

## Install 500 3D Clipart Graphics

1. Insert the 500 3D Clipart Graphics CD-ROM into your CD-ROM drive.  
If Autoplay is enabled, the installation program begins.  
If the installation does not begin, click **Start**, and then click **Run**. Type **D:\Setup.exe**, where **D** is replaced with the letter assigned to your CD-ROM drive.
2. Follow the onscreen instructions to install 500 3D Clipart Graphics on your computer.

## Welcome to 500 3D Clipart Graphics

500 3D Clipart Graphics is a simple yet powerful 3D clip art tool. With it, you can:

- Drag and drop 3D "clip art" from the gallery into the drawing area. 500 3D Clipart Graphics comes with an extensive gallery of predefined 3D objects.
- Interactively adjust the position, orientation, and size of the 3D clip art. It's fully 3D so you can view it from any angle you want!
- Publish the 3D clip art as an image in a format suitable for inclusion in documents, presentations, web pages—anywhere you want to add style to your work.
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## **Customer support**

Please have the following information available before calling technical support:

- The product name.
- The type of computer, amount of RAM, video card, and system messages.
- A description of the problem, including error messages.
- A list of steps that lead to the problem.

### **Support Contact Information**

*Website:* <http://www.tgs.com/ClipArtist/index.html>

*E-mail:* [support@tgs.com](mailto:support@tgs.com)

*Phone:* 858-457-5359 ext 223, M-F 8:00 AM – 5:00 PM PST

*Fax:* 858-452-2547

## Use 500 3D Clipart Graphics

1. Click **Start** and highlight **Programs**; highlight **3Space ClipArtist Lite**, and then click **3Space ClipArtist Lite**.

Two windows appear: a canvas area, where you will do your work, and a palette area, from which you select images and controls.

2. In the Palette window, click the **Gallery** tab.
3. Click the tab representing the category of clipart with which you want to work.
4. Click the clipart image and drag it onto the ClipArtist canvas window.
5. To reposition the image, click the image and drag with the mouse. You can look at the image from every angle!
6. You can now publish the image: From the **Publish** menu, select **Image**, and then select the format of the image you want to publish. In the Publish As dialog box, select the location, file name, and format specific options for the image. Click **Save**.

After publishing, an HTML browser test page will open automatically. You can view the image or animation and the HTML tags for the Animation.

### Tip

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- For more information go to the **Help** menu.

