# Index

Welcome to Help for WinUnzip version 3.0. Select one of the index topics below for information about WinUnzip.

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# Menu

## **Main Menu Commands**

This is the main menu for WinUnzip. All commands may be issued by selecting commands for the sub menus.

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**Options** 

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# File

## File

Selected from the main menu.

<u>Open</u>

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<u>Exit</u>

# **File Open Command**

Allows the user to select a ZIP file to work with. When selected Open displays a dialog box from which to select a ZIP file. The file is selected by double clicking with the mouse or by tabbing to the list box then selecting the desired file and pressing **[Enter]**.

# **File Close Command**

Closes the current ZIP file, clears the main member file list box, resets the program title bar, and releases computer resources used when a ZIP file is open.

# **Extract Command**

Extracts selected member files from the current ZIP file. The files will be placed in the target directory specified in the <u>Options</u> dialog box or in the directory stored in the ZIP file if the appropriate box is checked in the Options dialog box.

# **Extract All Command**

This option will unzip all member files contained in the ZIP file at the same time. These member files will be placed in the target subdirectory or in the sub directory stored in the ZIP file if the appropriate box has been checked in the Options dialog box.

## **View Command**

This command will allow you to view the contents of a member file. The program used to view the file is the one associated with this file extension in your WIN.INI file, section [EXTENSIONS]. In other words, if you "view" a file with the "wri" extension, then the word processor Write would be automatically used to view this member file. If no association can be found for the member file to be viewed then the program designated in the Viewer field of the Options dialog box will be used. While viewing a file WinUnzip will minimize itself to an icon. When you exit the viewer program WinUnzip will return to normal size.

This command may be selected from the menu, by press the shortcut key Crtl + V, or by double clicking the left mouse button on the file in the main display.

# **Exit Command**

This command will exit WinUnzip normally, closing any ZIP files that might be open.

# **Options**

This main menu command has one selection, Set Options, from which you can set the target directory as well as default values for WinUnzip.

Set Options

## **Set Options Dialog Box**

This dialog box allows you to set the target directory as well as the defaults values used by WinUnzip.

#### **Target Dir**

This is the sub directory where you want the member files to be extracted. The program defaults to the directory where WinUnzip was called from. Please note that if you open another zip file in a different directory from where you started WinUnzip the default target directory **does not change!** You must explicitly change the target directory unless you are using the stored directories option.

#### Try It Dir

This is the directory where WinUnzip will temporarily place all member files when the Try It command is selected. Actually WinUnzip will use this as a base directory and create a directory beneath this one called \T\$R\$Y\$ for safety reasons. Since WinUnzip erases all files in the Try It directory when you have finished trying them we wanted to be sure you did not have important files erased by erroneously specifying a directory such as C:\ as the Try It directory without some safe guard! This way, even if you do, WinUnzip will append \T\$R\$Y\$ to the specified directory. In this case giving us C:\T\$R\$Y\$ which probably does not exist. However, do keep these rules in mind when specifying directory names just in case. WinUnzip defaults to \WUZ as a suggested Try It base directory at program start if one has not been specified before. If the directory you specify does not exist WinUnzip will offer to make it for you.

#### **Working Dir**

This directory is used to extract files to when using the view command. WinUnzip uses this directory as a base directory and appends \V\$U\$E\$ to it for the same safety reasons as noted above. It then temporarily extracts the file to be viewed to this directory. After the file has been viewed WinUnzip deletes the file from the temporary directory. The Working directory is useful when viewing member files of a ZIP file that is on a disk that has little or no free space left. For example, if you opened a ZIP file on A:, instead of trying to extract a member file to A: where there is no disk space left, WinUnzip will use a Working directory of C:\WUZ\V\$U\$E\$ to extract and view the file from. Once again WinUnzip will default to \WUZ the first time you run the program. If the directory you specify does not exist WinUnzip will offer to make it for you.

#### Viewer

The viewer can be any program that will accept a file name on the command line. WinUnzip defaults to NOTEPAD.EXE. This program becomes your default viewer. When viewing a file WinUnzip first calls the program associated with the file extension of the member file you want to view. If no associate exists, then WinUnzip will attempt to use this program as the viewer.

#### Over write files without warning

If this box is checked then WinUnzip will automatically over write existing files of the same name as that being extracted. If this box is unchecked then a message box will display giving you the option to over write the file.

#### **Use stored directories**

By checking this box WinUnzip will ignore the specified Target directory and instead use the directories, if any, that were stored in the ZIP file. Stored directories will always display, if present, to the right of the member file list box.

# Help

Selected from the main menu. Reveals the Help menu containing About and Index.

## Index

Displays the Help Index

### **About**

Displays a dialog box showing the current program version.

## **Command Line Switches**

Command line switches cause WinUnzip to perform different actions or behave differently when the program is first started.

#### WinUnzip [-x] [filename] [member.ext] [target dir]

-x is one of the command switches below:

- -X Extract all files then quit
- -E Extract the specified member file
- -Q Run quietly, or as an icon. Do not open the program window
- -D Use the stored directories when extracting

filename is the name of the ZIP file.

member.ext is the name of the member file within the ZIP file to extract.

**target dir** is the directory where you want the member file to be extracted to. The default is the current working directory.

# **Keyboard Commands**

You can execute most menu commands in WinUnzip by using either the keyboard or a mouse. In some cases using Unzip for Window's short cut keys may be faster.

Short Cut Key	<u>Action</u>
Ctrl + O	Displays the file selection dialog box.
Ctrl + E	Extract selected member files.
Ctrl + X	Extract all member files.
Ctrl + T	Try It! Extracts member files to the Try It directory then creates a program group in Program Manager so you can try out the files to determine their value to you.
Ctrl + V	View a member file. You may also view a file by double-clicking on it.
Ctrl + C	Close the ZIP file but leave WinUnzip running.
Ctrl + S	Set Options in the Options dialog box.

# **Tool Bar**

### **Buttons**

The Tool Bar places the most used commands in graphical buttons just below the menu bar. These buttons include Open, Extract, Extract All, Try It, and Set Options. Commands called from the tool bar buttons operate the same as if selected from the menu or with a short cut key. The tool bar buttons can only be accessed with a mouse.

#### Meter

The tool bar also contains a meter bar display to graphically show you the progress in extracting a member file. As each member file is extracted its name will appear in the meter as the bar moves behind it.

### License

Please be sure that you understand the terms of the license agreement. Continued use of the program constitutes agreement to the terms of the license agreement.

#### Agreement

You may use the unregistered version of WinUnzip for a 30 day evaluation period. You may at any time redistribute the complete WinUnzip software package without charge. Use of WinUnzip after the 30 day evaluation period requires payment of the registration fee and without such constitutes violation of the federal copyright laws.

### Registration

You may register WinUnzip 3.0 for single computer use at \$15 per copy. Use of WinUnzip on a network requires a network registration fee of \$150 per 20 work stations. Upon registration a registration ID will be supplied that removes the opening registration screen. You may mail registration fees in the form of checks or money orders to:

Mickey Coulter

3423 Fountain Circle

Montgomery, AL 36116

You may also register WinUnzip on CompuServe. At the ! prompt type:

GO SWREG and use ID number 169.

Thank you for registering!

#### **Disclaimer**

WinUnzip and accompanied files are sold "as is". The user assumes all responsibility for its use. Liability on the part of the seller is limited to registration fee refund if requested.

#### Contacting the author

For registered users the first stop for questions and support is CompuServe. Send CIS mail to:

76317,242

By U.S. mail use the above address and by phone:

(205) 279-8498