Width/Height of the bargraph to draw 5th Line: Colour of topleft bargraph-border 6th Line: Colour of bottomright bargraph-border 7th Line: Colour of bargraph-filling Hint: The width should be multiples or divisors of 100.

(This time no preferences program. If you can fiddle with your startup-sequence, you can also change 7 numbers in a textfile.)

1.7 Special system-configuration

The special "system-configuration": After each reboot the amiga first reads the file 'devs:system-configuration' (remainder of kick 1.3) and sets colours,pointer and overscan after it. These settings are later replaced with those of Iprefs.

This can be useful for us: 1.You dont see anything, because the colours are all set to black. 2.Your picture doenst jump, if iprefs set the overscan-settings (because the overscan-settings are the same).

If you just want to save your overscan-settings as a system-configuration, use the program "fixprefs.lha" (available on AmiNet).