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## **Chapter 1**

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#### 1.1 Requesters

Requesters

Requesters are small windows which open to allow you to select command options. They are opened by commands which have an ellipsis `...' after their name in the menu. PageStream requesters are standard Amiga requesters which can be moved around the screen, and many can be resized.

If a requester has more than one group of options, you can make as many selections as you need before closing the requester. Most requesters have Ok and Cancel gadgets. The Ok gadget accepts the changes you made in the requester and closes it. The Cancel gadget ignores changes you made in the requester and closes it. Some requesters have Exit gadgets instead of Ok and Cancel gadgets because you the changes you make in the requester are made immediately.

#### 1.2 The PageStream Screen

The PageStream Screen

After you start PageStream and open or create a document, the PageStream screen and document window will appear. It is intially composed of the screen title bar, depth gadget, Toolbox and Edit palette. Starting a new document or opening an existing document will open a

document window

on

the screen.

The PageStream screen is the Amiga screen on which PageStream opens. This will normally be separate from the Workbench, but you can open PageStream on the Workbench as well.

PageStream can open on three types of screens: the Workbench screen, an existing public screen, or a new public screen. In all cases, PageStream functions identically.

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PageStream uses standard Amiga gadgets and windows. The screen's title bar shows the screen's name and the depth gadget can be used to move between open screens.

Screen Interface Colors

PageStream3 uses your Workbench's interface colors for its public screen interface colors. If you have your Workbench set to colors that are not suitable for use in PageStream, you can change these colors by adding entries to the PageStream3.prefs file in the PageStream3: directory. If you use AmigaDOS2, you should set colors 4 and 5 so that your menus will be highlighted with reasonable colors.

Load this file into a text editor and add 'COLOR# R G B' where # is the color to set (0-5), and R, G and B are the values for Red, Green and Blue.

Color0 is normally gray, Color1 is black, Color2 is white and Color3 is blue. Colors 4 and 5 can also be set. These are mainly of interest to AmigaDOS 2.x users who want to ensure that their menu highlighting colors are always the same in greater than 4 color mode.

The RGB values must be between 0 and 15 for AmigaDOS2, and between 0 and 255 for AmigaDOS3.

Recommended colors for AmigaDOS2 are:

color0 10 10 10 color1 0 0 0 0 color2 15 15 15 color3 6 8 11 color4 13 13 13 color5 2 2 2

Recommended colors for AmigaDOS3 are:

color0 170 170 170 color1 0 0 0 color2 255 255 255 color3 102 136 187

Note: These color options can also be used in the BME.prefs file.

#### 1.3 Document Windows

Document Windows

After you open an existing document or create a new document, a document window will appear. It is a standard Amiga window with scroll bars, depth gadget, zoom gadget, close gadget and size gadget.

The title bar holds several important pieces of information. The first character displays the document's status. A '-' indicates the the document has not been changed since it was last saved, and a ' $\star$ ' indicates that the document has been altered.

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The next item in the title bar is the document name. This is the name of the document file. The view name is shown after the document name.

When a document window is active, the frame surrounding the window will change color. Only one window can be active at a time so the previously active window will become inactive. You can only type and draw in the active window. To make a window active, select it with the mouse pointer.

See Also:

Moving Around Windows

View Magnifications

#### 1.4 Moving Around Windows

Moving Around Windows

Using the Scroll bars to Move

The scroll bars may be used to move around a document in the same manner as all Amiga windows. The amount you move depends on whether you click on an arrow, click in the scroll box, or drag the scroll bar.

Dragging the Page

You can also move the document within a window by dragging the page. Hold down the Right Amiga key while dragging with the left mouse button to drag the page within the window.

#### 1.5 View Magnifications

View Magnifications

Most computer monitors are smaller than page sizes, so only a portion of a page can be shown at actual size (100%). You can reduce the view magnification so that you can see more of a page, or you can increase the view magnification so that you can see a portion of a page in greater detail.

PageStream offers nine preset view magnifications in the View menu. The Actual Size command displays the page at 100% of its actual size.

Full Page sets the magnification to fit the entire page in the window, while Full Width only fits the width of the page in the window. You can modify these two commands by holding down a Shift key. Shift Full Page fits the entire workspace (page and pasteboard) in the window and Shift Full Width fits the height of the page in the window. If you resize the window while one of these commands is selected, PageStream will adjust the magnification level to maintain the full display option.

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The 50%, 75% and 200% commands set the view magnification to half, three quarters and twice of actual size, respectively. Shift 50% sets the magnification level to 25%, while Shift 200% sets it to 400%.

Changing Page Views

The current view magnification is shown checkmarked in the View menu. Selecting another view magnification will change the checkmarked command. PageStream will always zoom in and out from the center of the visible page area.

To specify a magnification view other than the ones listed in the View menu, choose the User Scale command or the View tool from the toolbox. These will open a requester to set the view magnification numerically. You can set the magnification from 10 to 3000% in 0.1% increments.

If you choose the User Scale command or View tool while holding down a Shift key, the magnification will change to the last user scale without opening the requester.

Variable Zoom

You can zoom in on any area of the screen with the Variable Zoom command. Choosing this command will change the mouse pointer to a unique pointer. Point at the center of the area to magnify and drag out from it to define the area's size. Release the mouse button to zoom in.

See Also:

Magnify tool
Actual Size
Full Page
Full Width
50%
75%
200%
Custom Scale...
Variable Zoom